TOGETHER
EUROFURENCE
FANTASTIC FURRY FESTIVAL
BubbleWolf

PRIDE
MAKIBOX

STATE OF THE UNION

Hello Furries,
We’re celebrating the 30th incarnation of our convention, and that means it has been exactly 32 years since the fateful day when I stepped onto the train to my first international furmeet. It was to be a casual meeting at Tes’ holiday home at Kaiser-Wilhelm-Koog just north-west of Hamburg. We had all met on the Internet – which, in 1995, you usually had to sneak into your university’s computer room to get on. And since the most well known furry convention at that time was called “Confurence”, we called the event “Eurofurence” – as a joke. We were expecting a whopping 18 attendees and the plan was to just chill together for a weekend. We had a great time showing off our small collections of imported comics to each other, and our binders of photocopied artwork. We ate canned ravioli, dipped our feet in the North Sea, and watched banned Peter Jackson horror movies. If you had told me that this little furmeet would persist for the next 30 years, amassing over 8000 attendees, I would have called you crazy. There couldn’t possibly ever be that many furries in the entire world, right? RIGHT??

Although I’ve been with Eurofurence since the very beginning, it was neither my idea, nor was I involved in its creation. The credits for that must go to unci narynin (Tobias Köhler) and Tes-Tui H’ar (Gerrit Heitsch). What most people probably don’t know is that Eurofurence was not the first “house-con” of this kind in Europe. In July 1994, three British furries (Foxy, Aspirin and Silvermane) had already hosted their first “UKFurCon” in a dorm room at the University of Essex, where Tes was the only non-UK attendee. A year earlier, Tes and Unci had met each other on a newsgroup, coincidentally both posting about the same movie (“Roar” – look it up, it’s hilarious!). It was when Tes attended UKFurCon as the only non-UK attendee, that he and Unci had the idea of running their own house con. And the rest, as they say, is history.

At the time of writing, I am 53 years old. That means I’ve been involved with Eurofurence for much longer than I haven’t. It’s mind-blowing how much the world has changed over those years, yet Eurofurence has always been there. I think the reason why we still exist today is that we were not afraid to re-invent ourselves and adapt to the changing times. We are no longer just a conference, we are a full blown festival now. Over the time of three decades, Eurofurence has become the meaning of my life, and an non-removable part of my identity. And I know this is also true for many of the hundreds of amazing volunteers who are running it today. A big THANK YOU to all of you, and welcome to the Fantastic Furry Festival!

Yours sincerely,
Sven “Cheetah” Tegethoff
(The Chairman)

Nadine Schäkel

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RULES OF CONDUCT

Eurofurence likes to present itself as a professional convention of friendly, respectful, and open-minded members of the furry community and their friends.

The primary purpose of Eurofurence is for everybody to have fun. To ensure that the greatest number of people do so, we have established these Rules of Conduct. These rules are to ensure that the behavior of any one or any small group does not disturb the attendees as a whole and does not detract from the comfortable atmosphere of the convention.

Eurofurence welcomes all parties with an interest in anthropomorphic animals; however, the convention's management reserves the right to deny or revoke the attendance of any individual at any time for any reason. In the event of revocation of the attendance due to failure to follow these Rules of Conduct, there will be no refund of convention fees.

As a condition of attendance, all Eurofurence attendees are required to abide by these Rules of Conduct for the entire duration of their stay, even prior to opening and after closing of the convention. When in doubt about any of these rules, please don't be afraid to ask - we will gladly answer all your questions. However, please understand that we will not debate these rules with you during the convention.

The Rules of Conduct are enforced by the Eurofurence Security Crew who will be clearly identified as such on-site. If you have any problem with any action taken by a staff member you may take the matter up at the Security Office or with the Chairman.

The Golden Rule

Any action or behavior that causes significant interference with convention operations, excessive discomfort to other attendees, or adversely affects Eurofurence's relationship with its guests, its venue or the public is strictly forbidden and may result in permanent suspension of attendance. This general rule supersedes all others listed below and may be invoked at any time.

- **Please treat each other respectfully.**
- **You are liable for any damage you might cause.**
- **Always follow the directions of convention staff.**
- **We do not tolerate harassment of any kind.**

Please be aware that the spaces around the Convention Center are public areas, and that there may be people around who are not taking part in our convention. Please help us give them the best possible impression of our fandom!

Registration and Badges

Attendees are required to always have their issued convention badge on display in the convention-exclusive areas. Fursuiters are not required to wear their badge openly but must have it with them.

You must be at least 18 years old by the first day of the convention.

Eurofurence convention-exclusive areas are open only to registered attendees, who are identified by their attendance badge. A badge is valid only for the person to whom it was issued and may not be shared.

Badges must be presented and/or surrendered to staff members upon request. Changing or obscuring information on your badge is not allowed and the lanyard issued with your badge must not be changed to one of a different color.

Knowingly aiding and abetting, or otherwise enabling an individual that does not have a valid attendance badge for the Eurofurence convention to enter convention-exclusive areas will result in permanent revocation of Eurofurence attendance privileges for all parties involved.

Public Decorum

No items of any kind may be hung, thrown, flown, or dropped from Convention Center balconies or patios.

Lighter-than-air balloons may not be brought into the Convention Center.

Only handheld glowsticks are permitted at the dances. Glowsticks on strings or on poles must be cleared with the Eurofurence Security Service before being used.

Please do not sleep in the Convention Center; return to your hotel room or home.

Attendees may not enter the service areas of the Convention Center. This includes backstage areas, service elevators, rooftops, emergency exits, and all areas marked as “Staff Only”.

It is not allowed to bring dogs, cats, or other animals into the Convention Center.

It is not allowed to bring external food or drinks into the Convention Center.

Gas cylinders or any other high-pressure containers, regardless of content or size, are not permitted anywhere in the convention-exclusive areas without written authorization by the Eurofurence Security Service.

Personal music players such as Bluetooth speakers or boom boxes may not be used in a way that may disturb any bystanders. The use of personal music players is not permitted in the Convention Center courtyard after 22:00.

Do not leave empty bottles, glasses, or other trash behind. Please clean up after yourself.

Please do not affix anything to the walls or doors in the Convention Center, to the elevators, or to Eurofurence signage.

Display of adult materials (such as signs, flyers, business cards, badges, stickers, posters, and drawings) is not permitted in public areas of the Convention Center.

Sales of Goods and Services

The sale of any kind of goods and services outside the authorized parts of the convention-exclusive areas requires explicit permission from the Eurofurence Board of Directors.

Clothing Guidelines

Any Personal Protective Equipment (PPE), such as masks, if required by the venue or other Eurofurence policies, must be worn.

Wearing costumes, accessories or displaying items made from real fur is not allowed.

To prevent damage to costumes and venue property, body paint requires individual permission to be obtained at the Security Office. Face makeup does not require permission, but please be careful!

When in public areas of the Convention Center, attendees may not wear clothing or accessories which are overly revealing, inappropriate to the atmosphere of the convention, or likely to draw reasonable complaint or offense. This includes clothing or accessories that are obviously fetish related.

Some normally inappropriate clothing or accessories may be included as part of a costume if the Eurofurence Security Service grants specific approval.

When in convention-exclusive areas, attendees may not wear clothing or costumes which are visibly “anatomically correct” or indecently revealing the wearer’s own private anatomy.

Please keep in mind that your behavior reflects on the fandom as a whole. All convention-exclusive areas and daytime convention programming are considered to be rated “PG-13” at all times. Some events may be rated “R”, sometimes also referred to as “After Dark” or “AD” events. Those may feature mature topics and will be properly marked on our schedule and on-site. Nightly dances and main events may contain content not suitable for all audiences. As such, dances and main events occurring after 21:00 are generally considered rated “R”.

Smoking, Alcohol and other Substances

Smoking is not permitted inside the Convention Center. This includes vaping. Smokers are asked to use designated smoking areas, to properly dispose of cigarette butts, and to comply with any other venue rules.

You are expected to drink responsibly. You will be held accountable for what you do, under the influence or not. Persons who are intoxicated to the point of incapacity will be removed from the Convention Center and may consequentially be expelled from the convention.

Any individual found to be in possession of or distributing illegal or controlled substances will be expelled from the convention and reported to the local authorities.

The use of “legal highs” or the abuse of substances like glue, nitrous oxide (laughing gas), alkyl nitrites (poppers) and others is strictly prohibited.

Weapons

You may not carry any weapons anywhere on the premises of the Convention Center at any time. In this context, any object which is, according to its nature, suitable for inflicting injuries to persons or animals, or to cause property damage, will be considered a weapon. This includes items which are legal according to German weapon laws, like Kubotans, pepper / CS spray, alarm guns (even with permit) and any other object deemed too dangerous by Eurofurence Security Service.

All weapon look-alikes, LARP props, replicas, tools, and weapon-like toys must be checked and approved in the Security Office immediately after your registration on-site.

Eurofurence Security Service may require your weapon to be peace-bond. Tampering with the peace bonding will invalidate the clearance immediately.

No water pistols, silly string, or any thrown, flown, or projectile items (e.g., NERF guns) may be used in any area of the Convention Center.

Mock fights, swordplay, fire breathing, or similarly dangerous activities are not allowed. Exceptions for staged events may be granted by Eurofurence Security Service. Please inquire ahead of time, preferably before the convention.

Harassment, Hate Speech, and Symbols

Harassment of any kind, including physical assault, battery, deliberate intimidation, stalking, or unwelcome physical attention, will not be tolerated.

Speech in any form that promotes or encourages discrimination, harassment, or violence based on race, ethnicity, gender identity, sexual orientation, age, religion, or nationality is strictly prohibited.

You are not allowed to wear, display, or otherwise propagate symbols of forbidden organizations according to §86 and §86a of the German Penal Code (StGB) or symbols relating to groups associated with the “alt furry” movement.

The ban includes any sign or icon embodied in a physical object, but also optical and acoustical symbols qualified to give an unbiased third party the impression of being a distinctive mark of any of the organizations mentioned above. It furthermore applies to variations or modifications similar enough to be mistaken for those symbols or intentionally obscured renderings of those symbols.

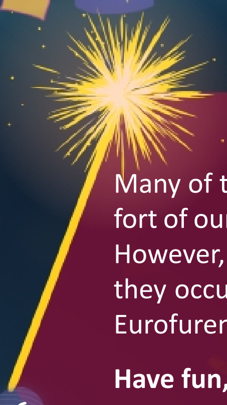
Photography, Audio and Video (Media)

Eurofurence e.V. grants you the right to create and use photographs, film, or audio recordings (“media”) at the convention for any private and/or non-commercial purposes. As per the T&C you grant Eurofurence e.V. the right to a non-exclusive, unlimited right of use for all types of utilization for all media, which is created by you on the premises of the Convention Center and that is being published.

Any commercial purpose, usage, creation, or for-profit media publication requires written permission from the Board of Directors. Press representatives and their agents require registration and accreditation.

Official Eurofurence Media staff member may create photographs, film, or audio recordings in all areas of the convention and during events to be used for publication. You agree that any media created of you can be used in such publications without release or compensation. A release will only be granted for media created in situations where a reasonable expectation of privacy exists.

Photography, filming and audio recording are not allowed in the Fursuit Lounge and other “headless fursuiter” areas. Further restrictions and rules may apply for certain areas, rooms or events, as posted on location.



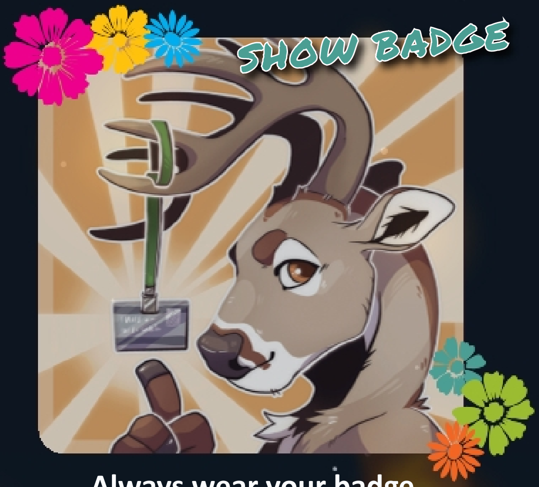
The Bottom Line

Many of the above rules involve “worst-case” scenarios and are put into place to ensure the safety and comfort of our attendees. Since most of them are common sense, there is usually not much need to enforce them. However, we are prepared to deal with any of the above scenarios in a rapid and efficient manner, should they occur. We thank our attendees for their past cooperation and for their continued assistance in keeping Eurofurence a safe and enjoyable experience for everyone.

Have fun, be nice to each other, and we will all have a great time!

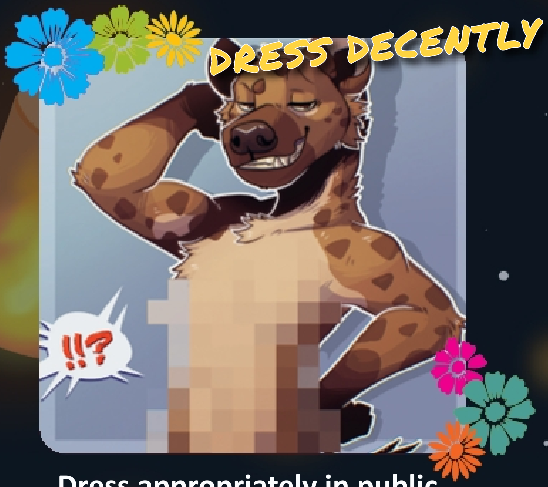
THE BOTTOM LINE

SHOW BADGE



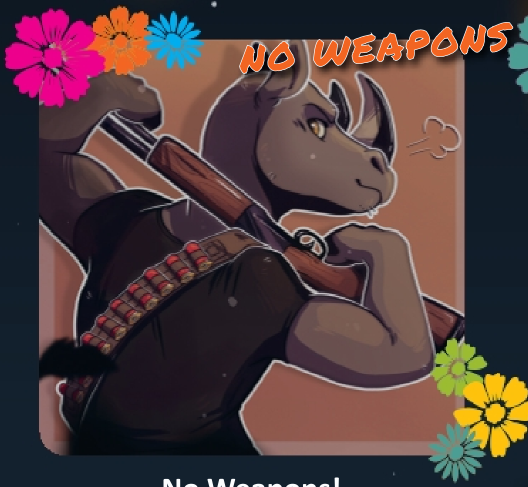
Always wear your badge.

DRESS DECENTLY



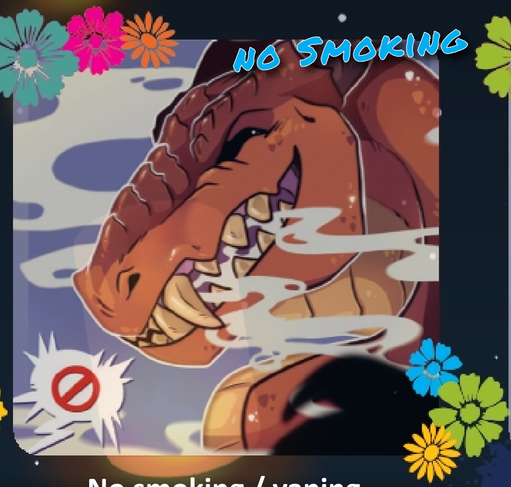
Dress appropriately in public.
Common sense is the best guideline!

NO WEAPONS



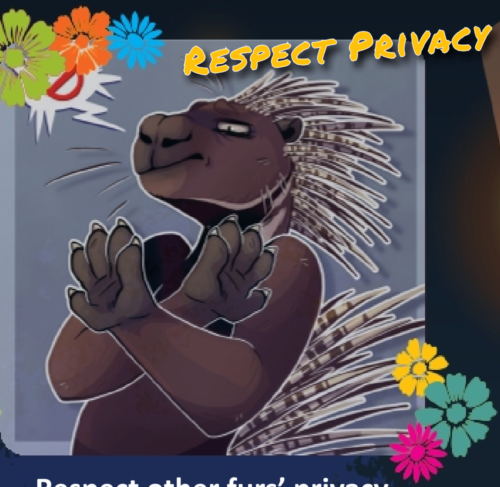
No Weapons!
Period!

NO SMOKING



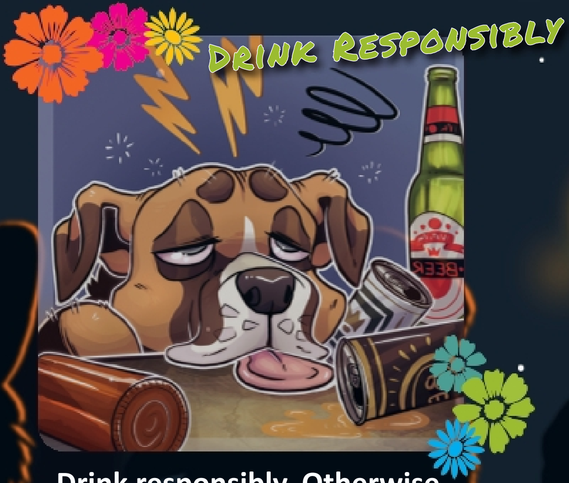
No smoking / vaping
inside the buildings!

RESPECT PRIVACY



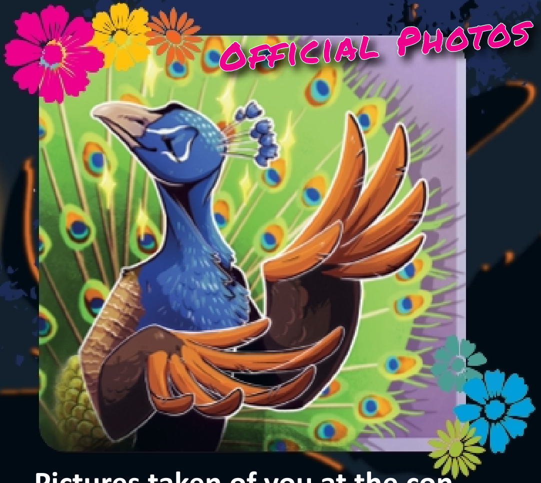
Respect other furs' privacy.
Basically... don't be creepy.

DRINK RESPONSIBLY



Drink responsibly. Otherwise you'll spoil the convention for both yourself and others.

OFFICIAL PHOTOS



Pictures taken of you at the convention may be used for media.

EUROFURENCE SECURITY

We're here to help you 24/7!
Don't hesitate to contact us for any security or medical related matters!

Welcome to the Fantastic Furry Festival!

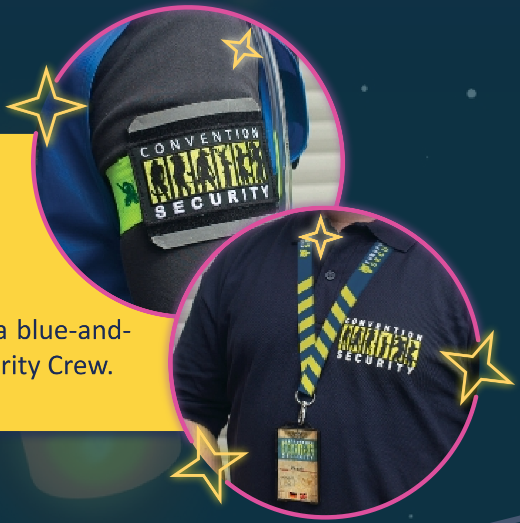
While the festival grounds come alive with music, art, and celebration, the Eurofurence Security Crew remains on watch around the clock to help ensure that everyone can enjoy Eurofurence safely and comfortably. Consisting of professionals and volunteers alike, all of us are furries ourselves. Together, we provide qualified security and medical services throughout the entire convention.

Whether you need assistance, medical support, directions, or simply have a question, do not hesitate to contact us. If something seems wrong, please report it as soon as possible. We'd rather investigate a false alarm than miss somebody who needs help. **Enjoy the festival, make new memories, and leave the rest to us.**

How to recognize us

Among the colorful crowds of the Fantastic Furry Festival, Security Crew Members can be identified by their official Security shirt, vest, or armband displaying the "Eurofurence Security" logo.

Additionally, every crew member carries an official EF30 Security badge on a blue-and-yellow lanyard. Anyone without these identifiers is not a member of our Security Crew.



EUROFURENCE
WATER CARRIER

Water Carriers

Keep an eye out for our roaming Water Carriers! Members of our Security Crew will be walking through the convention wearing blue high-visibility vests and hydration backpacks. They provide free drinking water to fursuiting attendees, especially during major fursuit events. If you need water, simply wave them over and ask.

Overnight Fursuit Locker Service

If you are a festival traveller and need a place to store your fursuit between adventures, you can leave it with us overnight at the Security Front Desk (Check-In 2) and retrieve it again the following morning. Please note that storage space is limited, and we cannot accept hard cases or empty bags. We also cannot store your fursuit during the day.

Save this number in your phone!

+49 3222 2133812
Security Hotline
only active during the convention

Never report incidents via social media!

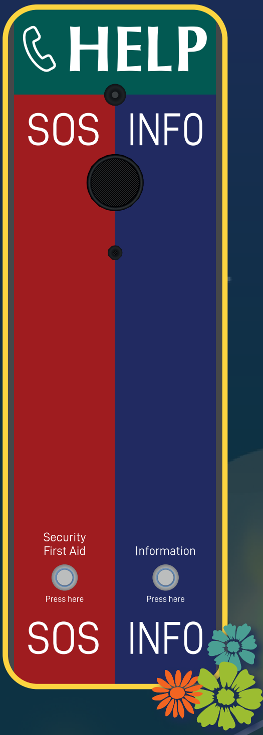
SCAN ME!

EUROFURENCE
SECURITY

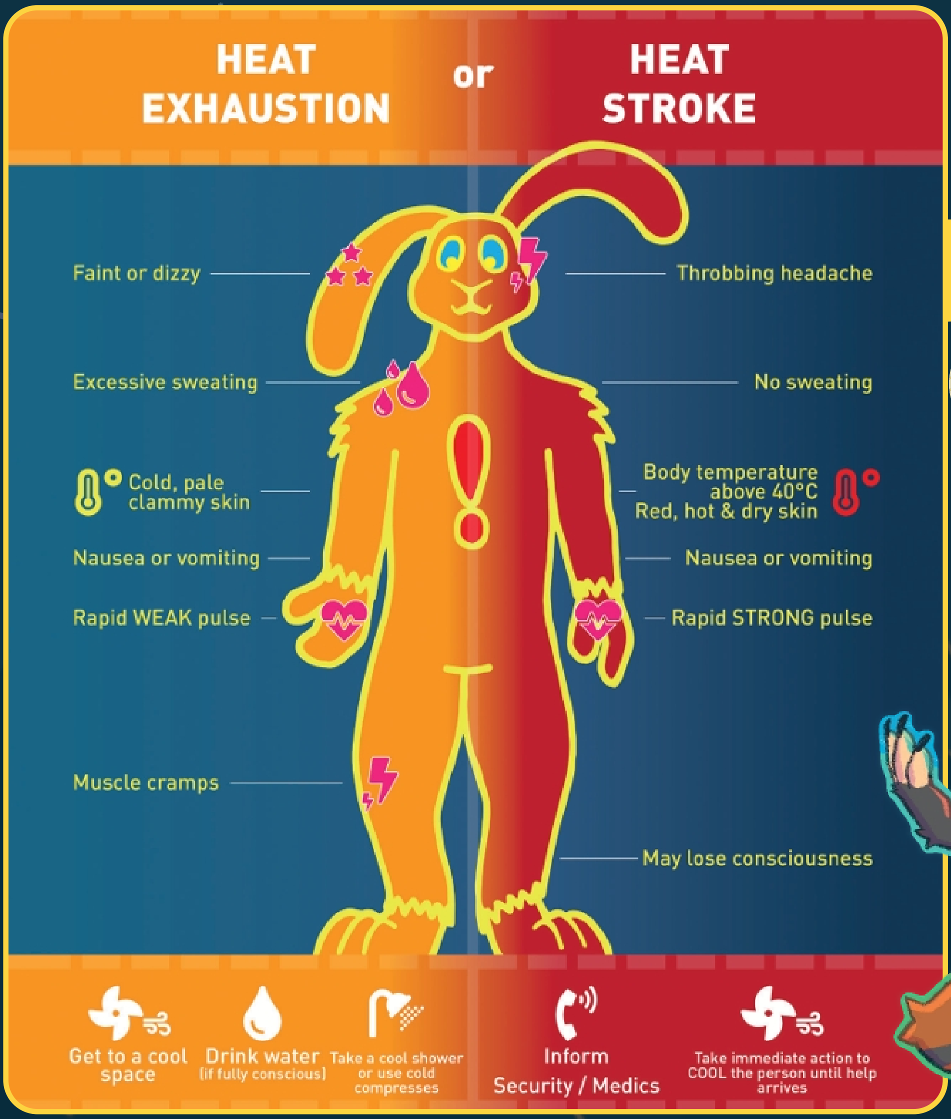
How to contact us

If you encounter trouble, have concerns, require medical aid, or simply seek answers during the Fantastic Furry Festival, do not hesitate to approach any member of our Security Crew. We are here to keep you safe and help you find your way.
There are several ways to reach the Eurofurence Security Crew 24/7:

- Head over to **Check-In 2**, our **main Security Office** and talk directly with us.
- Call us via our **phone line: +49 3222 2133812**. This number is monitored 24/7 by our dispatchers. Share your location and we will come to you. Stay where you are and wait for us.
- Locate one of the **SOS & Help Points** marked on the Convention Map. Press the SOS button to connect directly to our Dispatcher. Alternatively, you can use the INFO button to contact ConOps for general queries.


HELP
SOS
INFO
Security First Aid
Press here
Information
Press here
SOS
INFO

Fursuit first aid


HEAT EXHAUSTION
or
HEAT STROKE
Faint or dizzy
Throbbing headache
Excessive sweating
No sweating
Cold, pale clammy skin
Body temperature above 40°C Red, hot & dry skin
Nausea or vomiting
Nausea or vomiting
Rapid WEAK pulse
Rapid STRONG pulse
Muscle cramps
May lose consciousness
Get to a cool space
Drink water (if fully conscious)
Take a cool shower or use cold compresses
Inform Security / Medics
Take immediate action to COOL the person until help arrives

CONOPS

While adventurers explore the festival grounds, ConOps works behind the scenes to keep everything running smoothly.

We provide information for visitors, operate the Locker Service, coordinate event spaces, and manage seating throughout the convention. From preparing common areas to supporting other teams whenever extra help is needed, our crew helps ensure that every part of the festival is ready for the next chapter of the adventure. Whether you need directions, assistance, or a place to store your belongings, ConOps is always nearby to lend a helping paw.

Info Desk

When you enter the CCH Festival plaza and feel overwhelmed by all the attractions: Worry not! Just turn left and you will be welcomed by our guides at the Info Desk. They will support you with all the information you need to have the best festival ever and show you your path through all the amazing things that are about to happen.

You can also obtain your P.A.W. special access pass here if you have a visible or nonvisible impairment or diabilities. This pass allows you to skip waiting in line and helps reduce physical strain.

How about making the festival even brighter with a fancy poster promoting your panel or meet? You can! Just bring it here first so our helpers can check if it contains any inappropriate content. After approval you get some special tape and a recommendation of where it shines the best.

OPENING TIMES

Wed – Sat • 09:00 – 02:00

LOCATION Check-In 1
(Wed: Foyer X)

Locker Service

Should you arrive carrying mighty backpacks or oversized bags that prove unwieldy in the bustling halls of arts and crafts, simply leave them at our Locker Service while you set off to explore the colorful avenues of creativity. Before handing over your items, please make sure to follow the posted Rules for Accepted Luggage Items, so our team can assist you safely and swiftly.

OPENING TIMES

WED	20:30 – 00:30
THU	11:30 – 01:30
FRI	12:30 – 22:00
SAT	11:00 – 23:00

(or 30min after the Pawpetshow)

LOCATION:
HALL 1

LANYARD KEY

🟩 ATTENDEE
🟧 STAFF
🟥 DIRECTOR
🟦 SECURITY
⬜ PRESS & MEDIA
🟨 SPONSOR
🟪 SUPERSPONSOR

30th ANNIVERSARY
FANTASTIC FURRY FESTIVAL
CCH
EF30
EF 2026
EF30
EF30

MOBILE APP

APP

MAP

Can we make your life a little easier?
Your digital companion for Eurofurence is available for free on Android and iOS devices. It provides you with the latest information while online, but remains available even if you're offline!

OFFICIAL EVENT SCHEDULE

Check the schedule, select your favorite events, sync them to your calender and receive notifications so you don't miss anything!

ANNOUNCEMENTS

Be among the first to be informed about delays and other important news throughout the convention.

GENERAL INFORMATION

Convenient access to helpful and interesting information on topics such as travel, parking, charity, or our Guests of Honor.

DEALERS' DEN

Get a glimpse of what's for sale, with short profiles and, if provided, pictures of available merchandise.

ARTIST ALLEY

Check in if you want to sell something or check out who's there if you want to shop, easy as that!

MAPS

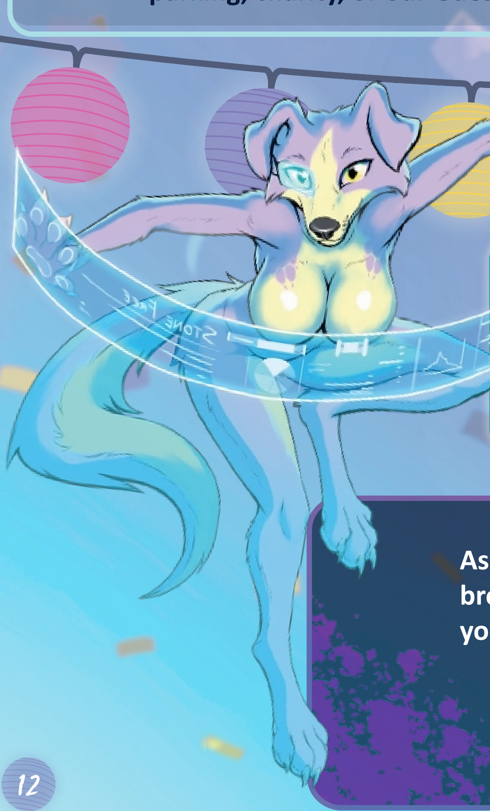
The CCH is big, but with EFnav, our interactive navigation system, you will always find your way.

PRIVATE MESSAGES

Sign in to receive notifications about items you won or sold at the Art Show, as well as lost property found by Security.

REGISTRATION + BADGE CODE

Speed up registration by scanning the badge code from the app and presenting your ID for verification.



As every year, EF Prime is here to provide you with entertainment and a live broadcast of major stage events from Eurofurence! To enjoy the shows from your hotel room, your Airbnb, or on your mobile, simply log in to

STREAM.EUROFURENCE.ORG

with your Eurofurence ID. It's that simple!

VOLUNTEERING AT EUROFURENCE

The Eurofurence Critter System is your chance to support Eurofurence from the inside. Become part of a team that helps to make Eurofurence an unforgettable experience for all of us. Regardless of your skills or previous knowledge: We would like to get to know you!

While the core team takes care of the planning and coordination, the critters are essential to the smooth running of the convention. From helping with events, to assisting with logistics, to lending an extra pair of paws wherever needed. Critters and staff work paw in paw at the convention to bring the magic of Eurofurence to life.

Whether you're just curious, want to give back to the convention, or are already an experienced Critter looking for a refresher, we are looking forward to welcoming you in our big and fuzzy team!

LEARN HOW TO VOLUNTEER AT EUROFURENCE!

POST-CON SURVEY

Help us improve!

Did you love Eurofurence 30 or maybe you have ideas on what we could do better? Take part in our Post-Con Survey and help shape the future of Eurofurence!

Last year 1,498 attendees shared their thoughts with us. Offering praise, insightful suggestions, and helping us improve everything from food options and spaces to events and services. We thank you so very much for your feedback and are looking forward to hearing from you again about this year's convention.

The survey for Eurofurence 30 will go live right after the convention ends. Just scan the QR code or visit **www.eurofurence.org/survey** to participate!

SHARE YOUR THOUGHTS!

See what you told us!

Keep an eye out for our posters around the convention for highlights from last year's survey results. See how your feedback helped us grow!

DAILY EUROFURENCE

The Daily Eurofurence is your four-page newspaper crafted by a team of avid photographers, writers, and typesetters, freshly printed each day of the convention! Look out for the standees scattered across the convention site to grab the latest issue.

Unlike all those dry-nose newspapers, the Daily Eurofurence is jam-packed with essential information about the convention and the myriad of exciting events happening each and every day. Our dedicated team aims to provide you with exclusive behind-the-scenes glimpses of Eurofurence, alert you to upcoming events you don't want to miss, and share captivating snapshots of the convention's most thrilling moments. Collect each issue throughout the convention and cherish a delightful stack of unforgettable memories!

For those who prefer digital convenience, fear not! All editions of the Daily Eurofurence can be found online at archive.eurofurence.org. Discover a treasure trove of past Eurofurence newspapers, allowing you to take a nostalgic trip down memory lane. Who knows, you might stumble upon a picture of that furry friend you know, frozen in time from a decade ago! Feel free to take a peek and relive the magic of the past.

So whether you prefer the tangible joy of flipping through pages of paper or the ease of browsing online, the Daily Eurofurence has something for everyone! Stay informed, entertained, and connected throughout the convention with your daily dose of Eurofurence awesomeness.

SCAN ME

Missed an issue? Prefer the digital version? Read all editions of the Daily Eurofurence at:”

archive.eurofurence.org

VIDEO CREATOR BADGE

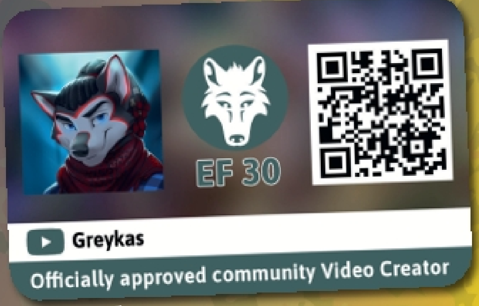
The Video Creator Badge is a seal of approval for video creators like streamers or vloggers. It is optional and does not grant special permissions; you don't need a Video Creator Badge to film at Eurofurence. The badge is meant to celebrate the dedication and hard work our creators invest in making Eurofurence special. It also serves as a symbol of commitment to ethical media creation, and fair, unbiased and positive reporting.

If you have been approved as a video creator, you can pick up your badge at the Media Reception Desk. Please bring your convention badge to pick up. Once you have your Video Creator Badge, present it proudly and wear the badge when filming. Please note that the Video Creator Badge does not give you access to Eurofurence on its own. So make sure to always have your convention badge on you.

Being an approved video creator is like being an ambassador: you present Eurofurence to the world by producing and publishing quality content. So go all out!

Thank you for spreading the joy of the Fantastic Furry Festival in a respectful and creative way!

SCAN ME


EF 30
Greykas
Officially approved community Video Creator

AWARENESS + INCLUSION

Everyone deserves to feel seen, safe, and welcome during Eurofurence, and nobody should miss out on a fantastic experience on account of an injury, disability, or belonging to a minority.

A&I's mission is simple – to make that a reality. Both before and during the convention, we work to strengthen Eurofurence's accessibility for people of all abilities, amplify marginalized voices, tackle discrimination, and offer practical, judgment-free support and resources where and when it counts.

You can recognize our team members by their pink saches and vests, or contact us via email at **awareness@eurofurence.org.** No need, difficult situation, or strain is too small.

WHAT YOU CAN DO

Conventions can be wild, intense, and intoxicating – sometimes literally — but whether you're tearing up the dance floor or vibing at a room party, make sure to keep basic safety in mind at all times.

Let's work together to make the dream of an amazing convention possible for everyone – including ourselves!

- Note fatigue and take breaks
- Never leave consumables unattended or accept open drinks from strangers
- Know your limits when consuming alcohol
- Keep a caring eye out for others: simply check in on fellow attendees who seem distressed or severely fatigued, or offer assistance whenever possible
- If you or someone else needs help, please contact a staff member nearby

PRIORITY ACCESS WEARABLE (P.A.W.)

Do you have a disability, injury, or any other condition that impacts your ability to walk or stand for longer periods of time? Don't worry - we're here to offer a helping P.A.W.!

Priority Access Wearables can be redeemed at the Info Desk, and enable our security team to guide attendees inside an event. Having a disability ID or medical certificate present when requesting a P.A.W. is helpful but not always needed.

OPENING TIMES

Aidshilfe booth
THU – SAT 12:00 – 18:00
HIV Quicktest
Thu 10:00 – 16:00
Fri + Sat 12:00 – 16:00

AIDSHILFE

Once again, Aidshilfe Hamburg is returning to Eurofurence! Drop by their booth for friendly tips and information on safer sex, STIs, and how to look after and protect both yourself and your partners.

In an additional effort to support community health, they will be offering HIV rapid tests. Check the event schedule for times and locations.

QUIET ROOM

If at any point during the convention you find yourself feeling overwhelmed, burnt out, or just in need of a peaceful space, our Quiet Room are a sensory-friendly refuge designed for calm, rest and recovery.

We have two different rooms on offer, both on the first floor:
Hall 8, 1st floor – Recommended for lying down
Hall 9, 1st floor – Tables and chairs

While the Quiet Rooms are available to all attendees, please follow the rules posted inside to help maintain a calm atmosphere.

ACCESSIBILITY WEBSITE

More details and information about our accessibility efforts can be found on www.eurofurence.org/accessibility or use the provided QR code.

- Further accessibility accommodations
- Guidelines on Service Animals and Accompanying Persons
- Tips and accessibility info for the Dealers' Den

TAKE PART IN OUR GENDER GAP SURVEY

In 2022 at EF26 we made this survey to better understand the gender gap that exists at our convention. More than 78% of our attendees identify as male.

Do you identify as female, non-binary, agender or adjacent? Yes? Then please take this survey! Your feedback is especially needed!

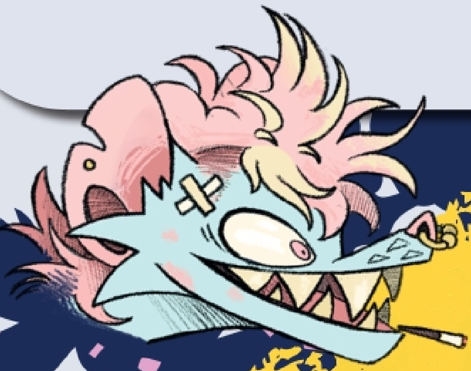
If not, you are invited as well to allow us to compare and come to a robust conclusion.

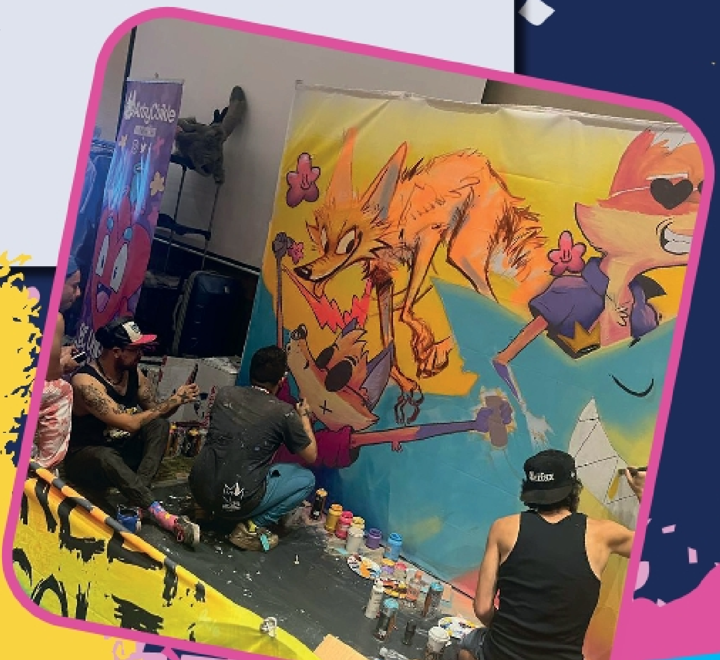
GUESTS OF HONOR

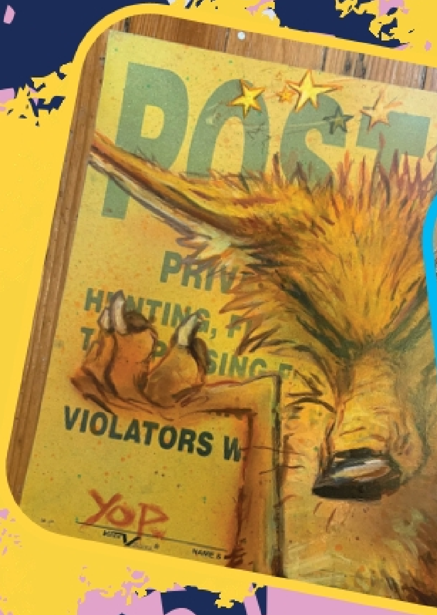
ANIMAL ART CRIMES

Founded around 2020 in Denver, Colorado, Animal Art Crimes is a collaborative street art collective celebrating its sixth anniversary this year. Bringing together artists with backgrounds in graffiti, illustration, and the furry fandom, the collective has built a distinctive identity through vibrant animal-themed artwork inspired by both urban street culture and anthropomorphic art.

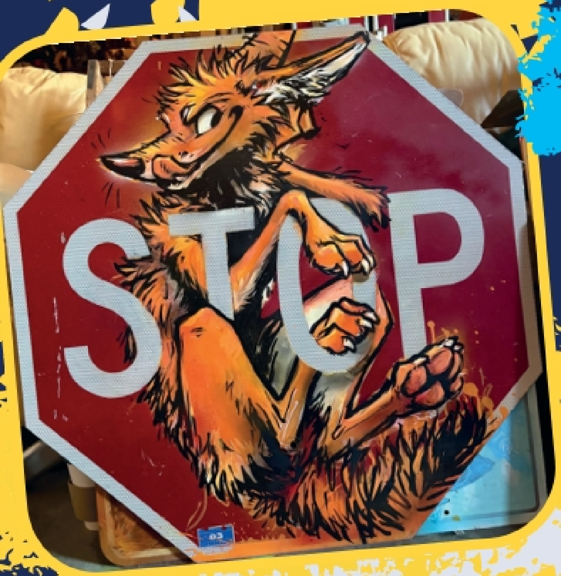
Their creations include colorful murals, stickers, illustrations, and mixed-media works featuring expressive characters such as bats, hyenas, coyotes, dogs, and many other creatures. Their name is a playful reference to the rebellious spirit traditionally associated with street art, reflected in their motto: “So many walls, so little time...”

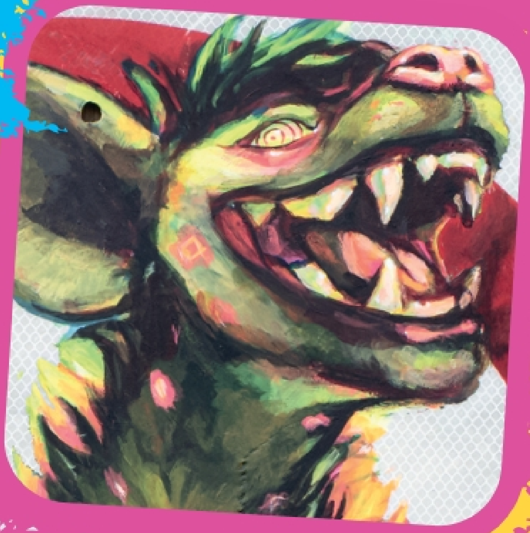






KEEP COLFAX WEIRD
DENR.
FLEA
CAUTION





At the heart of Animal Art Crimes is a passion for creating art together. Rather than working individually, members frequently collaborate on large-scale pieces, painting side by side and combining their unique styles into a single piece of work. Live painting sessions have become one of the group's trademarks, allowing visitors to experience the creative process as it unfolds while interacting with the artists throughout the event.

Beyond creating artwork, Animal Art Crimes enjoys bringing people together through convention appearances, collaborative projects, and community initiatives. Their work offers a unique blend of furry aesthetics and contemporary street art, making them one of the few collectives to successfully bridge these two creative worlds.

Representing Animal Art Crimes at Eurofurence this year are Domino Twist, Yop, NöFäir, and WopBol. Be sure to stop by and experience their live painting and creative process firsthand at Eurofurence.

Tribute

BARKS, DOGDAYS, CYPRESS, whatever you may know him as, is one of the most influential graffiti furs to roam these lands. Friend, family, crew, creator, adventurer, and everything in between. A prominent member of the furry scene and graffiti realm. Cypress was one of the most innovative people in these spaces, killing it in the streets, at the convention and in the studio. Gaining recognition for his time in the streets of Baltimore catching some of the craziest pieces in the craziest spots.

WE'RE FOREVER LIVING! BARKS FOREVER!

CHARITY

SEEHUNDSTATION FRIEDRICHSKOOG

This seal rescue station was founded in 1985 to support the existing seal rescue efforts in Büsum. Both are located in the German state of Schleswig-Holstein along the North Sea coast. Things started small with two pools providing almost nature-like conditions and a small exhibition area.

Today, the seal rescue boasts larger pools where the permanent residents can swim and enjoy life. And the rest of the facilities to care for the many sick, injured or abandoned seal pups found along the coast every year, has been vastly expanded.

WAVES OF WORK

If you add the number of permanent employees to part timers and volunteers, you get over 30 people keeping the rescue center going year-round. Seehundstation Friedrichskoog is one of only two rescues keeping watch over the German part of the Wadden Sea (Wattenmeer) - The national park area of the German Wadden Sea measures 3450 km² by itself!

Harbor seals have pupping season May-June, and grey seals in November-December. During these periods, seal pups in need of care are brought to the seal rescue around the clock, putting the staff and facilities under great pressure. Caring for the little ones during peak season requires all hands on deck, including employees who don't usually work directly with the seals.

Harbor seal season alone can bring over 300 seal pups to Friedrichskoog across 4 months. Seal pups grow up fast to survive in nature and, if all goes well, can leave the rescue station after about 15 days. Thanks to the highly skilled staff, modern facilities and professional care, over 90% of the pups can go back into the wild, happy and healthy.

FOREVER THE EDUCATOR

One of the Seehundstation Friedrichskoog's foremost missions is to educate the public. Both staff educators and exhibition areas bring a wealth of information to visitors, with topics ranging from the full life cycle of seals, details on the seal rescue work, to the unique ecosystem of the Wadden Sea.

Their teaching efforts also extend to visiting and providing material to schools, and delivering new insights about seals to researchers. One of Seehundstation Friedrichskoog's key goals is to bring their infectious enthusiasm and knowledge about seals to the world - all in order to make a difference for the understanding and protection of life in the Wadden Sea, an ecosystem entirely unique on Earth.

HOW YOU CAN HELP

Come meet the delegation in Foyer 3+H!
There you can visit our Charity Booth as well, and receive the latest information about our many charity events that you can attend:

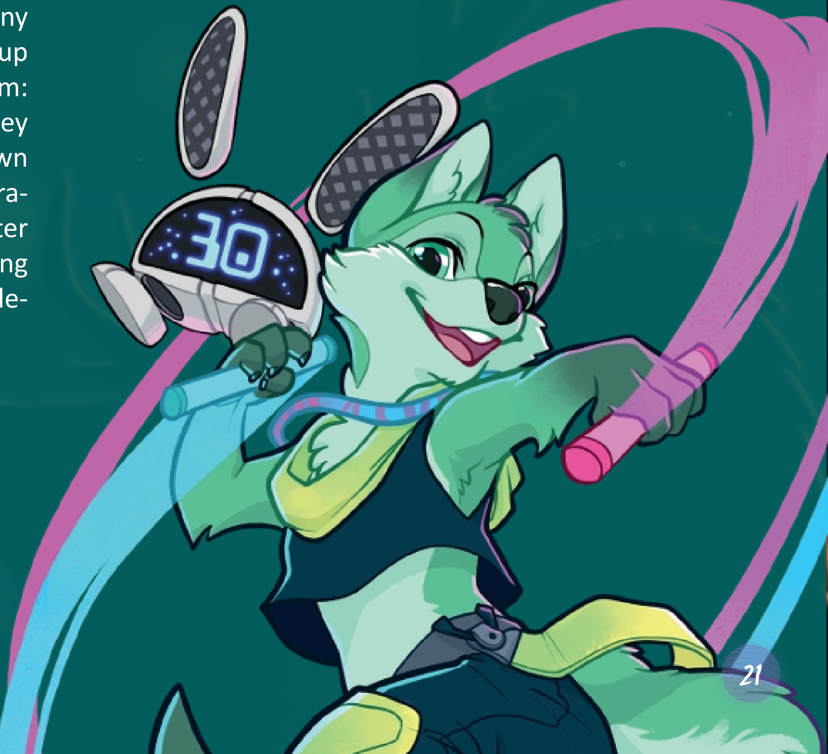
Thursday – Saturday	
Charity Streams	**15:00 & 18:30**
Doodles for Charity	**18:00 – 20:00**
Thursday	
Charity Furauction (CCH Hall 4)	**15:00 – 16:30**
Come meet the Charity	**17:00 – 18:30**
Friday	
Rehabilitation of a rescued Seal	**17:00 – 18:30**
Charity Poker Tournament (CCH X 12)	**18:00 – 20:30**
Saturday	
Charity Auction (CCH HALL Z)	**11:00 – 12:00**
Charity Poker Tournament (CCH X 12)	**13:00 – 15:30**
The Charity Concert (CCH HALL Z)	**13:00 – 14:30**

FIND US AT FOYER 3+H!

GREENY CARD

Eurofurence is full of special moments and wonderful surprises, and boy howdy do we have something for you! With duct tape, dreams and a cloning machine from a past Eurofurence, we decided to create a one-of-a-kind Greeny card! No, not a green card, a Greeny card! We teamed up with the finest art people we could find and asked them: Can you smoosh this wolf into this small card? And they said yes! Featuring a slick holographic layer, art of our own cute wolf and a graded case, you could have this courageous canine in your deck of many things! It doesn't matter how you use this card! We won't judge! If you are feeling generous, then help us raise some more money for our deserving charity this year.

Our charity auction is where the bidding will go down for this card, act fast or lose your chance to get one! We will be selling this to you! Yes you!
The plan is to make a card every year drawn by a different artist. That's fun, right?
Greeny is now trapped in a card! A ONE of a kind card! Who says she can't be in two or three places at once? Not us! She's always in our hearts and now in a card!



VERSI
LOAD
.laser

Mr.Lemur

FURSUIT LOUNGE

The festival taking its toll on you? Come in and relax for a while, take off your costume, and you'll be ready to party once more within no time! There's limited space, so be mindful of the needs of others. As long as you can do that, we'll do our best try to make sure the party never ends!

Services

BLOWERS and DRYERS

We have two kinds of fans; some to cool you down, and others to dry your party outfits. You're free to use them, but due to the limited space, we kindly request you only use them as long as you need. And remember, we don't take kindly to people mixing them up, spraying the sweat from their costumes into the faces of those trying to cool down; **any parts of costumes or clothing found on fans intended to cool people will be removed.**

REPAIR WORKSHOP

We try to support even the fanciest, most technical of costumes. We've got a repair corner, so if anything is broken, hopefully you'll be able to patch it up there in no time. Don't be afraid to ask for help, people are often more than happy to help others!

DRINKS and SNACKS

To try and keep the party going, and not in the direction of the first aid station, we've got some free hydrating drinks and snacks for those who need it. Nobody likes messy festival grounds, so please reuse the cups if you can (or even bring your own - we don't mind)! Oh, and please try to keep your costumes and the food separated?

HELPERS

As always, we've got a team of people there to help you. We know some of you have trouble getting in and out of your costumes. Who designs these things anyway, why is the zipper always in such a hard to reach spot?! Anyway... for that, and anything else you might think of: feel free to ask one of the crew, and they'll try their best to help you!

LOCATION

Same location as last year, for those who remember it. For those who do not: Hall H, sections 3 + 4! ... and if you can't find it, just follow the signs, or the constant stream of exhausted party-goers tugging at their costumes.

Hall H | Section 3 + 4

OPENING TIMES

Wed	09:00 – 04:30
Thu – Fri	09:00– 04:00
Sat	09:00– 05:30

Rules

To make sure everyone stays safe, here is a short list of rules to follow. Please don't argue with our staff if they ask you to follow these rules.

NO GLASS IS ALLOWED IN THE FURSUIT LOUNGE.

Drinking glasses and bottles are a lot more dangerous than you might think in a room full of overheating, badly coordinated, half dressed people. To keep everyone and their costumes safe from shards, we don't allow glass in here. Any glass found will be confiscated, empty or not.

DON'T BLOCK THE FANS.

The fans are there for cooling down, not for spraying sweat all over. If you want to blow your sweat into the faces of others, do that elsewhere. Not to mention, we'd rather not have our fans suck your gear in and catch on fire.

Additionally, we have a lot more visitors than we have room for. Please keep your costumes on the drying constructions for 2 hours at most - any longer than that, and we might have to lend you a hand in making room for others.

NO PHOTO OR VIDEO RECORDING.

People come here to relax, not to be wary of anyone photographing or recording them half-clothed. If you want to take pictures, go elsewhere. **No exceptions.**

NO SHAPE-RETAINING FURSUIT CASES.

We have limited space to work with, and we are always full. To help as many people as we can, we have to make sure that any bags take as little room as possible while empty. To ensure this, we don't allow bags and cases that take up as much space full as they do while empty.
Bags and cases found breaking these rules might be moved to lost and found.

NO PAINT OR OUTSIDE FOOD.

As with glass, "But I'll be careful!" is not a valid excuse when you're surrounded by tired, vision-impaired, and possibly inebriated people.

Fursuit Badges

Your personal Fursuit Badge is the perfect keepsake for your character! Each badge features an individual photo you provide, along with the name and species of your character.

Pre-Registered Fursuit Badges

- If you pre-registered for a Fursuit Badge, your first badge is on us — it's free!
- Missed the pre-registration? No worries! We can produce your personal Fursuit Badge on-site for a small fee.

Pickup

- On the first day, only prepaid and pre-printed badges are available for pickup. If you purchased a fursuit badge with your ticket and customized it before the deadline, you can pick it up.
- Check your badge status at fursuit.eurofurence.org — if it says "ready for pickup", you're good to go!
- From day 2 onward, we will be selling and printing badges on-site.

You can find us at the back of the Fursuit Lounge.
You do not need to bring your suit head.
To minimize wait times, order your fursuit badge online at fursuit.eurofurence.org!

Important Notes!

- You do not need a Fursuit Badge to access the Fursuit Lounge.
- There is no need to bring your fursuit head to the pick-up and printing location, unless you need it photographed.
- Please note that on the first day, only free and already fully paid badges will be handed out. Pickups for late-ordered badges are available from the second day onward in the Fursuit Lounge.
- Please refer to the schedule for the Fursuit Badge Desk opening times.

THE PARADE OF A THOUSAND SPECIES

In the past days we have filled the nights with music, lights, and created unforgettable memories. From foxes to rabbits, dogs to squirrels, mythical beasts to digital creatures, every species has a place at Eurofurence. It is this incredible diversity of characters, creativity, and people that makes the furry fandom unlike any other.

We invite you to join us for the Parade of a Thousand Species as we bring the spirit of Eurofurence into the neighborhood surrounding the CCH.

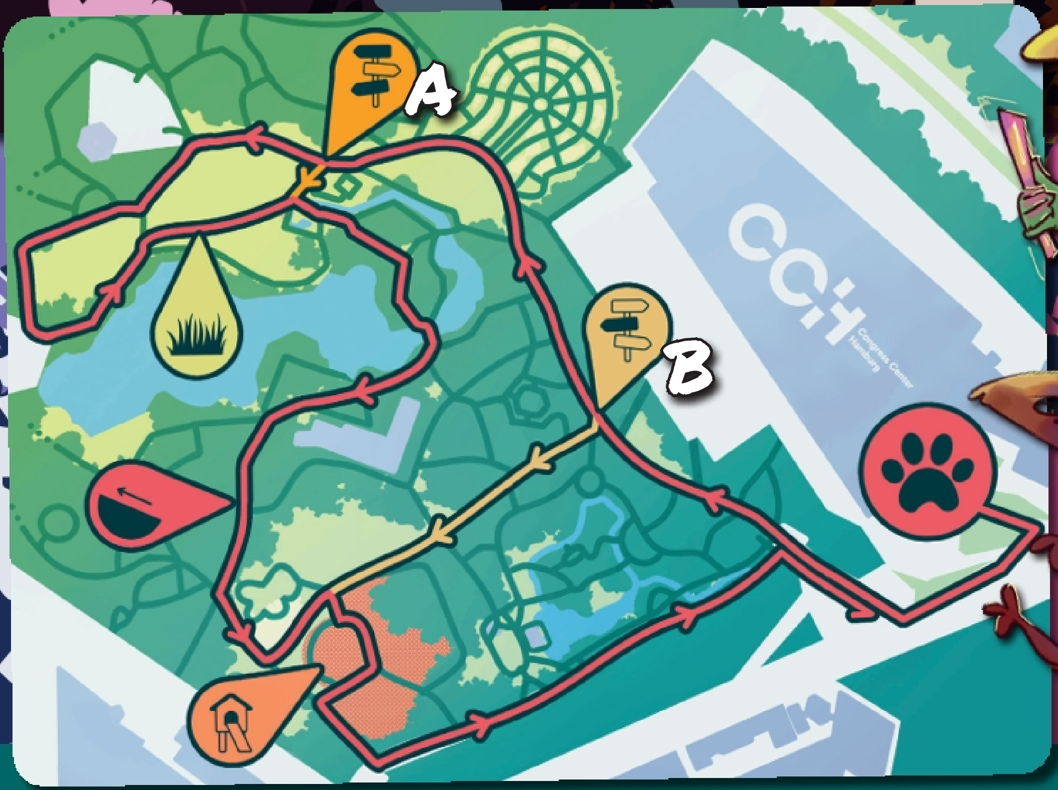
SEE AND BE SEEN

Along the way, we'll meet humans big and small, admire the beautiful surrounding park, and celebrate the furry fandom together. To help make the experience enjoyable for everyone, we prepared a few simple etiquette guidelines. Following them will help ensure the parade runs smoothly for participants, spectators, photographers, and our hosts alike.

Celebrate the furry fandom in its best light. Bring your favorite fursuit and help create a welcoming, joyful atmosphere for everyone. To keep the parade focused on celebrating our community, we kindly ask you to leave political statements, territorial flags, military uniforms, weapons, and similar imagery at home.

Everyone is welcome to join the celebration. If you're bringing friends or family, or if you're visiting from another fandom, we'd love to have you along. We simply ask that the front section of the parade remains reserved for participants wearing fursuits.

Please respect our venue and our hosts. Stay on the designated route, and help us protect the surrounding flower beds, lawns, and other planted areas by not stepping into them. The photographers will thank you, and so will the gardeners.



FRIDAY 11:00 IN FRONT OF CCH

The **full route** is about **1.7 km in length.** There is a short section of solid lawn, as well as a section with a 3m incline over 50m. Fursuiters on unpowered wheels might need to ask for assistance in these areas.

Shortcut A. Bypasses the lawn and lake area, and reduces parade length to about 1.5 km.

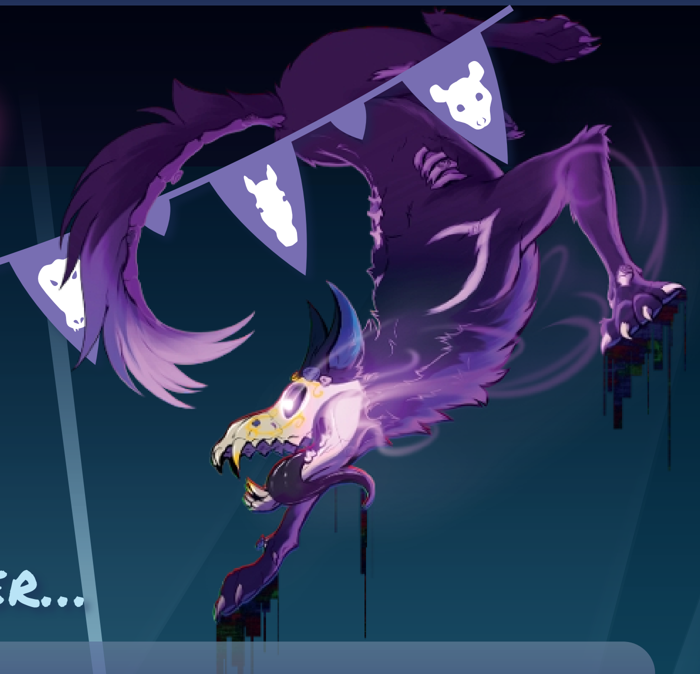
Shortcut B. Should you still find yourself unable to follow the festival parade's main route, this shortcut is for you. At 1.1 km length, it skips the park exploration and leads directly to a recreational area of tiny hoomans, a so-called:

Playground. Here you can catch up with the rest of your team and join them for the way back to our base. We kindly ask everyone to keep in mind that the little creatures are not being offered as a convenient take-away snack from the food trucks; photos with them may be taken if explicitly requested.

Errumik

Toyz
VRCHAT
STINGER

Art Show



Thirty Conventions later...

What is the purpose of an Art Show at a Convention? A Furry convention especially? This year, the Eurofurence Art Show again steps up to answer this question.

From the humble beginnings of sketches and self-printed zines being exchanged at hushed, small room parties at American Sci-Fi conventions right through to the VR and Blender mastery we see on social media today: There has always been a keen audience to view furry art and a circle of artists eagerto provide it!

Over the years, as the fandom grew, archives and art shows started to pop up all over the continents. Libraries provided access to uploaded artwork, music and the very rudimentary compressed animations. Once auctions came into the mix, we saw the rise of art collectors. The circling economies of artists, collectors and commissioners started to drive prices, interests and trends in the fandom.

Traditional, artisan mercantile roots with a lot of paper and hand-colored originals lead to the digital support of creative processes right up to our digital designs in 2D and 3D as well as motion design and VR animations. As the digital realms grew, the traditional art shows and auctions also stepped down.

Here at Eurofurence, we strongly believe in displaying the entirety of the circle of 30 conventions: You will find the beacon of traditional artwork and the pulse of digital showcasing all in one glorious festive exhibition hall!

Come and see how, how we celebrate creativity during the Fantastic Furry Festival at Eurofurence!

Opening Times + Events

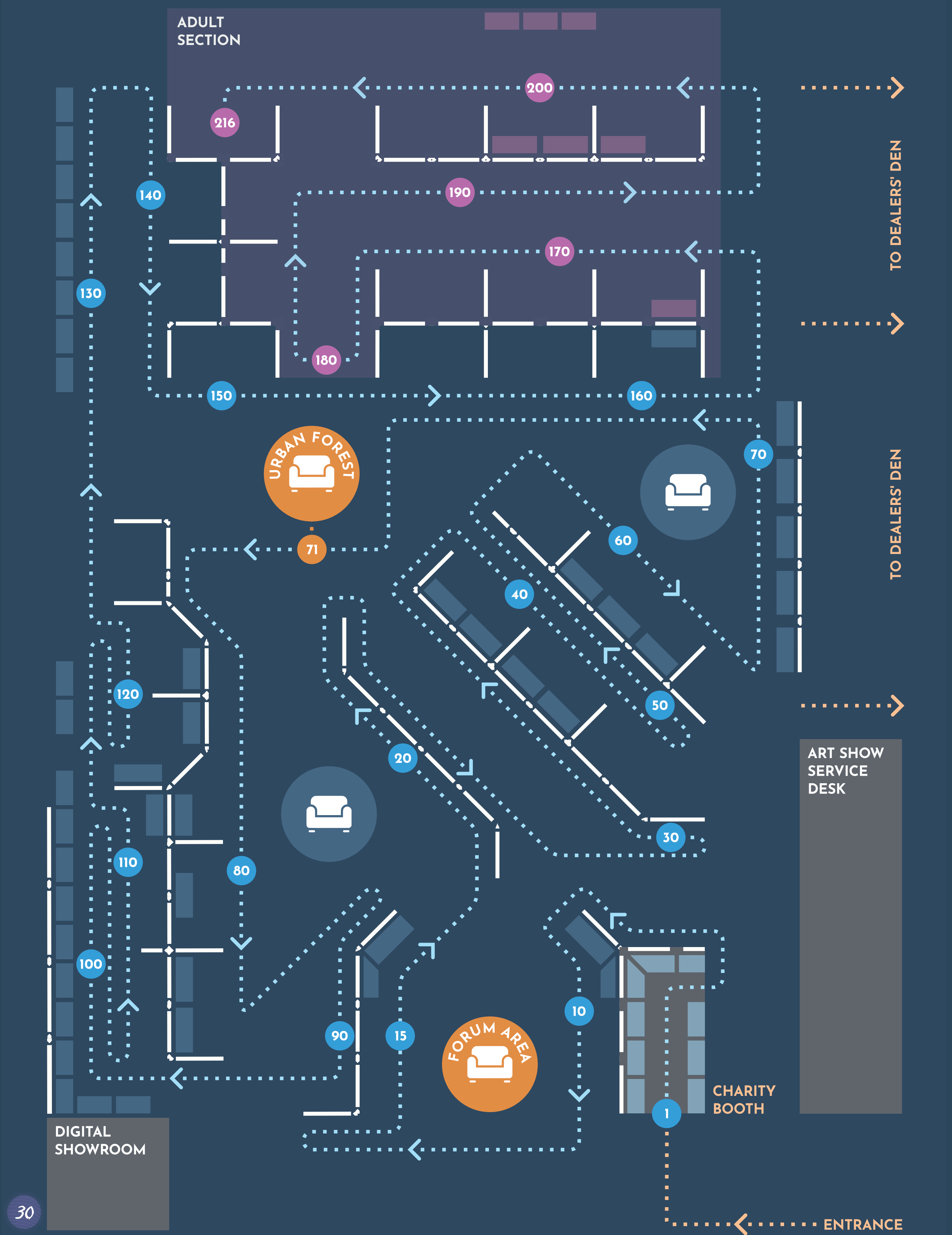
Wednesday	
21:00 – 00:00	Art Show Vernissage
Thursday	
12:00 – 13:00	Admission for Super Sponsors only
13:00 – 14:00	Admission for Super Sponsors + Sponsors only
14:00 – 18:00	Admission for all Attendees
22:00 – 01:00	Midnight Canvas
Friday	
13:00 – 18:00	Admission for all Attendees
18:00 – 21:00	Art Show Closing / Auction
Saturday	
11:00 – 12:00	Charity Auction
13:00 – 19:00	Art Sales & Pickup

Artist's Timetable

Registered artists and agents only!

Wednesday	
13:00 – 21:00	Art Setup
Thursday	
11:00 – 12:00	Art Setup
18:00 – 19:30	Life Drawing Session
Friday	
12:00 – 13:00	Art Setup
Saturday	
19:00 – 21:00	Artist Payout
19:00 – 21:00	Unsold Art pickup and teardown

ART SHOW MAP


ADULT SECTION
200
216
190
170
180
140
130
150
160
TO DEALERS' DEN
TO DEALERS' DEN
URBAN FOREST
71
70
60
40
50
20
30
120
110
80
100
90
15
10
FORUM AREA
1
CHARITY BOOTH
ART SHOW SERVICE DESK
DIGITAL SHOWROOM
ENTRANCE

PARTICIPATING ARTISTS

3eyedog		120L	120L	190R
3DSnoot				97
Aeritus				13
Ahma				161
Alector		74	75	179
Aleksa Brenan				131R
alienwhitetail				131L
AlphaKi	18L	19	167L	167L
Ametat				51
Anatoliba				12L
Andrea		96	98	96
AnimasAnimus				199L
Anna			82	82R
Anoroth			21	22
Anton_HNZ			193	194
Anupap Kasook			112L	165R
Arok				202
ArtYeen				105
Arven			54	55
Aschenfall		120R	120R	190L
Ascii				59
Ashanti			35	36
AxomUma				119
BakaPawCreation				94
Blajnart	56	57	170R	171
BloodhoundOmega				65
Blue_Panther	89	90L	168	169L
BubbleWolf				50
Carrion Queen				100R
catboots				158R
CatsComics			80	209
Chaosthief			40	40
Charity			1-5	1-5
Chubby-shark				192L
Cream				73
CynthiaFeline				41
Damasath			90R	191R
Dana Danale			124	125
Dark Violet			38	208
DarkRainbowDragon				107
Datzu				37
Denucard				23
Dinski				86R
Dobie-Ace				199R
Drangir			43L	207
DrBubblebum			20	206
Dread				18R
DreamAndNightmare			53R	214
DrFelici				11
Eleode				166
EmilyCreative				109R
EosFoxx			39	39
Firbet Makes			43R	43
Fleeks		144	145	189R
Gaikotsu				169R
Gams Wolpertinkerly				58
Glitch				158L
Gnulia				72
Greedo				108
Growler Relgrey				98
Guest of Honor			14	71
Henrieke & Karpour				29

Hufis Art Corner			160R	200
iimokookie				99
Inuki			146	210
Ishaway			153R	174L
Isuna			151	211R
ITSUKI				153L
Ixia				139R
Jake Wolgon	123	135	136	137
Jarm				95
Jasiri				102L
Jukajo				149
Kanim			109L	187R
Karbik			12R	165L
Kashmere			93	176
Katara				126
Kerpé				150
Khaosdog	9	10	9	10
Kida				100
Kiko			154L	187L
Kiruto				159L
Kosse				92L
La Bête Nwar			118	189L
LadyFromEast				148
LadyKurai				110
LatiusZenasXeros			154R	186
LG			92R	182R
Lin				184R
Llew				100L
Luikatjie				157R
Luma			60R	60R
Lume				159R
Magus Lupus				127
Makibox				31R
Malti				160L
Marlonade			60L	60L
Martini Snowfox				155L
Mat				102R
Melextis				26R
Miles-DF			174R	175
Mirri			143	181L
Mlice			42	178
MoraMoor			121	188
MoriMer		62L	62L	191L
Moxtu			17	17
Mr. Lemur				30
Mstisha				132
Naya				52R
Necrevo			62R	62R
Neotheta			117	117
Nera Suncloud			61R	61R
NessiGoat				138R
Nerventee				15
Neuntöter				201
Oggy				87
Opening Ceremony			44	44
Orphen Sirius				64R
Paco Panda				45
Pan Hesekiel Shiroi			6-8	195L
PaperCalypso				52L
Pechschwinge				63
Pio // Sternenrotz			61L	61L
Pistacho				140L

PISTACHIOBARKS			86R	173R
Pondaworks				103
Pseudocanid				102
RainbowT			81	81L
Raironu				77
Raiven		33	34	197
Red			155R	183
RedFloyd				49
Redfur				64L
RedIzak		27	28	192R
Revaivwra	147	128-130	204	204
Ric Simane			116L	196R
Rinaii				32
Rivalmit	115	116R	113-115	
Roihu				88
Rozalid		104L	205	205
Rrr			198	198
Rudzik			111	111
Rydorion				134L
SaturnRingzz				91R
ScharasTheFolf				101
Schl4fy		78	78	203
Shinon				79
Shiryu				85
Siplick				25
skrolli			86L	86L
Skulldog			70	177
Skully		16	16	164
Sleyvas			69	70
Stedilnik			138L	185L
Souvillaine		141	133	170L
Steel	68	69R	172	173L
Swatthy			67	68
Syntech			48L	196L
Tabia Lioness				26L
Tacco				157L
TaniDaReal	46	47	48R	195R
TaniDraws				91L
Thaz				216
Theotormon			156R	181R
Timhey			67	213
Ultraviolet			84	212
Unity				156L
Vader-San			163	215
Valu				152R
Varis				152L
Vinaru			140R	184L
Violet Rose				104R
Virensere				142R
Vorndess				83
WhiteWolfBurrow				66R
Windmelodie			53L	185R
Wolfdenden			162	162
Wolfirhart			69L	182L
Wrulf				76
Wulf			66L	66
Yookie			142L	180L
Yul		31L	167R	167R
Zita			139L	180R
Zorryn				24

General Panel **Adult Panel**
General Table **Adult Table**

DEALERS' DEN

Step into the glow of the Dealers' Den in Hall H, Sections 7 to 8, where artists and creators from across the fandom come together to share their work. You'll find a wide range of treasures to explore — from prints, badges, sketches, commissions, books, comics, and T-shirts to handmade accessories, fursuits, and sweet treats.

Whether you're looking for something specific or just browsing, take your time and enjoy the variety. Many dealers created themed goods and Eurofurence exclusives that you won't find anywhere else. It's a great opportunity to take a piece of the convention home with you.

Looking for something to remember Eurofurence 30 by — or just want to treat yourself? The **Eurofurence Convention Store** is your go-to spot for official convention merchandise and exclusive collectibles. Located right inside the Dealers' Den, the store offers a handpicked selection of themed items that celebrate the spirit of Eurofurence and help you bring a bit of that magic home.

You'll also find a selection of memorabilia from previous years — if there's a design you missed, feel free to ask; we might still have a few hidden treasures in stock. Whether you're after practical convention gear or a souvenir to commemorate your trip, the Convention Store has you covered. Stop by and see what's in store!

OPENING TIMES

Thursday

12:00 – 13:00	Admission for Super Sponsors only
13:00 – 14:00	Admission for Super Sponsors + Sponsors only
14:00 – 18:00	Admission for all attendees

Friday

13:00 – 18:00	Admission for all attendees

Saturday

12:00 – 18:00	Admission for all attendees

To keep track of everything that happens in the Dealers' Den, the official Eurofurence app allows you to search and sort the list of artists and dealers. That way, you always have a good overview and can plan in advance! It's the easiest way to find your way around and get the latest info from the Dealers' Den.

DOWNLOAD THE APP BY TURNING TO PAGE 12.

SETUP + REGISTRATION + TEARDOWN

ARTISTS + ASSISTANTS ONLY

Wednesday

17:00 – 21:00	Registration + Setup

Thursday

10:00 – 12:00	Registration + Setup

Friday

12:00 – 13:00	Registration + Setup

Saturday

11:00 – 12:00	Registration + Setup
18:00 – 20:00	Teardown

ARTIST ALLEY

The Artist Alley is a vibrant space where artists can showcase and sell prints, badges, sketches, commissions, books, comics, T-shirts and more. Whether you're a fan looking to discover unique art or a creative mind wanting to share your creations, the Artist Alley is the perfect place to connect and engage.

With the Eurofurence smartphone app, you can now stay up-to-date with a flexible seating plan, letting you know who is selling at the Artist Alley right now. Take some time to explore the offerings, have a proper look at the goods, and enjoy a pleasant chat with the artists.

Haven't applied for the Dealers' Den but love to draw or craft? Then the Artist Alley might be just the place for you! No application is needed. Just grab an empty table on a "first come, first served" basis and follow the sign-up instructions located at each seat. Feel free to offer your services with sketches, badges, prints, and a smile. If you decide to take a break or have enough work to keep you busy, give another artist the opportunity by handing over an empty table.

FOYER 2
THU: 11:00 – 02:00
FRI– SAT: 10:00 – 02:00

THU: 20:00 – 22:00
HALL H, SECTION 5+6

ARTS + CRAFTS PARTY

Join us for a special reception at the Dealers' Den and Art Show! On this memorable occasion, the doors to Arts & Crafts will open to all artists, dealers and Eurofurence Staff for an exclusive get-together. This will be a unique opportunity to talk about art and its creation in a relaxed, inspiring atmosphere and enjoy your favorite drink from the bar in a lounge-like atmosphere with well-chosen background music.

We will open the doors so that you can explore the Art Show at your leisure. Take this chance to socialize, unwind, and immerse yourself in the creative atmosphere. The Staff of the Dealers' Den and the Art Show look forward to seeing you.

FOYER 4
OPEN DAILY
10:00 – 03:00

THE ARTISTS' LOUNGE

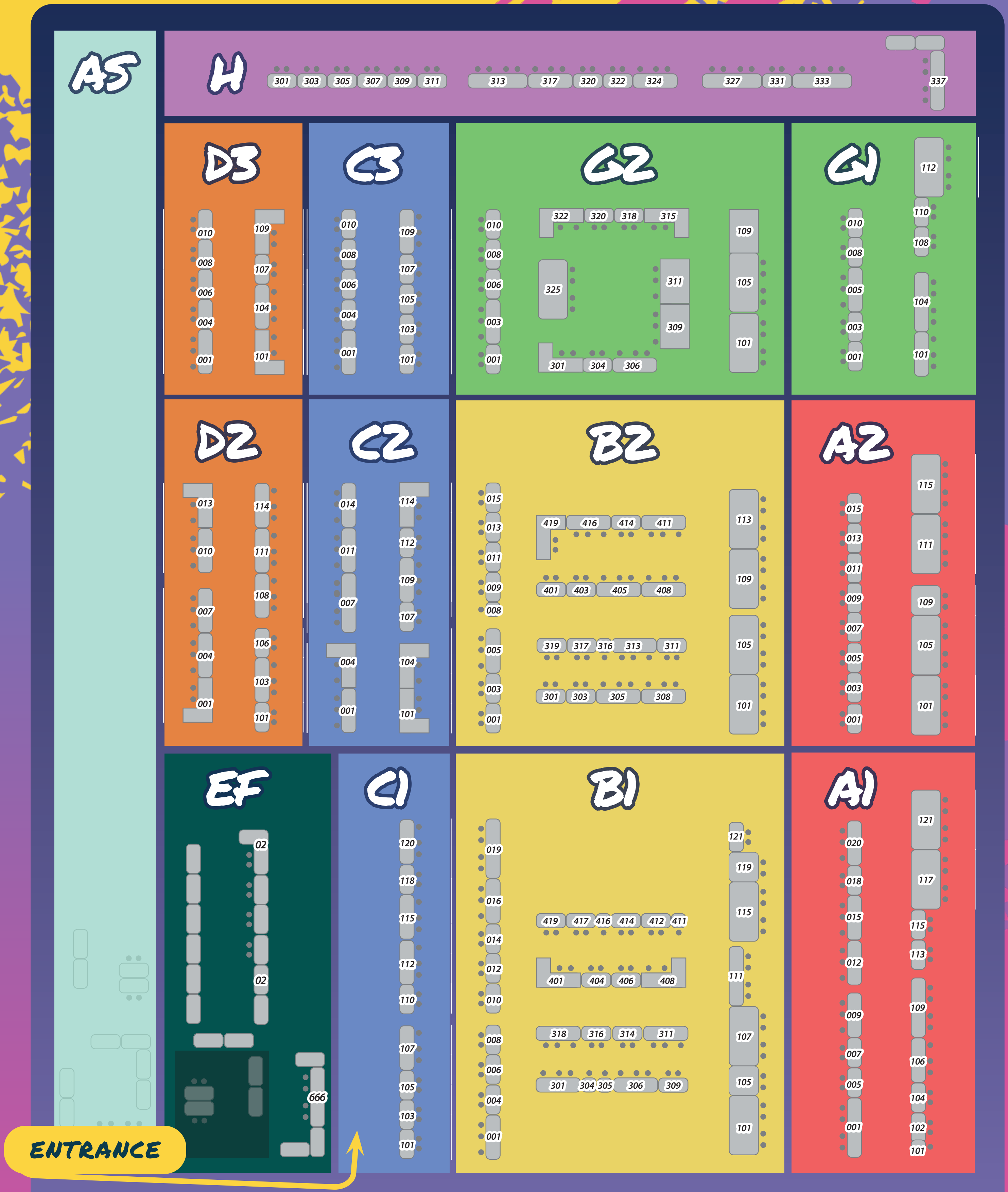
LET'S BE CREATIVE TOGETHER!

Do you enjoy spending your evenings with other fellow and like-minded artists, drawing and chatting about techniques, supplies, and other creative topics? Need a moment to breathe after a strenuous day in the Artist Alley or the Dealers' Den but still crave creative surroundings? Want to have a conversation with the artist you haven't seen at their table during the convention day? Then this social event is the place for you!

Sit down with other creatives, share ideas, learn new techniques, chat and have a good time while working on your convention commissions or just being interested in drawing and the art in Furry Fandom. Collaborate on your Dealers' Den homework with other crafty souls! Our Artists' Lounge is a hub to escape the buzz of stage events and the convention schedule.

Please note, the Lounge is not curated nor permanently staffed: Be fair and pass on your seat if you won't be returning for a while. Don't leave your belongings unattended. If you need immediate help, please contact Security or Con Ops. For any organizational input, visit the Art Show or Dealers' Den Help Desks during opening times.

DEALERS' DEN MAP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ENTRANCE

B1/404	Aeritus
H/307	AkeShop
A1/001	AkiFu Toys
B1/107	Al-Tattoo
B1/306	Alector's Art
A2/013	AlphaThunder
A2/105	Ambiente Toys (1)
A2/109	Ambiente Toys (2)
B2/003	Ametat Art
A2/011	AnimasAnimus
C2/104	Anoroth Art
H/327	Aqweno & Miemiefur
H/303	Archie's Dining Lounge
A1/121	Aroks-Fantastic-Dragon-Store & Deregs Small Workshop

G2/309	Art N Prints
G2/301	Art Of Ahma
B1/401	Arven - Panthera Comics
D2/010	Ashanti
G2/322	Avanii

G2/325	BakaPawCreation
D2/114	Bark´s Bog
C1/120	Bear Nub Studio
B1/006	Big Squid Man
B2/416	Bigos & Elodia
A1/007	BLACK PAWS
B1/105	Black-Paw Productions
B1/419	Blajnart
B1/008	BLEAT
B2/405	BloodhoundOmega - Art of Ileyeah
G2/312	Boss Monsta Limited
A1/005	Buck Wild Leather
D3/107	Buxbi

G2/109	CANIS-INFERNALIS
A2/003	Carafe
D2/004	Cat in the Dice Bag
B1/311	CatsComics
B1/121	Chapiduh
G2/001	Chipflake
G1/008	claimtheskies
B2/301	Clawdore Art
C1/112	Clear Eclair
C1/115	Critter Workshop

G2/304	Damasath
C2/114	Daria Aksenova/World of Trash
B2/319	Dark Violet
H/305	DarkDragonArt
B2/109	DinskiDotArt
H/313	DogzCrew
G2/003	dont_jinxit
G2/318	Doppelfoxx Publishing
A1/104	Dracky
B1/318	Dragon cottage & Dogrom
H/331	DryWolf

B1/412	Eli Spencer
B1/411	Elysianaut
G2/006	EmilyCreative
A2/005	EnderGear
EF/002	Eurofurence Convention Store
EF/666	Eurofurence Dealers' Den Helpdesk
C3/004	Exobass
G1/101	EZ Cooldown

B1/406	Feral Foliage
B2/419	FluffyDemonCreations
A2/115	Flurb!
B1/309	Fox Amoore
B1/019	FurryFursuitMaker
H/337	FUSSELSCHWARM
B1/016	FuzzyFurCreations

C1/101	GAB SHIBA
C2/014	Geisterwerke / Revaivwra
D2/007	Gnulia
C3/103	Grion - FursuitUP
D3/010	Gurmy Slurp

A1/018	Haseth
C2/112	Herpydragon

B1/416	I.V. Nuss aka flausch
H/324	Illumi-Nation Cyberwear
D3/104	Inuki & Misü

B2/317	Jeanwoof
B2/305	Jukajo
C1/107	JurassiCat Studios

B2/001	KanizoArt
C1/118	Kashmere
G2/101	KelaCreations
B2/408	Khaosdog
G2/320	KiKONiNE
G1/003	Klaineka
A1/115	KnotMe!
C3/001	Kosse
G1/010	KRiS KERÄNEN Art & Design

C3/107	La Bête Nwar
A2/001	laserpaints & Winter Owl / Sewercroc
G1/104	Little Husky Toys
B1/111	Loewi`s and Whitey`s Liqueurs
B2/005	Lost Scent
B2/013	Lyndsey Green Illustration

B2/401	Magus Lupus
B2/008	Makibox
H/311	Manchas & RagedK9
A1/106	Mangolynx & ChubbyBun Studio
D2/108	Martini Snowfox' Arctic Fruitstore
C1/110	McFan
G1/110	Menevoreth
H/301	MetalFeral
B1/010	Mindmachine
C3/105	Mlice
B1/414	MOLNIYA
A1/020	MoraMoor
B1/408	MotionHaptics Tech / Babble
B2/009	Mr.Lemur
B2/311	MsMaw
G1/001	muura karu
B1/012	Myuna Art

A2/009	NeitaToys
H/320	Neotheta
A2/111	Neotori
C2/011	Nerventee
G1/108	Nightstudios
B1/119	Nighty's Art Shop
C3/101	Noohm illustrations & graphisme
B2/015	Novalyon
B1/115	Novcraft
G2/105	Nuke Creations
A1/012	Nyoon

G2/008	Oktavia's Creatures
A1/102	Ori!
A1/015	Otters.Love / Stimki.com

D2/013	Pan Hesekiel Shiroi
D3/006	Part Time Dragons
B2/105	Pawsome_Fursuits/Miles-DF
A2/015	Peachy Paw
D3/109	Pechschwinge
B1/304	Pepper Coyote - Fandom Music
A1/009	Play.Gay
A1/101	Plum Wine Crafts
G1/112	PlushiePalace
H/317	PseudoCanid & GrowlerRelgrey
C3/109	Pudgical
C1/103	pyrope costumes

C2/109	Raironu
B1/417	RedFloyd
C2/101	RedIzak
G2/315	Rogue Fang
B2/316	Roihu
C3/008	Roots of Steel
B2/308	Rudzik

H/309	Samaraka Art
C2/004	Sasa Creations
B2/101	Scaly Shop / Art Of Fleeks
C2/007	Schneepardi Creations
C3/010	Sewchi - Handmade Fellows
G2/010	SharktorBrewing
G1/005	ShinonArt
D3/101	Silkwurm
D3/008	Siplick
H/333	Skipp Creation
H/322	Skulldog Studio
C1/105	Sockodrawing
B1/014	Stoffhummel
A1/117	Stream's Toys
B1/001	Studded Possum
B2/313	Suncloud Art
D3/001	Supykun

B1/101	TaniDaReal
A1/113	Tested On Foxes
D2/103	The Abyss Shop
B1/316	The Fox Nest
A2/007	The Warlock's Findings
G2/306	Tiny Wolf Creation
B2/303	TorrnDraws
B1/301	Treyfane Dingo

B2/414	Ultraviolet
D2/106	Urbanvixen

B2/411	Vader-San
B2/113	VALKOREY
C2/107	Virensere
B2/403	Vorndess Art
C2/001	Vultured Fursuits

A2/101	Weredog
B1/314	WhiteWolfBurrow
B1/004	Whizmi
D2/001	Winterbalg

D3/004	YchFursuits
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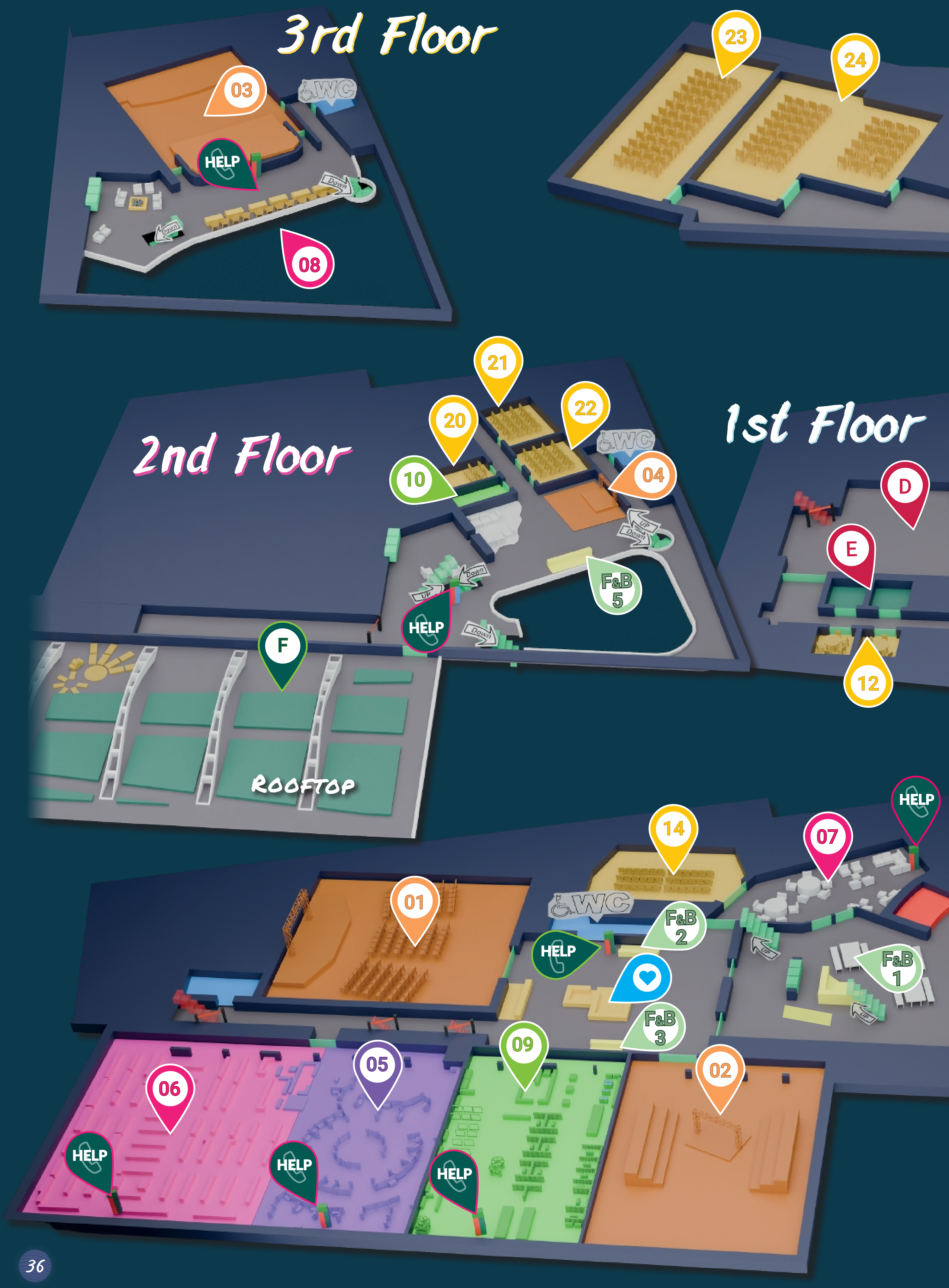
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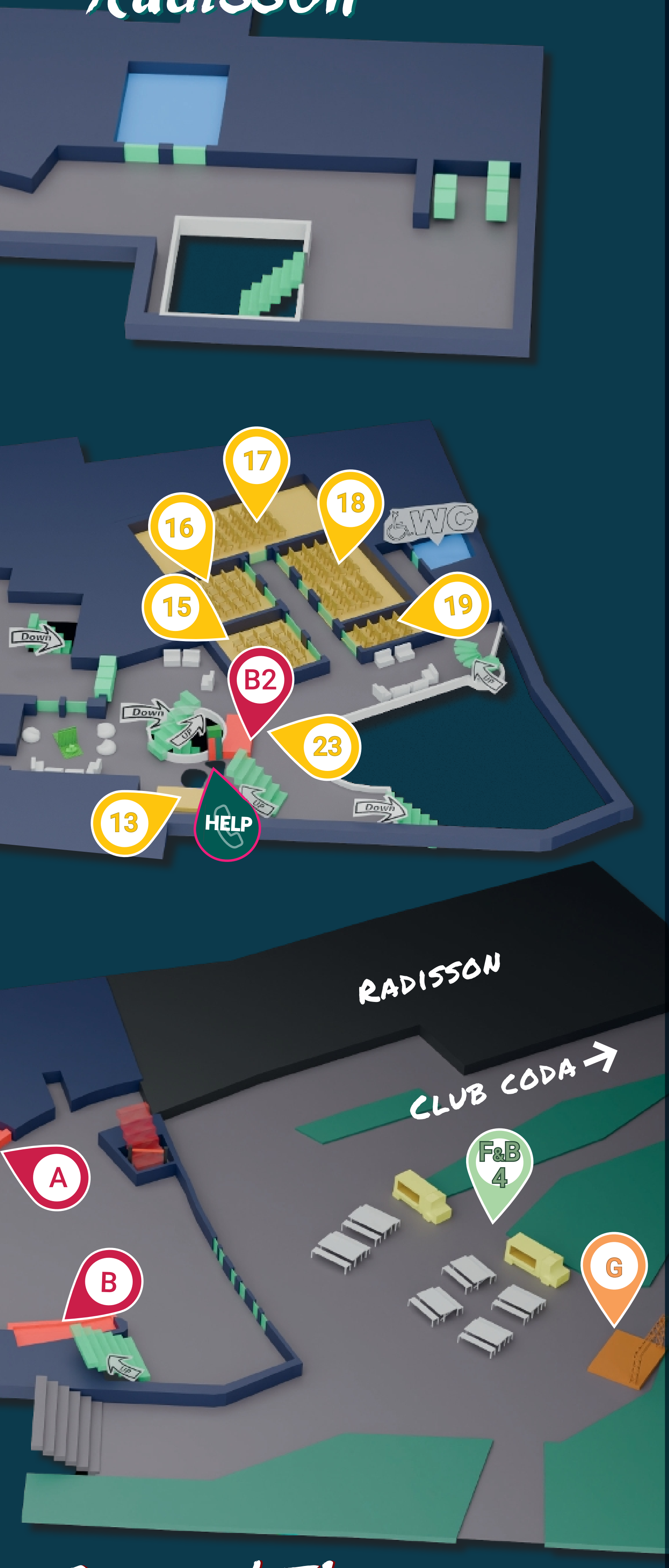
Radisson



Ground Floor

EF-Services

A	Check-In 2	Security & Registration
B	Check-In 1 (Thu – Sat)	EF Info Desk
B2	Foyer X (Wed)	EF Info Desk Aidshilfe Hamburg e.V.
D	Foyer Hall 1	Locker Service
E	Hall 8 – 9	Quiet Rooms

Charity

	Foyer 3+H	Charity Booth

Stages

01	Hall 3	Theater Stage
02	Hall H Section 1 – 2	Arena Stage
03	Hall Z	Auditorium
04	Foyer Y	Open Stage

Event Space

05	Hall H Section 5 – 6	Art Show
06	Hall H Section 7 – 8	Dealers' Den
07	Foyer 4	Artists' Lounge
08	Foyer Z	Artist Alley

Food & Beverage

F&B 1 Entrace Hall	Bistro
F&B 2 Foyer 3 + H	Bar & Bistro
F&B 3 Foyer 3 + H	Cocktail Bar
F&B 4 Outside	Food Trucks
F&B 5 Foyer Y	Bar & Bistro

Fursuit Services

09	Hall H Section 3 – 4	Fursuit Lounge
10	Y 03	Fursuit Photoshoot

Panel Rooms

12	Hall 6 – 7	Games Corner
13	Foyer X	VR-Portal
14	Hall 4	
15	X 01 – 02	
16	X 03 – 04	
17	X 05 – 08	
18	X 09 – 11	
19	X 12	
20	Y 04	
21	Y 07 – 08	
22	Y 09 – 10	
23	Radisson Los Angeles	
24	Radisson Chicago & Dallas	

OUTDOORS

F	Rooftop
G	Outdoor Stage (CCH Forecourt)

HELP

SOS & Help Points

Dealers' Den CCH Hall H 7 + 8	**Art Show CCH Hall H 5 + 6**	**Theater Stage CCH Hall 3**	**Arena Stage CCH Hall H 1+2**	**Auditorium CCH Hall Z**	**CCH Hall 4**	**Games Corner CCH Hall 6+7**	**Open Stage CCH Foyer Y**	**Outdoor + Outside Stage – CCH Forecourt**	**CCH Rooftop Terrace**
17:00–21:00 Dealers' Den *Dealer Registration & Setup* *Dealers only!*	13:00–20:30 Art Show Check-In *Artists only!* 21:00–00:00 Art Show Vernissage	16:30–17:00 Seating 17:00–18:00 Opening Ceremony	21:30–04:00 Festival of Frequencies ↓	16:30–17:00 Seating 17:00–18:00 Opening Ceremony *Overflow* 19:00–19:30 Seating 19:30–21:00 Your first Furry Convention 21:30–22:00 Seating 22:00–23:30 Spheric Worlds 5: Ambient Concert	19:00–20:30 Godoganeer quiz and game night 21:00–22:30 THE EUROFURENCE ULTIMATE MEGA PUB QUIZ			15:00–16:00 PHC Outside Stage 18:00–19:00 Overworked Animals Open Air Concert 18:00–19:00 Puppy Meet at EF 30 20:00–22:00 PHC Outside Stage	

CCH Foyer X	09:00–02:00	EF Info Desk
Check-In 2	09:00–19:30	Registration

CCH X 1-2	CCH X 3-4	CCH X 5-8	CCH X 9-11	CCH X 12	CCH Y 4	CCH Y 7-8	CCH Y 9-10	Radisson Chicago/Dallas - Los Angeles	CODA Club
14:00–15:30 How to beat Loneliness – A Raid Guide	14:00–15:30 Volunteering & Furries - A Journey of Making a Furry NGO							♥ 13:00–17:00 Charity Host Paws Club (Room: Los Angeles) 14:00–15:30 Cute Noises Meetup (Room: Chicago/Dallas)	
		15:00–16:30 Fursuit Handler 101	15:00–16:30 Ladies' Self-Defense 101						15:00–16:30 Paws Pins and Patches – Alt Furry Meet Up
									17:00–18:30 Drum and Bass Party
								18:30–20:30 Plushie Meet 'n' Greet (Room: Chicago/Dallas)	
	19:00–20:30 Outdoor Furries	19:00–20:30 Get Things Done! – A Panel about Productivity Systems				19:00–20:30 Tinkering Meet & Greet	19:00–20:30 Large Group Dance - Learn the Dance!		
			20:30–22:00 How to Critter – On-Site Volunteering at Eurofurence						
	21:00–22:30 Aviation Panel	21:00–22:30 French Furry Films				🐾 🐾 21:00–22:30 Feral Friends Meet 'n' Greet		21:00–00:00 Aurora Cuddle (Room: Chicago/Dallas)	
			22:30–00:00 Furry Speed Dating						

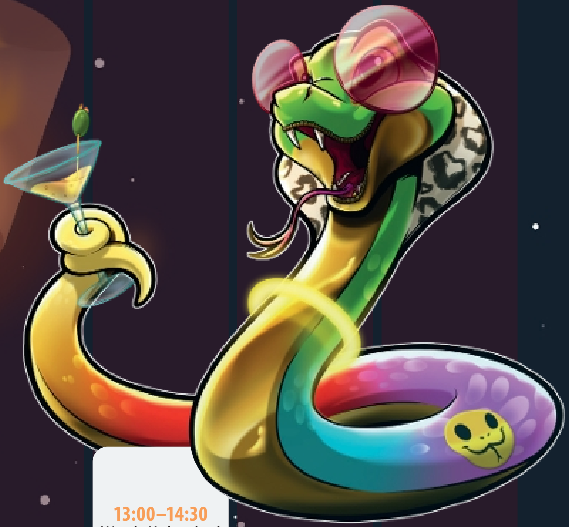
GUESTS OF HONOR ♥ CHARITY SUPERSPONSOR

● ART SHOW ● DEALERS' DEN ● STAGE EVENTS ● PANELS
● CREATING ART ● FURSUIT ● CONVENTION SERVICES

EVENTS ON WEDNESDAY

Convention Store
12:00–18:00

Dealers' Den CCH Hall H 7 + 8	Art Show CCH Hall H 5 + 6	Theater Stage CCH Hall 3	Arena Stage CCH Hall H 1+2	Auditorium CCH Hall Z	CCH Hall 4	Games Corner CCH Hall 9	Open Stage CCH Foyer Y	Outdoor + Outside Stage – CCH Forecourt	CCH Rooftop Terrace
10:00–12:00 Registration & Setup *Dealers only!*	10:00–12:00 Art Show Setup *Artists only!*								
					11:00–12:30 Shimmy 'n shake – a jazzy dance panel				
♛ 12:00–13:00 Dealers' Den Super Sponsors only	♛ 12:00–13:00 Art Show Super Sponsors only			12:30–13:00 Seating					
13:00–14:00 Dealers' Den Sponsors & Super Sponsors only	13:00–14:00 Art Show Sponsors & Super Sponsors only			13:00–14:00 Onkel Kage's Story Hour			13:00–14:30 Words Unleashed (Open Mic)		
14:00–18:00 Dealers' Den	14:00–18:00 Art Show		14:00–14:30 Seating						
			14:30–16:30 Enter the Arena						
					♥ 15:00–16:30 Charity Furauction			15:00–18:00 PHC Outside Stage	
				16:00–16:30 Seating					
				16:30–18:00 The e621 Gameshow					🎗 16:30–20:30 Meet the Guest(s) of Honor
			17:30–18:00 Seating						
18:00–18:30 Closing *(Dealers only!)*	Art Show Forum 18:00–19:30 Life Drawing Session (A lesson on light)		18:00–20:00 Furry Tails Theater Improv Panel						
							18:30–19:30 The Singing Stork		
								19:00–20:00 Fox Amoore Open Air Concert 19:00–20:30 Bunny Meet	
					19:30–21:00 Fursuit Games - Furcon Journey!				
20:00–22:00 Dealers' Den & Art Show Party Dealers, artists and staff only!				20:30–21:00 Seating				20:30–22:00 PHC Outside Stage	
		21:30–22:00 Seating		21:00–23:30 Eurofurence Film Night		21:00–22:30 Trading Card Meetup	21:00–03:00 Fur-E-Oke ↓		
	22:00–01:00 Midnight Canvas (Ticket required) ↓	22:00–01:00 Furry Festival Orchestra ↓	22:30–03:30 The Sound Circus ↓		22:00–00:00 Rubberfurs Meetup			22:00–02:00 Summerboat Silent Disco ↓	



CCH Check-in 1	09:00–02:00 EF Info Desk
Check-In 2	09:00–19:30 Registration

EVENTS ON THURSDAY

CCH X 1-2	CCH X 3-4	CCH X 5-8	CCH X 9-11	CCH X 12	CCH Y 4	CCH Y 7-8	CCH Y 9-10	Radisson Chicago/Dallas - Los Angeles	CODA Club
11:00–12:30 Organize something flufftastic – How to host your own furry meetup.	11:00–12:30 Quick-Fire Character Lore	11:00–12:30 Longevity & Health for Furries	11:00–12:30 Opening Ceremony Behind the Scenes			11:00–12:30 Space- and Scifi furs	11:00–14:00 The Solo Den – A cozy den for partners who find themselves solo during EF		
13:00–14:30 You can do more with (furry) photography	13:00–14:30 Pokémon Panel & Card Trading	13:00–14:30 The Bara Gameshow!	13:00–14:30 EF VoreFurs Meet – Vore meet and greet			13:00–14:30 Rare Animals Meet & Greet – For all the niche and cool fursonas with nowhere else to go!		13:00–14:30 Aquatic Furmeet (Room: Chicago/Dallas) 💙 13:00–17:00 Charity Host Paws Club (Room: Los Angeles)	
15:00–16:30 Burnout	15:00–16:30 Creating a Furry Board Game: From Concept to Prototype	15:00–16:30 Animal Power: Europe's Forgotten Icons – From cave paintings to character design			15:00–16:30 Radiofurs	15:00–16:30 Eurofeatherence – The Bird Meetup	15:00–16:30 Bear Meet and Greet		15:00–16:30 Dark and Metal Fur Meetup
💙 17:00–18:30 Come meet the Charity: Seehundstation Friedrichskoog – Presentation and Q&A session	17:00–18:30 Content Creator Meet	17:00–18:30 Fursuiting 101	17:00–18:30 Game Developer's Showcase	17:00–18:30 PhD Furs	17:00–18:30 Furbase Meet & Greet	17:00–18:30 Soul Train Line Dancing Workshop: Learn new moves and grooves	17:00–18:30 Avali Meetup – Pack Gathering	17:00–20:00 EF Paw Panel - Photoshoot (Room: Chicago/Dallas) 🐾	17:00–18:00 Deep Paws 2026
19:00–20:30 An Intro to Furry ASMR!	19:00–20:30 Secure. Contain. Protect. – The SCP-Foundation at Eurofurence"	19:00–20:30 "Can you draw them farting?"	18:30–20:30 Video Game Developer's Meetup		19:00–21:30 The Fursuit Repair Cafe – Let's Repair together!	19:00–20:30 Furry Fediverse Meet-Up	19:00–20:30 Wolf Meet 🐾		18:30–20:00 Live Modular Techno Concert
21:00–22:30 Pouring Art: Working with Epoxy-Resin	21:00–22:30 FLINTA and the Fandom	21:00–22:30 Virtual Fuzzy Filmmaking	21:00–21:45 The Hyena Meet-Up Arena 21:45–22:15 Yeen vs Lion 22:15–23:00 The Lion Meet-Up Den		21:45–23:15 Linux Roundtable	21:00–21:30 Sergal Meet and Greet 21:00–22:30 Shiryudesign Meet and Greet	21:00–22:30 Polish Furs Meet & Greet	21:00–00:00 Aurora Cuddles Part 2 (Room: Chicago/Dallas)	
22:30–00:00 Pouring Art: Creating Molds with Blender	23:00–23:45 Monochrome Fursuit Meetup					22:15–00:15 Mechanical Puzzles			00:30–03:00 LOCKED CLUB BY GO W!LD ↓

GUESTS OF HONOR 💙 CHARITY SUPERSPONSOR

● ART SHOW ● DEALERS' DEN ● STAGE EVENTS ● PANELS
● CREATING ART ● FURSUIT ● CONVENTION SERVICES

Convention Store
12:00–18:00

Dealers' Den CCH Hall H 7 + 8	Art Show CCH Hall H 5 + 6	Theater Stage CCH Hall 3	Arena Stage CCH Hall H 1+2	Auditorium CCH Hall Z	CCH Hall 4	Games Corner CCH Hall 9	Open Stage CCH Foyer Y	Outdoor + Outside Stage – CCH Forecourt	CCH Rooftop Terrace
12:00–13:00 Registration & Setup *Dealers only!*	12:00–13:00 Art Show Setup *Artists only!*	19:00–19:30 Seating	14:00–16:00 Taiko Workshop	13:30–14:00 Seating	13:00–14:30 Dancing 102 - How to take your dance to the next level	12:00–15:00 Spacedogs	15:00–16:30 Eurofurence Recruitment Panel	11:00–12:00 Fursuit Parade	16:30–20:30 Make art for free out of trash
13:00–18:00 Dealers' Den	13:00–18:00 Art Show	19:30–23:30 Hellbound: A Furry Tails Theater Show	17:00–17:30 Seating	♥ 14:00–15:00 Charity Show with Onkel Kage	15:00–16:30 Smash or Pass: Season 2	19:00–00:00 Warhammer 40k game night	21:00–03:00 Fur-E-Oke ↓	12:00–13:00 Motorfurs	
18:00–18:30 Closing *(Dealers Only)*	18:00–21:00 Art Show – Closing & Auction		17:30–19:00 Taiko Bastards Concert	16:00–16:30 Seating	17:00–18:30 Kemono Meet & Greet			15:00–15:30 Blorange Critters – Blue and Orange	
			22:30–03:30 The Time-Travel Tent ↓	16:30–18:00 Powerpoint Karaoke	19:00–21:00 VRChat Meetup			16:00–17:00 WHSPRS LIVE - Open Air Fox Boy Concert	
				19:30–20:00 Seating	22:00–01:00 Inflatables Community Gathering ↓			17:30–22:00 PHC Outside Stage	
				20:00–21:00 Wildpact metal concert					
				21:00–22:30 Yes It's Warm! Presents: A Celebration of Chaos					

CCH Check-in 1	09:00–02:00 EF Info Desk
Check-In 2	09:00–19:30 Registration

EVENTS ON FRIDAY

CCH X 1-2	CCH X 3-4	CCH X 5-8	CCH X 9-11	CCH X 12	CCH Y 4	CCH Y 7-8	CCH Y 9-10	CODA Club
	13:00–14:30 ...wait, some DO actually identify as animals? – An overview of therianthropy, otherkin, and alterhumanity		**13:00–14:30** How to Fur Con – Organizing Furry Conventions 101			**13:00–14:30** Sticker Trade	**13:30–14:30** Dutch Meet and Group Photo	
	14:30–16:00 „am I Therian enough for this??“				**14:00–17:30** Balloon Photoshoot – A celebration of joy and squeaks!			
15:00–16:30 Furry Finance 101: An Actuaries Guide to Retirement		**15:00–16:30** Furry Gods 2 – Festivals in Ancient Religion	**15:00–16:30** NerdTalk			**15:00–16:30** Protogen, Synths, and Robots Meet & Beep	**15:00–16:30** Rescuefurs	**15:00–16:30** KPop Random Dance Play Class & Cipher
	16:00–17:30 Yet the usual therian and otherkin meet-up after „Am I therian enough for this?“							
♥ **17:00–18:30** Rehabilitation of a rescued Seal		**17:00–18:30** Brony Meet-Up – Fans of My Little Pony	**17:00–18:30** DoKomi meets Eurofurence: Two Fandoms come together			**17:00–18:30** VGM Meetup – A meetup for video game music enthusiasts	**17:00–18:30** STEM Furry Meet	
	18:00–19:30 Chaosfurs @ EF – C3 Summer Edition			♥ **18:00–20:30** Charity Poker Tournament – Deuce Seven and a Dream!				
19:00–20:30 How to be a Vegan Furry?		**19:00–20:30** Fursuit Making Panel with Tioh and Mstisha!	**19:00–20:30** Macro / Micro Meet		**19:00–20:30** Rodent Meet and Greet		**19:00–20:30** Monster Hunter Furs Meetup	
	20:00–21:30 Fatfurs Meetup							
21:00–22:30 Mursuit content creator panel		**21:00–22:30** The Church of Baja Blast			**21:00–22:30** Raccoon/ Ring-tailed meet up	**21:00–22:45** Gym Furs Panel	**21:00–22:30** Aces & Aros Meet&Greet – Cake, or garlic bread?	
	22:00–23:00 Gizzyfurs and Friends Meetup		**22:00–23:30** Little Furrs Meet and Greet 2026					

GUESTS OF HONOR ♥ CHARITY ♛ SUPERSPONSOR

● ART SHOW ● DEALERS' DEN ● STAGE EVENTS ● PANELS
● CREATING ART ● FURSUIT ● CONVENTION SERVICES

Dealers‘ Den CCH Hall H 7 + 8

- **11:00–12:00** Registration & Setup *(Dealers only!)*
- **12:00–18:00** Dealers’ Den
- **18:00–20:00** Dealers’ Den Teardown *(Dealers only!)*

Convention Store 12:00–18:00

Art Show CCH Hall H 5 + 6

- **13:00–19:00** Art Show Sales and pickup
- **19:00–21:00** Artist Payout and unsold Art pickup
- **21:00–22:00** Unsold Art pickup and teardown

Theater Stage CCH Hall 3

- **17:00–17:30** Seating
- **17:30–18:30** Closing Ceremony Overflow Stream
- **18:30–22:00** Pawpet Show *The Truest Crime*

Arena Stage CCH Hall H 1+2

- **13:00–13:30** Seating
- **13:30–15:30** Paws on Fire
- **22:30–5:00** BigBlueDance ↓

Auditorium CCH Hall Z

- **10:30–11:00** Seating
- ♥ **11:00–12:00** Charity Arts & Crafts Auction
- **13:00–13:00** Seating
- ♥ **13:30–14:30** Charity Concert w/ Fox Amoore
- **17:00–17:30** Seating
- **17:30–18:30** Closing Ceremony

CCH Hall 4

- **11:00–12:30** The Furrtastic Cats Meetup And Festival Of Paws
- **13:00–15:00** Ponyplay - Let’s try!
- **15:30–17:00** Dragons Meet & Rawr
- **18:30–20:00** Dancerfurs Meet & Dance
- **22:00–00:30** Shibari 101: Shibari, the Art of Bondage ↓

Games Corner CCH Hall 9

- **15:30–17:00** Blood on the Clocktower

Open Stage CCH Foyer Y

Outdoor + Outside Stage – CCH Forecourt

- **12:30–13:00** Convention Group Photos – Fursuit and Humansuit
- **13:00–13:30** Fox Group photo and Meet up
- **15:00–17:00** PHC Outside Stage
- **17:00–17:30** Large Group Dance - Public Performance
- **17:30–22:00** PHC Outside Stage

CCH Rooftop Terrace

- **16:30–20:30** Real life paint vs the AI revolution – making and selling traditional media in a digital world

CCH Check-in 1 **09:00–02:00** EF Info Desk

Check-In 2 **09:00–19:30** Registration

CCH X 1-2	CCH X 3-4	CCH X 5-8	CCH X 9-11	CCH X 12	CCH Y 4	CCH Y 7-8	CCH Y 9-10	CODA Club
11:00–12:30 How to make your own Plushie Patterns	11:00–12:30 An Introduction to Ponyplay	11:00–12:30 How to be a PART TIME FURRY Content Creator	11:00–12:30 Resonite Meetup		11:00–12:30 Deaf, Hard of Hearing, and Sign Language Meet Up	11:00–12:30 Scuba 101 – Scuba diver Meetup	11:00–12:30 Deer Meet & Bleat	
13:00–14:30 The Chronicles of Ceal – Lore of a Furry Fantasy World	13:00–14:30 Transformation Meet – TF at EF	13:00–14:30 Animation 101 – How to start animating and not lose your hair	13:00–14:30 What is Post Con Depression and how to deal with it	♥ 13:00–15:30 Charity Poker Tournament – Deuce Seven and a Dream!		13:00–14:30 Let's create a furry-chimera! - A rope jam challenge		
15:00–16:30 Creating a Comic for a Contest? – How to have no clue, no time, no process and still win an award?	15:00–16:30 Photographer's Meet	15:00–16:30 Behind The Curtain – The Making Of Hellbound	15:00–16:30 Between the lines – The impact of literary works in the fandom		15:00–16:30 Red Panda Meet – The Cult of Bamboo	15:00–16:30 International Snack Exchange – Snack Sampling		15:00–16:30 DJing for beginners
19:00–20:30 Jackbox Party Bonanza! – Quiplash, Champ'd Up and more!						19:00–20:30 Trans and NB meetup	19:00–20:30 Paws on the board	
	21:00–22:30 Linear perspective: basics and use in art – how to make your picture look three-dimensional		21:00–22:30 Chewing on Science 101			21:00–22:30 Mancoin's Trading Hall	21:00–22:30 Spanish Furros Meet & Greet – Come meet other members of the community!	21:00–03:00 Winter's Embrace X Dunkelfelltanz ↓
		22:30–00:00 Violet & Freja's Demoscene Showcase						

GUESTS OF HONOR ♥ CHARITY SUPER SPONSOR

● ART SHOW ● DEALERS' DEN ● STAGE EVENTS ● PANELS
● CREATING ART ● FURSUIT ● CONVENTION SERVICES

EVENTS ON SATURDAY

EVENTS

From panels and workshops to games, performances, meetups, and shows, there are more events than ever before throughout the week at Eurofurence.

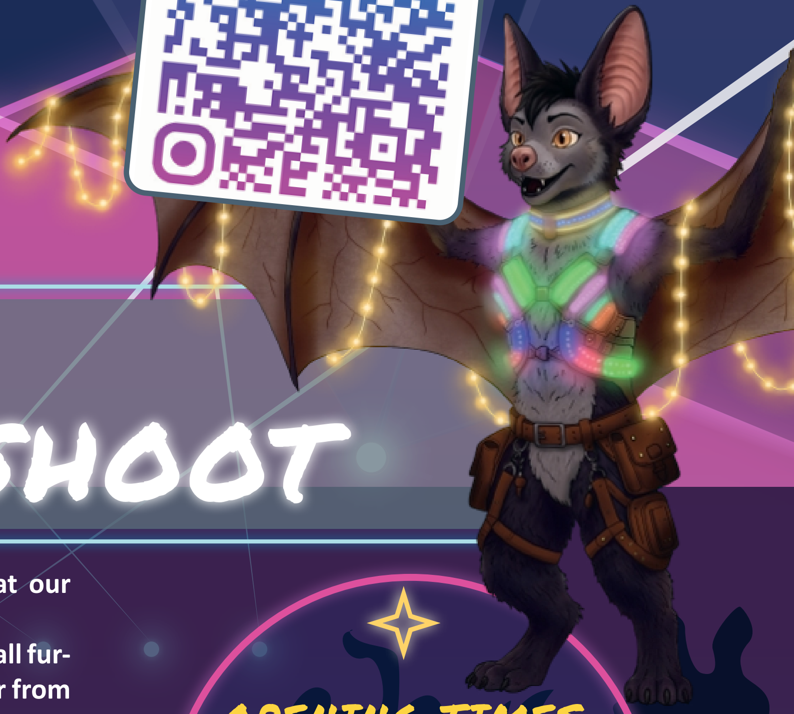
To help you plan your days, you'll find a complete timetable in this conbook, giving you a clear overview of everything happening at the convention.

If you'd like to explore the full program in more detail, including descriptions, locations, speakers, and the latest updates, we invite you to use the Eurofurence App. There you can browse the entire schedule, discover new favorites, and keep track of your plans by marking the events you don't want to miss.

Mobile App

Website

FURSUIT PHOTOSHOOT



Hello fursuiters, you're most welcome to visit us at our photo set and get some wonderful pictures taken. We offer a quick photoshoot with 2-3 photos, to give all fursuiters the opportunity to receive a timeless souvenir from Eurofurence.

There is no "sign up" as such, just drop by and have your pictures taken. Our photo set is meant for 1 or 2 fursuiters. Larger groups are not possible. The photos will be posted in our EF gallery after the convention. To speed up the process, be sure to arrive with your badge in your paw. If you'd like to know more about our work or if you are interested in joining our team, just visit us at our photo set and feel free to ask any of our team members.

OPENING TIMES

THU	12:00 – 19:00
FRI	12:00 – 19:00
SAT	13:00 – 16:30

LOCATION:
CCH Y 3

GAMES CORNER

PARLOR

Wednesday – Saturday
10:00 – 00:00

LOUNGE

Wednesday – Sunday
10:00 – 00:00

PLAY GAMES, SPEND DOWNTIME, FIND YOUR NEXT GAME

The Games Corner is back to provide you with a space to sit down for board games, card games or even miniature games and Pen & Paper. Like last year we are providing two rooms for your gaming needs.

The **Games Corner Lounge** is a room available to you for all your own games. In the **Games Corner Parlor** we provide a selection of games for you to play and organize events. No matter if you are interested in collecting, playing or otherwise enjoying games of all sorts you are welcome to jjoin fellow furries during all days of the convention.

In the Games Corner Parlor, we provide a small selection of festival-themed games mixed with some furry game classics. If you joined Eurofurence without your vast board game selection in your bags to keep more space for fur or merch, we got you covered. Join a group or bring your own band to play on all the stages available.

The Games Corner Lounge remains the perfect meeting point for some socializing over a round of board games, cards or pen-and-paper roleplay. We provide the tables and chairs, and you bring the show.

The crew of the Games Corner is still in the process of growing and expanding their services. Next to tables, chairs, games and a nice atmosphere we are looking forward to providing you with more news and presentations of games created by our community, fitting the furry theme in general or the convention theme of the year.

VIRTUAL REALITY

VRCHAT PORTAL

The official Eurofurence VRChat portal. Say Hi to furs in VRChat from all over the world via our two-way interactive streaming installation. Like last year, online attendees can explore a VRChat world crafted and run by the Virtual-Furence Team. For more information, scan the QR code below or visit the Portal.

VRCHAT PHONE

Need to get the hottest news across the dunes to the main stage? Our engineers raised extra masts and fluffed their tufts so every signal bar lights up. So be sure to check out the VR Phone next to the VR Portal!

OPEN

Wednesday	Thursday– Saturday
15:00 – 03:00	13:00 – 03:00

EUROFURENCE30

FANTASTIC FURRY FESTIVAL

ARENA

WED: **OPENING CEREMONY** 17:00 | **FESTIVAL OF FREQUENCIES** 21:30
THU: **ENTER THE ARENA** 14:30 | **FURRY TAILS THEATER IMPROV PANEL** 18:00
THE SOUND CIRCUS 22:30
FRI: **TAIKO BASTARDS CONCERT** 17:30 | **THE TIME-TRAVEL TENT** 22:30
SAT: **PAWS ON FIRE** 13:30 | **BIG BLUE DANCE** 22:30

AUDITORIUM

WED: **OPENING CEREMONY** (OVERFLOW) 17:00 | **YOUR FIRST FURRY CONVENTION** 19:30
SPHERIC WORLDS 5 – AMBIENT CONCERT 22:00
THU: **ONKEL KAGE'S STORY HOUR** 13:00 | **THE E621 GAMESHOW** 16:30
EUROFURENCE FILM NIGHT 21:00
FRI: **CHARITY SHOW WITH ONKEL KAGE** 14:00 | **POWERPOINT KARAOKE** 16:30
WILDPACT METAL CONCERT 20:00 | **FONS & FRIENDS – THE A.N.G.E.R. SHOW** 21:00
SAT: **CHARITY ARTS & CRAFTS AUCTION** 11:30 | **THE CHARITY CONCERT** 13:30
CLOSING CEREMONY 17:30

THEATER

WED: **OPENING CEREMONY** 17:00
THU: **FURRY FESTIVAL ORCHESTRA** 22:00
FRI: **HELLBOUND – A FURRY TAILS THEATER SHOW** 19:30
SAT: **CLOSING CEREMONY** (OVERFLOW) 17:30 | **PAWPET SHOW – THE TRUEST CRIME** 18:30

OUTDOOR

WED: **OVERWORKED ANIMALS OPEN AIR** 18:00 | **PHC OUTDOOR DANCE** 15:00 & 20:00
THU: **FOX AMOORE OPEN AIR**19:00 | **PHC OUTDOOR DANCE** 15:00 & 20:30
FRI: **WHSPRS LIVE – FOX BOY OPEN AIR** 16:00 | **PHC OUTDOOR DANCE** 17:30
SAT: **JD PUPPY – LARGE GROUP DANCE** 17:00 | **PHC OUTDOOR DANCE** 15:00 & 17:30

OPEN STAGE

THU: **WORDS UNLEASHED** (OPEN MIC) 15:00 | **THE SINGING STORK** 18:00 | **FUR-E-OKE** 21:00
FRI: **EUROFURENCE RECRUITMENT PANEL** 15:00 | **FUR-E-OKE** 21:00

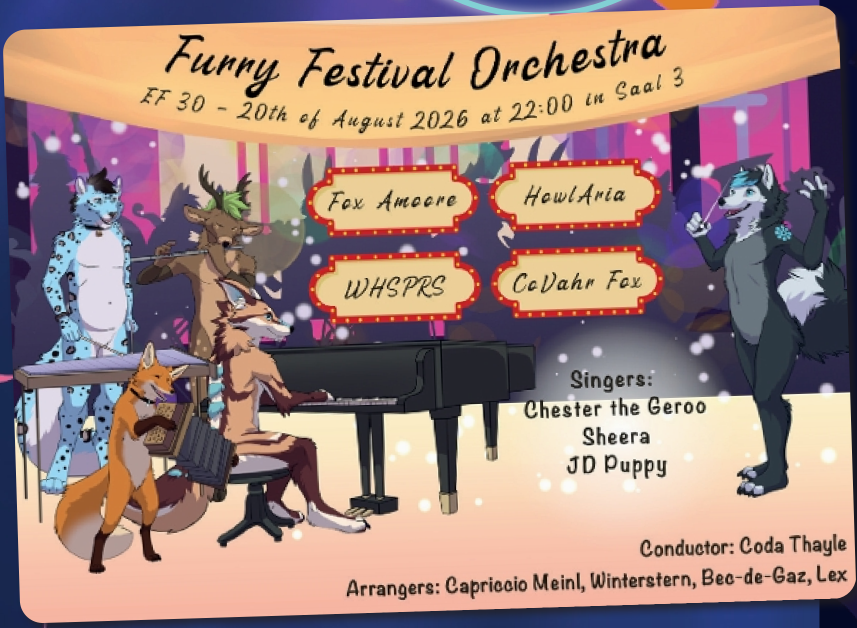
IMPORTANT: **SEATING** SOME EVENTS HAVE SEATING TIMES 30MIN PRIOR | **SCHEDULE** CHECK SCREENS AND APP FOR FURTHER DETAILS
ADMISSION: **SOME CHARITY EVENTS REQUIRE A TICKET!** BUY YOUR TICKET AT THE CHARITY BOOTH IN ADVANCE

THE TRUEST CRIME

THE EUROFURENCE PAWPET SHOW

SATURDAY - 18:30 - THEATER STAGE

Furry Festival Orchestra


Furry Festival Orchestra
EF 30 - 20th of August 2026 at 22:00 in Saal 3
Fox Amoore
HowlAria
WHSPRS
CoVahr Fox
Singers:
Chester the Geroo
Sheera
JD Puppy
Conductor: Coda Thayle
Arrangers: Capriccio Meinl, Winterstern, Bec-de-Gaz, Lex

The Furry Festival Orchestra invites you to an exciting multi-genre concert featuring over 40 musicians from our community! In addition to film and game music, as well as well-known classical repertoire, we are delighted to welcome our featured guest artists to the stage, including Fox Amoore, WHSRPS and HowlAria.

Together with the voices of Chester the Geroo, Sheera, and JD Puppy, and an orchestral ensemble ranging from classical instruments like violin to eletronic guitar, we will celebrate the Eurofurence anniversary with a big musical festival.

Led by the organizing team of CoVahr, Seishin the Deer, Coda, Orun the Snep and NoteFox, we look forward to bringing greater visibility to furry instrumentalists and musicians from a wide variety of genres.

See you there!

Taiko Bastards

Taiko Bastards bring taiko with a twist to Eurofurence!

Following their debut at NFC with drumming fursuits, the Taiko drumming collective from Australia, Belgium and Germany bring their high-voltage energy to the Fantastic Furry Festival in Hamburg. Ingmar Kitkat, Mel Ski, Jonas vom Orde and Setven Cools came together to share a vision: pushing taiko drumming where it hadn't been before. Their music is built from scratch, shaped by the four players, who each bring a distinct artistic background to the table and then refuse to let those differences cancel each other out.

To those who see them on stage, Taiko Bastards are a force of nature. High-voltage energy, sprawling creativity and just the right amount of controlled madness. They challenge what taiko performance can look and sound like in contemporary Europe and do so on their own terms!

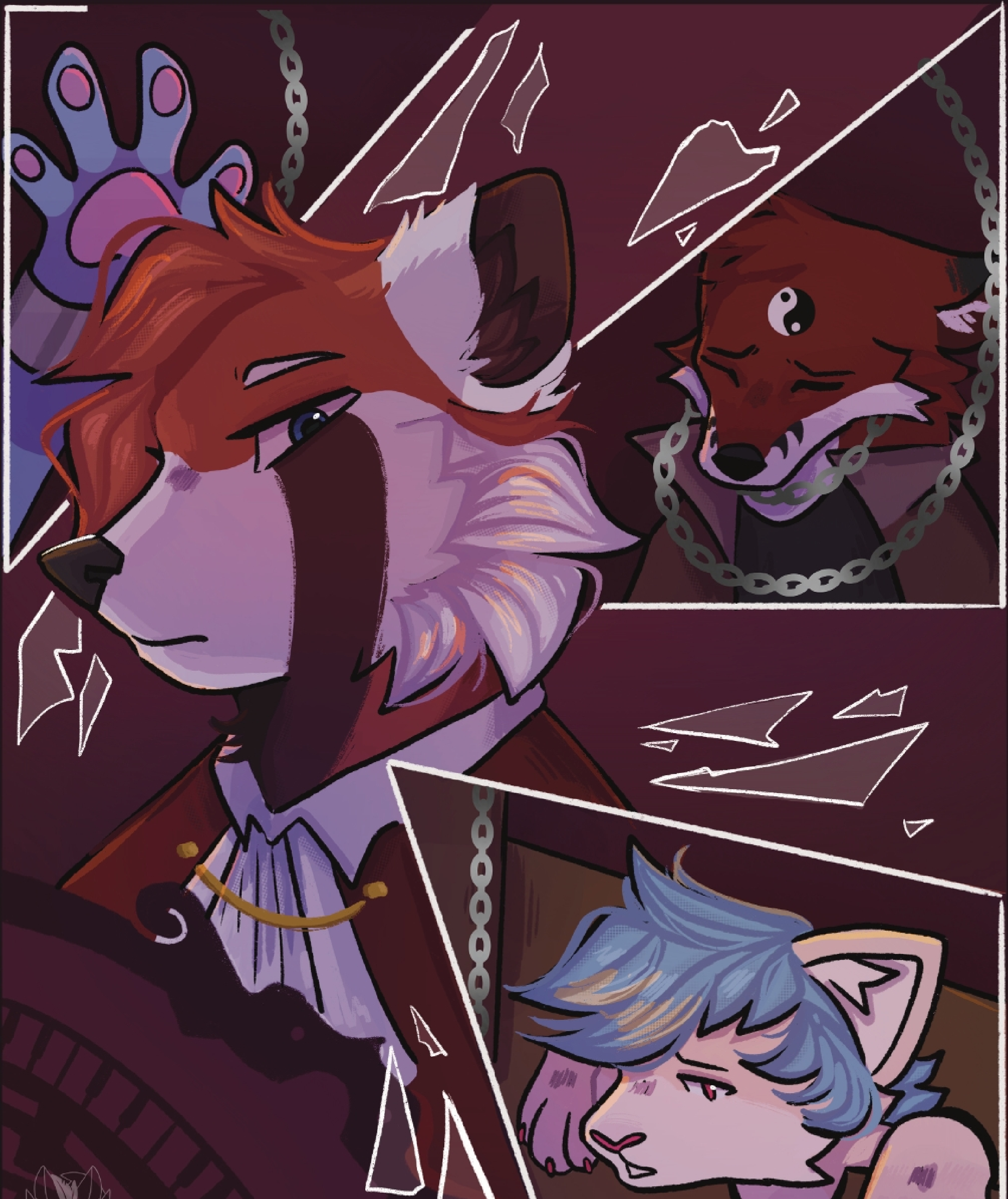
With their debut this year at Eurofurence, we are truly in for a treat: Earlier this year, the Bastards put out a call to attendees to join in a series of workshops: After training the voices and calls of cat, dog and fox, attendees and the Taiko Bastards come together for one glorious finale, debuting their newest work together with furries from the fandom for the celebration at Eurofurence.

WORKSHOP: Fri 14:00 – 16:00

CONCERT: Fri 17:30 – 19:00

TAIKO BASTARDS

Hellbound


HELLBOUND
SATURN RINGZZ
2026

Friday - 19:00 - Theater Stage

DEAD DOG PARTY

DOCKS
CLUB
23 AUG
18^{00}

DOORS OPEN
17^{30}

EUROFURENCE × placeholder club

DANCE LINE-UP

H 1/2 Area Stage

WEDNESDAY 21:30 – 04:00

21:30 – 23:00 **Addix | Progressive Trance**
23:00 – 00:00 **YellowStreak | Dance**
00:00 – 01:00 **Nick Schwenderling | Melodic Techno**
01:00 – 02:00 **Banjo | UK Bass**
02:00 – 03:00 **KanaMau | Banana House**
03:00 – 04:00 **Kertinox | Bass Music**

Festival of Frequencies

Kick off your Fantastic Furry Festival experience with a bang! Welcome to the Festival of Frequencies, where we break down all genre barriers for the ultimate opening night. From high-energy beats to feel-good anthems, our DJs are spinning a wild mix of everything you love. Grab your friends, hit the floor, and let's set the tone for an unforgettable week!

THURSDAY 22:30 – 03:30

22:30 – 23:30 **Softplush | Dance/House**
23:30 – 00:30 **CaidaTigre | EDM/Techno**
00:30 – 01:30 **Hoots & Curls | Drum n Bass**
01:30 – 02:30 **Cheetah | High Energy Rumgehuepfe**
02:30 – 03:30 **Burutatsu Hardstyle/RAWRstyle**

The Sound Circus

Step right up and enter The Sound Circus! Tonight, the dance floor transforms into a wild arena of non-stop energy and musical surprises. No boundaries, no limits, just a thrilling mix of genres that will keep you guessing and dancing all night long. Join the ringmasters of the turntables and let your wild side out under the neon lights!

FRIDAY 22:30 – 03:30

22:30 – 23:30 **Fjordy | Modern Classics**
23:30 – 00:30 **KlimBim | Mixed Genre**
00:30 – 01:30 **WitBolf | 80's - 00's**
01:30 – 02:30 **Asgra | Hands Up Classics**
02:30 – 03:30 **NRJAY | Rave & Core**

The Time-Travel Tent

Dust off your glow sticks and get ready for the ultimate throwback! Tonight, we're turning back the clock in The Time-Travel Tent. We are diving deep into the golden eras of the 90s and 00s. From iconic Eurodance anthems to those unforgettable millennial pop bangers, this is the nostalgia trip you've been waiting for. Let's party like it's 1999!

DANCE COMPETITIONS

We see it every day: you walk through the halls of Eurofurence and spot a lovely fursuit. You grab your phone and ask for a picture, and the fursuiter stops and strikes a pose. But what if that fursuiter starts tapping their toes, shaking their fluffy tail, and wows you with their moves? Better switch to video mode!

Since 2011, there has been a special place for fursuiters and dancers to show how amazingly they can express themselves through movement: a dance contest!

Dancing is an incredible form of self-expression. It takes personality, hard work in training, talent, creativity to try something new, and vulnerability, because everybody is watching you!

That contest is Enter the Arena: a place where fursuiters speak through movement, risking it all for the one and only trophy with the #1 shining on it. A stage where talent grows, drawing dancers back year after year.

Then in 2016, a second dance show was created, and it was anything but more of the same. Paws on Fire kicked off with a packed room, 6 non-suiters and 8 fursuiters giving their all on the dance floor. It was certainly off to a good start.

Now, with sister events like Paws on Air at Nordic FuzzCon, dancers have multiple stages to sign up for throughout the year, and fans get more and more shows to experience their favorite fursuit dancers.

Enter the Arena's formula is the standalone performance, while Paws on Fire pits dancers against each other in surprise music battles. Two unique shows, quite the family, but not the same. Both showcase the immense courage of dancers laying their souls bare: tireless, strong, alone or together. Dancers united in a language that speaks to us all. Just like furry brought you here to Eurofurence.

ENTER THE ARENA

Solo dance performances show with over 20 fursuiters!

Arena Stage
Thursday, 14:30

PAWS ON FIRE

Freestyle dance battle show which lights up the floor!

Arena Stage
Saturday, 13:30

Lady Kurai
2026

THE GHOST IS NOT THE HOST

A short story by Sagi

It always started with a call—a farmhouse owner in a panic, a lighthouse keeper who swore that it wasn't the wind or a butler from the mansion uphill trying his best to maintain his composure while describing the impossible. There was always someone, somewhere, with a ghost problem. This time, the voice on the other end belonged to a festival organizer from the congress center. He was not entirely sure how to explain what was happening but that didn't stop him from trying.

Fortunately, it took Jayfri exactly twenty seconds to understand the whole situation. The blue raccoon was holding the phone to his ear, his bright green eyes drifting slowly to the window as the light from the hallway caught the sharp edge of his mohawk. Before the caller could even finish his frantic explanation of various strange events happening, Jayfri cut him off. “Sounds like a mystery.”

Jayfri hung up, then turned his head and hollered toward the stairs. “Alright, guys! Let's get moving, we have got a job!” The response was immediate and a set of footsteps came barreling down the hall. The group heard the word ‘job’ and had made the poorly coordinated decision to act as fast as possible.

First to crash through the doorway was Inzo; a massive, orange lion whose sheer size usually commanded respect but currently, he just looked like a walking disaster. His thick black and red mane was sticking out at odd angles as if he had been rubbing his head against every wall in the house. “Has anyone seen my glasses?” He bellowed, squinting intensely at a nearby painting, leaning in so close that his nose almost touched the canvas. “I can't see a thing. Is this you, Jayfri? You look...” He squinted harder, making out a blue shape. “... rounder than usual.”

Someone stepped behind him—a crocodile nearly as tall as the lion. He placed a gloved hand down on Inzo's shoulder. “That's the Starry Night, Inzo,” he said sternly, already reaching into the lion's mane with his free hand to retrieve the glasses that had been stuck there the whole time. Inzo put them back on, turned around with regained dignity, and smiled.

“I knew that! Thanks, Sagi.”

“Well, you were talkin' t' it so...” The reptile shrugged his broad shoulders, leather jacket draped across his thick frame, and his newsboy hat sat pulled low, as if he tried to cover the scar across his left eye until he tipped it up with a finger to look at Jayfri.

A black and white border collie appeared beside Sagi, seemingly from nowhere, barely reaching the reptile's torso. His ears perked with a braid flopping over one shoulder as he moved his head swung between each of his companions, chest still heaving from the run downstairs which suggested that he was first to arrive but everyone else had simply failed to notice.

“Finally a new job! What's the new job about?” He said with the kind of enthusiasm that suggested the answer didn't matter. “Are we going out to eat?”

“Calm down, Blaya. I will explain in a moment when everyone's here. Where's Chonfo?” Asked Jayfri. Both Blaya and Sagi shrugged in unison.

“Chonfo? Having a siesta.” Inzo said without a moment of hesitation. “That coyote treats exhaustion like a full time job.” He paused, then added with a chuckle. “I, fur one, respect that commitment.” “Sagi. Go wake him up.” Jayfri paused. “And this time try something other than breathing on his face for half an hour.”

Sagi nodded once and left, as if he'd been handed a personal mission. He was back in under five minutes, which was either a good or bad sign depending on how long Chonfo had been asleep, with a hand wrapped around one of the coyote's arms, tugging him downstairs.

Chonfo was, by all means, still asleep. His eyes half open, shirt half tucked into his pants and his triangular ears folded at an angle which suggested he had not received the message that the day had started even if it was closing in on evening.

“Alright, team. We have got a job.” The raccoon started. “A festival's organizer had strange encounters with ghosts during the night. He says that the lights flicker now and then, that he hears loud noises in every room and there's a bright figure that keeps appearing at random but vanishes before anyone can get close. His words, not mine.”

“What kind of festival is it?” Blaya asked.

“It's called Fantastic Furry Festival. We were going there, remember? Five days, outdoor stages, plenty of activities... They've got it almost ready for tomorrow, but that pesky ghost just started causing mischief.”

“...is there coffee.” Chonfo interrupted. It was not entirely a question.

“After. We are going to investigate and figure out what's really happening there. Any questions?”

Blaya raised his hand. “Good questions.” Jayfri corrected himself. The border collie's hand stayed up, but Jayfri ignored it, pulling out his phone. “Alright. As always, phones ready, we track the case, log the hours... Inzo, stop tapping the app.”

“I was just looking at it.” “You were tapping it.” “I was looking at it very closely.‘”

Jayfri pinched the bridge of his muzzle and said nothing for five full seconds, which was his way of dealing with nonsense. “Whatever, let's go.”

Everyone got into the car. Chonfo started the engine without a word and pulled out of the driveway. After the first road bump, a sandwich wrapped in colorful paper bounced off the backseats and the smell of salami, cheese, and pickle filled the vehicle. Sagi and Blaya were the first to notice.

“Oh, heck yeah! I forgot we bought a dozen sandwiches last night and left one.”

“Let me have it, let me have it!” Blaya lunged across the seats, the feather on his braid cutting a small arc through the air, but he wasn't fast enough.

The crocodile had already snatched it out of the air, unwrapped it in one motion, and stuffed half of it into his mouth.

“Sagi...” Blaya pouted. “That was half mine.” “It was on my side.” “It was in the middle!”

In the front, Chonfo sighed and adjusted his mirror to see precisely nothing of this. He checked his beard, then checked the road, then checked his beard again for good measure. He wasn't thrilled about being the assigned driver, and yet there he was, as always.

“Can we please focus?” Chonfo grumbled, his voice still heavy with sleep. “We have got a festival to save, and I can deal with a car that smells like a deli's trash bin, but not with you two fighting.”

“Let them be.” Inzo was unbothered next to the two. “Food brings people together, for better or worse.” He glanced out of the window, tilting his head slightly. “Also, there's something else to worry about, like that pair of glowing eyes in the trees.”

Blaya let out a small, high-pitched yelp, and jumped into Sagi's lap for safety. “Creepy eyes?! Sagi! Do something! Use your... your crocodile strength or something!”

Sagi let out an amused huff, leaning back into the seat. He didn't seem scared; if anything, he looked bored. “Relax, Blaya. If it's a ghost, it's probably just some dude in a sheet tryin' t' scare us off the festival.” He reached out and patted the dog's head with a heavy, scaled hand.

“Watch out!” Jayfri shouted and pointed at the ghostly figure wrapped in neon lights that materialized in front of the car. Chonfo's hands reacted faster than his brain, jerking the wheel hard to the right. The car swung around sharply, throwing everyone to one side and sending Inzo's glasses flying off his face. When the car stopped, Blaya was fully upside down in Sagi’s lap, Inzo was busy trying to find his glasses and Jayfri was holding for dear life onto the window.

“See why I hate driving? Things just appear out of nowhere!” Chonfo said, hands still on the wheel and both of his ears flat against his skull. “Everyone in one piece?”

A muffled sound came from Sagi’s lap. “Blaya says he’s fine. I didn’t throw up the sandwich so we are good.”

After finding his glasses, Inzo hit his head against the car’s seat when he got up. “Yeah, I’m fine and dandylion.” Most of the team received that in complete silence. Chonfo sighed loudly, Sagi rolled his eyes, wishing he could unhear that and Blaya made a small, muffled sound in the crocodile’s lap that suggested he had found it funny.

“So much for trying to go in quietly.” Jayfri decided to move past that joke entirely. “Whatever that was, it headed toward the festival grounds. Everyone, get out of the car. Let’s follow the ghost.”

Once inside, they took a moment to look around. A lot of arrangements had been made to decorate the congress center—banners, painted signs and various stalls meant to gather artists. It was quite a sight, although empty, which was either peaceful or deeply unsettling. The Main Stage sat at the far end of the hall, and the lights flashed in the team’s direction suddenly, as if the building itself had been waiting for them to arrive.

From somewhere at the far end of the hall, past the stage, came a hollow sound. Blaya jumped into Sagi’s arms as the rest of the team stood exactly where they were, without moving a muscle, looking in the same direction—the curtains. Then another hollow noise echoed from a different direction and their heads turned at once.

“Alright, we have to split up. Inzo, Chonfo, go that way. Sagi, Blaya and I will check the stage end and see what’s behind the curtain.” Jayfri paused, looking at Sagi. “Put Blaya down first.”

“I am fine here.” Blaya said immediately. “Sagi will protect me from the scary ghost!”

Inzo and Chonfo moved to the next room, the lion going first—which was partly because his size made going second impractical.

Meanwhile, Jayfri, Blaya and Sagi stepped onto the stage and stood in front of the curtain. The raccoon and crocodile exchanged a nod of approval, then pulled the curtain aside at the same time. Behind it was another room, bare except for a single table at the center holding a neat row of colored glasses; each one sitting on top of a small hand-drawn circle marking different sections of the festival grounds. A piece of that map was missing and the other three glasses sat clustered over the gap, arranged in a strange triangle.

“Interestin’...” Sagi said as he rubbed his long snout in thought. “... someone has been usin’ those t’ keep track o’ somethin’.” The crocodile let Blaya slide off him as he stepped closer, hands clasped behind his back and leaning in. “Both blue glasses are on top of the Main Stage and the Dealer’s Den... these sections are already connected, but the other glasses...” He trailed off, frowning at the table. “...I got no idea what they mean.”

“Look! The ghost!” Blaya screamed, hiding behind Sagi and pointing to the window.

A figure moved quickly across the room, disappearing before any of them could get a proper look. Then, from somewhere above them, came the same hollow sound they heard before.

Sagi straightened, glancing at the ceiling. “They are still ‘ere.”

Jayfri scanned every direction for a clue, Blaya shaking close behind the large reptile until a crash cut through the silence, then a high-pitch scream unmistakably from Inzo, and a second scream, flatter. Sagi was already moving, running fast toward the next area before the raccoon and dog could even process what they heard.

“Stay close.” Jayfri said to Blaya who just nodded and followed right behind.

They found Chonfo first, backed against a wall between two tables turned upside down, ears completely flat, pointing at something with a finger that couldn’t keep steady. Inzo was next to him, his mane completely shaken but his glasses somehow still on his muzzle, holding firmly onto the coyote’s arm suggesting that neither of them had decided to start running.

“What happened?” Sagi asked, resting his hands on his knees as if he was almost out of breath.

“It went through there.” Chonfo finally was pointing at something.

“That door.” “It was huge.” Inzo added. “Yah are huge.” Sagi pointed out. “Well, it was huger!” Inzo huffed and crossed his arms.

Jayfri walked past them and peered through the door leading into a dark corridor. The passage was long but tight, which immediately narrowed the options of who could fit down to the three smallest members of the group. “How could someone so big walk in there?” The raccoon questioned Inzo.

“I don’t know. It just... squeezed in.” The raccoon looked at the corridor, then at Chonfo. “No.” Chonfo said. “I haven’t said anything yet.” Jayfri stood next to him and sighed. “Yeah, but I know you were about to.” A scowl crossed the coyote’s face.

“Well, we need to catch up with him. Blaya, you and me are the only ones who can fit. I need someone to watch my back and let’s admit that Blaya is not going to be the best bodyguard... even if he is a dog.” The raccoon explained.

“Yeah, it’s true. I won’t fit in there.” Sagi said, patting his big belly. “Then lose some weight, Sagi.” Inzo chuckled and poked him. “Easy for yah t’ say. Besides, we are in the same boat!”

The blue raccoon pinched the bridge of his muzzle. “Look, whatever is in this corridor knows the building better than we do and is getting further away while we are all standing here discussing. I need you in there. I will drive us back home, deal? Or I could...”

Chonfo’s ears were up before the word deal had fully left the raccoon’s mouth. “Deal.” He said, with a decisiveness that had been completely absent while the discussion lasted.

Jayfri stared at him. “That’s... you didn’t even let me finish.”

“You said you are going to drive, that’s enough. We have a deal. I hate driving more than ghosts. Are we going or not? It is getting away.”

Jayfri opened his mouth, closed it and accepted that it was the most motivated Chonfo had been all evening and that was not the moment to question it. He glanced back at the group. “Stay here. Stay together. Don’t...” He looked at Inzo. “...touch anything.”

“I wasn’t going to touch a thing.” Inzo said, moving away his hand from a nearby banner with the event’s mascot on it.

Both Chonfo and Jayfri stepped through the door, using the flashlight feature of their phones. Sagi went quiet, rubbing his chin in the way he did when he was lost in his own thoughts. Inzo recognized the expression and so did Blaya, which was why both of them just waited.

Then Sagi’s eyes sharpened. “The glasses! O’ course! They were not markin’ the areas, they were hidden corridors.” He said and turned toward the stage.

“Jayfri said to stay...” Blaya began but the crocodile was already gone. “...here.” “Should we wait like Jayfri said?” Inzo asked

Blaya opened his mouth, but the lights flickered in the room again and that alone made him shake again in fear, every hair on him standing, both ears pressing down against his skull and then he took off after Sagi without looking back.

The crocodile was standing in front of that table, studying the glasses and the map beneath them. He picked up each glass, tried to find a new clue, but something was still missing. A claw traced from the room they stood in, under the blue glass and then moved toward the next, and so on until the map was cut off. “We are here... there’s a corridor connectin’ each o’ the blue and red glasses but the map is torn in half. Wait a second.” He pulled up a corner of the map. “Where have I seen this color?” He reached into his jacket pocket until he found the sandwich wrapper from earlier, pulled it out and smoothed it flat on the table. It fit and completed the map. He could see clearly each route for these corridors, connected with the colored glasses. “Quickly, Inzo! Get on the stage!” Sagi shouted and Inzo hauled himself onto the stage.

“Finally, my mane moment arrived!” The lion said as he noticed what seemed to be a removable board in the middle and knew what to do. He stood there until it suddenly started rattling beneath his feet. It shook again, harder, but then after a minute it finally stopped.

Inzo sat down with his full, considerable weight, crossed his arms and looked back at Sagi and Blaya, flashing a big grin. "Got them." The board shook again, and some noises from underneath confirmed that the ghost had been caught. When his phone buzzed, he pulled it out, read a text message from Chonfo and finally moved away.

The trapdoor creaked open from below. Jayfri climbed out first, followed by Chonfo, and together they pulled out someone wearing a luminescent suit, a blanket thrown over their head like a hood, and bound with ropes around their arms.

"We caught them in the corridor, trying to get away but they hit their head against the trapdoor." Chonfo said, holding out a small transmitter. "They had this device which they used to make the lights flicker without being seen and play all those sounds."

The team assembled around the mysterious person. "Alright, let's see who we are actually dealing with." Jayfri reached up both hands, took the edge of the blanket between his fingers, paused for one second, then pulled.

Underneath that blanket was a face every single person who registered for the festival would recognize right away; a young, green wolf with a few piercings on their right ear. They were on almost every banner decorating the hall, it was impossible to miss, but their smile looked less like an expression and more like something they were still wearing.

"Greeny the wolf? How is that possible? The festival's mascot?" Inzo sounded genuinely surprised. "What would the mascot even gain from ruining their own festival?"

"Hear me out." Chonfo said and everyone looked at him. "What if they are their twin that has been living in the basement for thirty years?" Chonfo continued, completely seriously. "And now they are coming up to steal their identity and take over the festival. I mean, there's always an evil twin in every story, right?"

"What? You are just making that up. Greeny has always just been Greeny." Jayfri added. "Unless…" He pressed his thumb under the green wolf's face and noticed it was just a mask, then pulled that one off too.

The face underneath was not Greeny, it was a grey chimera of sorts, mostly with avian features, freckles under his orange eyes and two upper rows of teeth visible from his beak. His grey hair stood up between his ears down to the back of his head, his expression one of pure displeasure after getting caught.

"So… who are you? And what's the deal with all this?" Jayfri asked, crouching down in front of the chimera.

The chimera held his gaze for a moment and sighed. "I thought I could convince the organizer that there was really a ghost and get this place shut down. I would have gotten away too, if it weren't for you meddling kids!" He paused. "I hate this place. Everyone in here… they all have someone, they have a lot of fun together… but not once has anyone asked me to join them. I feel like I don't belong. It'd be so much easier if it didn't happen, at least then I wouldn't have to watch them have the thing I can't find."

The team fell silent after that confession. Blaya, who had both ears folded, tilted his head.

"I never expected to get caught…" The chimera added, his eyes moving across each one of the team. "Especially not by a group of misfits."

"Hah! We might be a group of misfits, but we each have something that makes it all work." Jayfri said, turning to Chonfo first. "He is good with technology, lazy as he is. That device you used to flicker the lights? He had it figured out before we found the corridor."

"It was a programmable channel five flasher." Chonfo said with a shrug.

"Inzo might be big and intimidating but he makes sure that nobody goes hungry." Jayfri continued. "Which sounds small but you don't solve mysteries on an empty stomach."

"I made croissants last Tuesday." Inzo confirmed with a grin.

"Blaya has a really good nose for danger and he can tell when something's wrong, even while shaking and hiding behind someone. And he is a good boy."

Blaya's ear came up, tail wagging furiously. "I was not hiding! I was… assessing the situation."

"Sagi is quite observant, he sees patterns, details, and connections where the rest of us just fail to notice. He read your entire path of action from the way you set those glasses on the map."

"Elementary." Sagi tipped his hat to the chimera and smiled.

"And I just try to keep them all together which sometimes it is harder than it sounds." Jayfri whispered.

"So yeah, we felt there was no place for us either at some point until we found each other." Blaya beamed.

"So you're saying… there's a place for me somewhere?"
The chimera asked.

"Exactly, you shouldn't give up looking for it. Everyone feels invisible until they find their people. Why don't you come tomorrow to the festival and stay with us for a while?" Inzo offered. "At least until you make more friends."

"Why are you inviting me to the festival I just tried to sabotage?"

"Don't cause any more trouble and we will get along just fine. What's your name?"

"I'm Bley." His beak pressed together and glanced down at his hands, still bound in the ropes, considering the offer. "Fine, I will come. I believe it's worth a try. Can you at least untie me first?"

"We will think about it." The whole group said simultaneously.

The next day, the festival opened without any more incidents, full of decorations, colors and the kind of cheerful, organized chaos that only existed when a large number of people worked really hard to make it possible. Loud music played from the stage as Greeny was making their debut, getting thousands of claps and cheers. However, they were only the mascot of the event; the real protagonists were the assistants, each artist, costume, and new friend they made along the way.

And somewhere in the crowd, the chimera was there despite his low expectations. He just had to open up and participate in various activities to meet people who accepted him into their group, so he no longer felt like a missing piece of a puzzle.

Sagi and Blaya made a stop by the food truck before the entrance of the congress center, and behind the counter was a blue dragon with green hair, waiting to take the next order. After handing them a pair of wrapped up sandwiches, the dragon paused and smiled at them.

"You were my first clients two days ago. Asked for the same thing. Salami and cheese, right? Didn't want another dozen?"

"Nah, just two this time is fine!" Blaya unwrapped the sandwich and saw a map printed on it, which after closer inspection he realized that it was the full layout of the festival. "This is..."

The vendor laughed. "Oh, that's just a habit of mine. I print a map of the layout of the facilities on my wrappers wherever I'm working. Most just use them to wipe their face, though."

"Well, it helped us a lot." Sagi said. "Yah have no idea."

"I'm glad to hear that, mystery solvers." The dragon smiled.

"Huh?! How did yah know?"

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(René Siewert)
Ramsey
Ryan Coha)
Random_Hellhound
Raptie
Raschkar
Ravager
(Michael beland)
Raven BlackWolf
RedWolf
Remy_the_Shepherd
Renolar
(Metzger Esteban)
Reo
RetroTomex
(Tomáš Loveček)
Revenire
Reykur
Rick "Xeno" Cage
Rifaa
Rinderherde
(Jana Trede)
Rips
Rocky
(Bastian Tegge)
Ronnie
Rupix (Thomas Egersdörfer)
Russet Hawkeye
Ryker / Veehlok
Ryrow
Ryu Gen
Saffern
(Lucas Fedorov)
saffywaffy (Folkert Hein Saffier van der Hoef)
Sai (Christian Linke)
Saikino
Saiz
Sakura (Jennifer Léa Quast)
Sand0x
Saolht (Oliver Hans Ludwig Stratmann)
SaphielleFox
Sarick Graufang
(Florian Unger)
Sash
Sasha
Sasiboyy
Scarlett Husky
(Scarlett Riggs)
Semiotics
Senica
(Lars Antrup)
Serenna Moonswing
Serutar
Sesch_GG
Setph
(Claude Gillen)
sfunky
Shaggyfox
(Bastian Kummer)
Shamenetoons
Sharkingos
(Enzo Ollivier)
Shay
Shettyhengst
Shinsuen
(Sebastian Winkler)
Shiori
Shirefox
(Kevin Klein)
Shiroi
Shiyan
Shoku
Shorty
Shyboar
ShyFenFen
Nicholas Power)
Silver Snep
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(Simon Täuber)
Sinine
Sinister The Sergal
Sinmata
(Onno Heikens)
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Sirius
Sir_Bird
(Alexander May)
Skaev
(Paul Merkel)
SKAKI
Skatcherson
(Rune Bruns)
Skip
Skunko
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Skye
Skye_Fuchs
(Ilya Ananyin)
Sky_the_Husky
Slize_of_pizza
Slushy
(Joshua Wassink)
Sly (Dennis Aro)
Snowcrystal
SnowDutchie
SnoxxoFoxxo
Soft
Soja (Soße)
Solas (Lukas Kolve)
Sondring
Sotur
Specter
Spell (Shorky)
Spencer_The_Fox
(Luca Bedersdorfer)
Spoot (Guus Stiphout)
Sputnix
Squeakytoy
Stabilizer (Chrstoffer KINDLING)
StardustGamez
Steve Ister
Stuff
Sumi The Starbound
(Roy Schaap)
SUMUAKY
(Sascha Koch)
Sundance
(Pascal Varet)
sunshinegremlin
Sven
(Sven Pietzko)
Swarleywolf
(Tobias von der Gönne)
Swiss
Sykho
(Maurice Brabandt)
Sylveon
Synthie
Sypher Scale
Tabascun
Takemura
(Adrian Hillmann)
Talii
Taron (Patrick Faeser)
Tarrik (David Spickermann)
tblFlip
Tefnut IV Nastula
Tempus Lupus
Teras (Anthony Conrad)
Tetra
Thalos Radiantscale
The Bitten One
(Felix Eickmann)
TheEagleEye
TheHuskoBiscuit
TheJebForge
TheVirtualFox
TheWhiteBurb
The_dark_lurch
The_Egginator
(Leon Eggers)
The_Nicked
ThomFox (Marc Lehmkühler)
Thundi
TIA
tiger tiger tiger
Tiko
Timmy Foxly
Timpar
(Moritz Pacius)
Tiny Druffsky
Tir the Wolf
Toaster
Tokky
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Tonystfns
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Tou

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Tuxel
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Vulpecula
VulpesRex
Warfunn
WhiteLion
Whitepelt (Markus Graffe)
Wilk (Filip Lipski)
Woelfchen (Philipp Knauf)
Wolf
WolfGaming26
Wolfiii
Wolfsauge
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Wyverex
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xX_Loona_Xx (Daniel “Sylvie” Brittinger)
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Yogan
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Zaqurio
Zareth (Markus Vöhringen)
Zchrarion(Christian Christiansen)
Zenobius the Demonic Stoat
Zephyrus_Xevach
Zerebro (Christoph Huber)
Zeus (Andi Kudlinski)
Zirc
Zircon (Jakub Šrámek)
Zylom
[No Name]
Ægialeus (Roman Mednitzer)
にこ

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Benni Blue
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Creideiki
Crimson
CrowEclipse
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Crysaliser
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Daegher
Daffy Da Raccoon (Troy Peuschel)
Daimen
Daisol
Daixer (Leonard Holzberger)
Damacy
Damian Valerian
Danni Fox
Daphur
Darkangel (Andreas Engel)
DarkusCanning
Daros The Toad
Dawn
Dax Black
Deakia
Deezeh
Dejfin
Dekar
Delirium (Marc Neumann)
Delta4Phoenix
Denim Ninja
Deraznus Skytail™ (Zoltan Andorka)
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Des (Quirin Scheuerer)
Dexago
Dexter Reedt
Didikus23 (Stephan Mattner)
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Diode
dogfault
Doltern
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DonkeySeán (Sean Dunbar)
Douglas (Dj Ross)
Doxi the Dutchman
Draco Immortalis
Draco Technicae
Drägi
DragonixFantasy (Alina Liebrecht)
dragonvrc (Elian Kunz)
Draiike
Draki
Drako (Dennis Helanne)
Drako Dragonis
Drakorax
Dramirra
Dranga
Draspires Frostwing (Florian Heyer)
DreamAndNightmare
Dreix
Dreyma
Drgmikes (Mikaël Marty)
Dune
Dwelley (Juul Van den bosch)
DZY
Dzyngvo
eatehbaby
echo
Eclipsa (Ana Lisa Demel)
Effy The Fourth
Eichenherz
EINA
EinSnep
Eko
elastosaur
Eldemare
Eleanor Foxy (Mick Hohn)
Elektrik(Melissa Böttcher)
Eli (Jan Armin Lerbs)
Elliot
Elunir
Elvin
Ender Faedrake
Endertainy
Endless Match
Enigma
Enries
Equinox (Andreas Burri)
Erasliss
ErazyKadse
Eron (Ádám Juhász)
Esandril/Sylvan
Eugen
Evaki
ExplosiveKittenGER
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Faded
Faern
Faifax (Julian Liedtke)
FalkiFox
Falling_Jojo
Fangs
Fantomamo
Fawkes
Fawl (Samuel Dupin)
Feldi
FelixFuchs (Julius Prignitz)
Fenek Fux
Fenno (Christian Wehmeier)
Fenray
Fenrir
Fenrir369 (Christian Rohmann)
FentiTheFox
Ferrero Ferro

(Christoph Lehmann)
Ferrosseus
Dawn
Fezzle
Fias
Fiffe
Findus (Noah Heizmann)
Fireball
Fireclaw
Fireshell
Fixerdragon
Fizzle
Flai (Fabio Scholle)
Flamie (Daniel Trier)
Flashy Raccoony (Lennart Nollmann)
Flint Maney
floof
Floofel
Floppy (Max Krabler)
Florvy
Flow_Ji (Florian Gärtner)
Fluff Rali
Fluffy (Sebastian Lercher)
FluffyLay (Layla Radke)
ForestAthi
Forestfox (Markus Roth)
Foshka
Foshu
Fossa (Kenneth Hansen)
Foster Purrnin
Fox with a Name
FoxyMax (Max Cordus)
Foxysfirstmate
FreiTheDerg
Frekisama
Freya (Haley Frediani)
Fuchsia
Fuchur
Furdis
Furiia
Furregan P.
Fox (Niklas Eyckeler)
FurryFox-Austria (Keist Christoph)
Fussel
Fuzubu (Christian Kapfhammer)
Fuzzy (Daniel Le Bon)
FynnleyNeko (Marleen Fynn Haala)
Galagzy
Gamersven
Gamy
Garyzan (Timo van Meegdenburg)
Gavin von Blackmuzzle
Ghadir
Gibblet
gingerwolf (Olaf Polan)
Gnarmaw
Goldie
Goldyne
Gonzo
GrandPaw
GreenJexKev
Greensy
Grejurn
Greldon Silverdragon
Greozi the Rhaall
Grimtooth
Grinner (Austin Harrison)
Grom_Tunes (Tom Neumann)
Grünfuchs
Guardian (Aeon Fan)
Gummybearr90 (Oded Gross)
Gunther
Hades (Ralf Hanses)
Haku (Mathias Volkhard)
Hamster_Reisball (Leon Ly)
Hantek
Haruthefurry (Tim Siebert)
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Hazel (Kora Schulze)
Heathcliff
Hefti
hex-cat-man
Hexson (Philipp Marius Remele)
Hexxed
Hjortar (Marcel Zirnbauer)
HKP (Hannes Petrat)
HMOO!
Hollandguin
Holly (Mark Simon)
HostileLogOut (Simon Løvschal)
Hungover_Lynx
Hunter the folf (Sander Ouwendijk)
Hyde-zkörper
Hyran
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Kittywhisker
ideate
Ien Raccoon
Ignis
Ilvy
InfernoDrake
Ink
Inkorrekt
Inkosi Cheetah (Jonar Nondal Lereim)
Innovative-Name
Inzo
Ion (Kai Engfeld)
Iridis
Issa
Jack
Jack
jacko
JackWolf (Szénási Zsombor Imre)
Jade Gem
Jag_k
Jake
Jake (Florian Einerhand)
Jakk
JaktMarten (Janne Laakso)
JamesFoxes
Jami3Nat0r21
Jana
JanaTheFolf
Jano (Jona von Liliencron)
JarezTheFenra
JariAvali (Patrick Bacher)
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Jasse
Jay (Jan Wischnewski)
Jay (Jan-Felix Walter)
Jayrab
Jayres (Julian Merkel)
Jbde (Julian Barth)
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Jikhai (Lucie Danguin)
JimJamGo (James Hersee)
Jinglar
Johann
jojo (Jonas Wilke)
jojothka123
Joker
JOLT THE TIGER WOLF (alexander stiles)
Jonezy1124
Jonny (Jonny Boom)
Jovan Julio Auw Yong
Jside
JTChee
Juhu
Juky
June (Dominik Irovský)
JustAGoodBoy
Just_Leon
Juuri
K'wisA (Jeroen Erik del Prado)
K0nr4d
K8
Kachu
Kafola
Kaleido Tribe (Agnese Suprani)
Kaliak (Joshua Simmons)
Kalus
Kami Kater
Kamuniak
Kandril
Kanoro
Kardo (Lukas Grabmaier)
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Karsty Bunny
Karuzo (Marcel Schwering)
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Kater
Kay
Kayjay (Klaus-Peter Jacobs)
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Kerani (Richard de Wit)
Kerbero (Benjamin Franz)
Keris
Khirdras
Kianga
Kieko_Paws
Kimza
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Kingolaro
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Kira Resari (Kira Resari)
KiraLKurama
Kiritsch
Kiro
Kismet-Namtaru (Christian Neissl)
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Koda_Wolf (Shaked Baram)
Kodi
Kogai (Jens Kowalke)
KolaMD
Koshi
KozzyCosmos
Kqurmì Ferinu-Zeyox
Krai
Krani (Leevi Hautamäki)
Kreb (Kevin Schmitz)
Krümel
KTiger84
KuangKuang
Kuni
Kuro
Kuroissan
Kuura-Ohto
Kyan
KyousukeShii
Kyrim (Brian Noel)
Laeroba
LaFluuf
Laika
Laika (Jonah Detlefs)
Laimika (Torsten Knörr)
lariel
Larvagandor (Mathias Kern)
Lassikki
Laurent Burg (Lorenz Dully)
LeafMtn (Alexander Lövberg)
Lee The Dragon
Lego
Leicies
lemfet
Lemoncurd (Marcel Willems)
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Lennox Flopdog (Patrick Berner)
Leno (Len Mert)
Leo Leggy (Jonathan Slettebø Bjørkheim)
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Leopardaone
Levy
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Lexter
Lexx
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lingshi
LIN_Bus
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Lionpaw (Christian Laschinger)
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Lobbigo
Lobo
Loddodo (Philip Waltereit)
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Lossos
Lotor
Louie (Rick Looijenga)
Louie
Lucek
Lucerna
Lucidragons (David Bailey)
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Lucy
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Lupus Kintsugi
Lupusdiabolus (Jesse Roschkowski)
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Luxen
Luxi
Luzy
Lycan
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Malido
Malshy
Marbles Woofy
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Mark_Unread
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MasterDraco (Thomas Meister)
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Maupy (Maurits Nillesen)
MausKomant
Mavi (Jan Ohlen)
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MaxTheWolf
Mazrogal
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Menander (Tom Lübstorf)
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Meowsk (Thomas/ Theresa Watts)
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Merteral
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Metsuky
Meylien
MiauDarinus
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Milo (Leon Schmitt)
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Mister_Bone (Diego Kalse)
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Mondraconus_The_Dragon
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Montiga
Moon
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Moon
Moote
morado (joost linschoten)
mracers
MrWolfyface
Muellermilch (Jonas Müller)
Muffinmol
Munko-the-Dutchy (Lina Berg)
Mylo
Myra
Myra
Myris
Naali
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Namtar(Julian Alexander Krüger)
Nanuk Anori
Nary
NathanYosh

(Dennis Wolf)
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naut
Nax the Kobbold
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Scharfohr
SchrauberWolf (Jannik Hofmann)
Sciresol
SDF (Steven Sulley)
Selmers
SennaAlienKitty
Seperox
SEVERRIDE
FireWolf_Music
ShadowTale
Shalkor Leonidas
SharkyTheWhite
Shaze (Justin Mark Herrmann)
Shiba Taro
Shiro
shirowolf69
shishi (Simone Staniok Volk)
Sidewinder30k
Siegmar
Silianor
silverflame (Jochen Hansoul)
SilverFolfy
Sindras
Sivath
SizzleShork (Senne Cuyt)
Skaarly
Skaipsys
Skizzor2k (Sebastian Schubert)
Sköll
Skorpy
Skye (Dustin Nicolas Lohse)
Skyrex
Slavic_Dragon (Lars Hanemann)
SlowDerpy
Smokéy The Fusky
Sneeze
Sneppy
Snippy (Symen Postma)
Snipsel
Snooky Owlclaw
Snowey (Andre Neves)
Snowky (Severin Rigling)
SnowyRisk
Socialdisaster (Damien Weißpflog)
Soda
Solevan
SolTheWolp (Bernd Moser)
Sonex
Sora
Sora
SourSang (Michael-bret Hodges)
SpaceFox (Fabian Habermann)
Sparky
Spectrex (Lukas Schwarz)
Spezi
Spike
Spirit
Spirittis
Spotbrush
Spoutpout
Spring Anderson
Squeaker (Wesley Hoppenbrouwers)
Stax
Storm (Leon Spevec)
Stroggy
Stumpy
Subnok (Simon Raabe)
Sunburst/Sunny (Leon Scheibel)
Sunfoxi
Sunnil (Linus Beuvink)
Superduperawesomeday
SuperSahama
SuperWashable (Armand MADEC)
SurFace
svenrsk
Swatthy
Sweyfix
Syflu (Joseph Hatt)
SylasTempest
Sylviblue
SzabiWolf
Tabalon
Tabs Pamperspfote (Fabian Goring)
Tai
Taiki (Madeleine Thoms)
Tanpopo
Tarn (Mark Gilliam)
Tarrian (Kay Hendrik Schrameyer)
Tassy Hundarson
Taz
Techy B
Telus
Tenmaru (Ritchie Willems)
Tenshi Cat (Richard Dailey)
Teran (Pascal Wolf)
Terravarg
Terry
Tetchy
Tetrum
Texxikadse (Philipp Rudnik)
Teysen Wolf
Cole Fox
thatCleo
ThatCyberLynx
TheDoctorDrake (Alex Migliore)
TheFlyingFolf (Nico Doster)
TheMaxxe (Maximilian Senteck)
TheNiceWolf
theojeca
ThetaTheDeuzear
thetruemedic
Thokan
Thomassen
Thoren_Kaiser (Alex Punkl)
Thunder (Ronan De Roo)
Tifa (Veronika Hanwalter)
Tigger Puschelpaw
Tigili
Timber (Rentsch Joel)
Timcampy (Julien Guillochon)
TimLord
Tiny dragon (Daniel Shnaider)
Tioh (Markus Nowak)
Tivien
TJ_Da_FoxO
Tobi (Tobias Brechbühl)
Toki
Toko
Tommy (Tommy Ruhland)
Tonitrux
Tonyko
Topf (Kevin Krause)
Tori Niji
Touka
Toxic_the_Hellhound (Lars Gillen)
TravelFox
Trezzel
Tristan Voltaire
Tuby_the_Bat (Jeremy Müller)
Tutii
Tuxila
Twanvanb1
TweeKoffee
Tycho Space Wolf
Tyrenzael
Tyrfasul (Steve Gladenick)
U3000
Ugabuga_TDK
unlobito
Vachtig
Valandriel
Winterwind
Vali
varia (Simion Hetke)
Varik_Zorgoia
Varrox (Florian Barth)
Vauvenal
VEGA--
Ven ‘Zhay
VeronaFox
Vex
Vic (Victor Robles)
Viko
Vinny-Werewolf (Florian Metzger)
Virox_bloodfang (Leon Reinhold)
Voltage
VonFluffington
Voodiny
Vore Fan
voxy
Walther
Warmy
Wayward
Alvaro
Welshy
Wepwawet
WFoxy
Whaler-Ace (Thomas Turk)
Whisper_the_Wolf1
White Dragon
WhiteKIBA (Sebastian Wessalowski)
Wildfuchs
Wilgrysek (Mateusz Leśniak)
Wingo
Winter
Winter Owl
Winzu
Wispaw
Wolfi/Cthulhusnet (Marco Liebig)
Wolfie (Till Sillmann)
Wolfinmind
(Martin Ulbricht)
Wolfken (Weiche Chen)
Wolfsangel
Slade (Casey Bartee)
Wolfy (Riccardo Braghieri)
Wolfy
WolfySeafang (Jay Friedman)
Wolphy
WonderBonder
WoofADoof
WoweePaw (Maximilian Wolf)
Wyverrn
X-Wingred
Xander
Xantarax (Sebastian Brack)
Xen (André Hecker)
Xenia Kôrínku
xeph
Ximias (Alex Holberg)
Yandrak45
Yanniiick
Yasgul (Marcel Ziaja)
Ygramul (Marco Hasert)
Yinx_Gepardes
Yipp
Yoonah
Yuki
Yuki Claw (Sebastian Schumnig)
Yukiii (Tobias Hattinger)
Yuki_Winterstar
Yuma
Yuro
Yutaka
Zackadoodle
ZanZahirr
Zarum (Andreas Staub)
Zarzus
Zavix (Ciprian Huidiu)
Zephyr
Zero
Zerorra (Johannes Freund)
Zero_Strelitzia
Zest
Zider
Zikko
Zimt
Zotti
zukry
Zxera (Abdulla AlHashimi)
Zymen
Zyro (Samuël Dhont)

STAFF CREDITS

Board of Directors

Chairman
Cheetah
(Sven Tegethoff)
Vice Chairman
Richard Nightfox
Haku
(Mathias Volkhard)
Treasurer
Loewi
(Ingo Schumacher)
Vice Chairman Assistant
TaniDaReal

Accounting

Accountant
Loewi
(Ingo Schumacher)

Hotel Relations + Contract Negotiations

Hotel Liaison
Richard Nightfox

Registration Team

Team Director
Loewi
(Ingo Schumacher)
Vice Lead
Jumpy
Onsite Registration Cashier
Koltas
Kurasaiya
P0ssum
Sheppy
Strangewolf
Selis
Azana
Onsite Registration Assistant
Arco
Aturu
Bento
Cadian
CaidaTigre
draconigen
Finn
FuzzyFox
Iggi
J.C Wolfston
Kodi
MOW
Nov
Renée Kathrin Furwing
robsqrl
Ryūnarios
ScharasTheFolf
Vargore
Weidhas
White Lion
Badge Artist
Animal Art Crimes
T-Shirt Artist
Yop
Domino Twist
Sponsor/Helper Pins
TaniDaReal
Eurofurence CI
TaniDaReal

Press and Media Relations

Director
BlueBerry
Jorinda
Media Liaison
Avalanche
Leomanum
(Hartwig Handt)
Raschkar
(Heribert Vogt)
Sazi
Sheppy
Zuri
Video Creator Liaison
Greykas
Consultant
Jörg “o’wolf” Reuter

Local + Public Affairs

Director
Mystifur (Oliver Bartel)
Team Member
Cubitus

Marketing + Communications

Director, Schedudling, Writing, Proofreading
Anhänger der Pestilenz
Mona
Art
Raironu
Charlie
Majken
Raishy
Grion
Swatthy
Saturnringzz
Writing, Proofreading
Majken
Pappel
Silverfoxwolf
Posting
Nerozhen
Advisor Division
Director
Dingo
‘Yote
(Social) Media Observation
Jörg “o’wolf” Reuter

Internal Coordination

Director
Hai λ
Jyanon
Consultant
Jake R
Staff meetings, Coordination
Saturn
Token
Wepwawet

People + Culture

Director
Pattarchus
Teddy Baarson
Consultant
Jyanon
Directors Assistant
Wepwawet
Teamlead
Recruitment
cHimaerA
(Marius Sabou)
Recruitment
Shirefox
Saturn
Recruitment / Dev
Keysin
Internal Process Coordinator
Cuddlepuppi

Staff Lounge

Director
Mesur
Kruemel
Team Member
KingSimba
Blazingstar
Tiger in a Spotlight
PC-Ente
Anrhok
Belos
Joolz
Khajik

Funding + Cooperations

Director
Tarian (Thorsten Hirschfeld)
Mystifur
Team Member
Haku
Richard Nightfox
Rhondil

Charity

Director
Sniffer
Refr Tarks
Art and Design
TaniDaReal
Pan Hesekiel Shiroi
Henrieke
Karpour
Charity Booth Lead
Indigo Icetalons
Charity Booth Member
ZenAku
HazelHorse
Kiguren
Dibs Razell
Mylunee
Julius
Wikazu
Halite
Event Team Member
nek0
Hakogori
Fenalice
Suzy
Exobass
Perrydotto
Donation Team Lead
AQTUS
Donation Team Member
Rakardia
Das Dexter
Tueddeln
Shey
Sylveon
Fontra
Software
Sky
Charity Reporter
BiscuitFister
Representative
Medita Nack
Auctioneer
Onkel Kage
Special Thanks
Mstr f Dstrctn
Riffuchs

Guest of Honor Relations

Director
Arahn
Mobo
Crew
Bagheera
Dejay
Fenrir369
SgtFleischsalat

Sponsor Gifts

Director
Wawik

Art Show

Director
Cairyn
(Ronald W. Klemp)
Blue_Panther
(Robert Keller)
Riffuchs
(Kai-Uwe Wilke)
Software Maintainer
naut
Crew
Asraelle
Aiwendil
Shyboar
Zephyr-Frost
Fenrikur
Dimaray
MrWho
Axel el Gato
Jasiri (Benjamin Bitterwolf)
SomeAussieDog (Nathan O)
meaw
HR / Life Drawing Session
Drift
Charity Liaison
Refr Tarks
Sales Managment
Remus
(Johannes Landerer)
ArtShow IT
Nanuk Anori
Customer Service
Chakat Blacktail
Art Show IT & Signage
Theolyn
Auctioneer
Tabalon
Crew (Software Dev)
Maraxi
Valaphee
Crew (Proof Reading)
Nightshade
Speedytig
Crew (Graphics)
Timhey
Konstidog
Signage / Sigital Showroom
Tatsuya (Johannes hammerer)
Closing Auctioneer & Vernissage
Tabalon
Special Thanks
Garra

Conbook

Director
Vinaru
Designer
Blue_Panther
(Robert Keller)
Schnopp
Cianiati
Events Liaison
Fenrikur
Editor & Content Writer
Pattarchus
Printer
Skunki
Internal Coordinator
Revaivwra
Proofread Teamlead
Jasiri
(Benjamin Bitterwolf)
Proofreader
Snow-wolf
Eisfuchs
Pattarchus
Kamuniak
Jake R
MOW
Dingo
Haku
(Mathias Volkhard)
Map
LunoWroo

ConOps

Festival Director
Den
Ericmon
Obsydian
Teddy Baarson
Crewlead
Charcoal Mouse
fafnyr
Grünfuchs
JR ‘Jerry’ Wolf
KingSimba
Kubwa
Naitas
Roadie
Anrhok
Sophia Aska Müller
Balenty
Balisto Wolfclaw
Blazingstar
Bucco
Black Dragon
Circuitbreaker
Feral_Day
Freka
Garyzan
Grey
Kurtchen
Kiff
Kira Resari
KimiShark
Len894
Lu
Natsuke
Nosty
QuackQuack
Ink_25
Ryzen
Rothritter
Shinsuen
Jonas Lührig
Spike Wolfshund
The Nicked
Thex
Topas
White Dragon
Lossos
TeoKuma
Citrox
ItsToto
Inari
OutBlacked
Ratchet
Zerocrash2000
Runner
Athrune
Bandi
Fuze
Hoz
Keys
Lynkilas
Mino
Nico

Rayn
Riley
Ryrow
Santa
Sharky
Snekussaurier
Solevan
systemNEO
Valdrec
Wolfiii
Wolfsherr

Daily Eurofurence

Director
Draugvorn (Till Baar)
Writer
Akeela (Peter Plickert)
Caligo
Isolectra (Hannu-Heikki Puupponen)
Luxen
Sundance
Photographer, Director
Angus (Matthias Bauer)
Photographer
Aeverus (Oliver Lentz)
Decyl
Lenny
Layout
Martini Snowfox
Rave

Statistics

Director
'Yote
Jyanon
Analysis
Apsidalmosaic
Kibi
Analysis and Communication
Araku
Survey Design
BlueBerry
Technical Consultant
Cintas Fox
Web Rollout
draconigen
Presentation
Furregan
System Operator
Xenor

Programming

Director
Akulatraxas
TiBoth
Event Team
AmurUssuri
Tilondrion
Wachhund
MW-Taranis
Eisfuchs
DJ Lead
Caida
EF Info System Software Dev
Akulatraxas

Fursuit Entertainment

Sub-Team Lead
Tilondrion
Team Member
Aldrich
Aninok Magnolis
Athesis
Ericmon
Ferrero Ferro
Holly
Maexel
Sven

Dealers' Den

Director
Pattarchus
Alpha_Ki
Vulniir
Kuro
Registration System - Software Developer
Fenrikur
Jul
SharkyTheWhite
Sebi (Sebastian Bora)
Diftraku
Skayo
On-Site Assistant
Rakan
Braket
Pup-Star
Coldwyn
Alcyone
Apsidalmosaic
Tushie
Maniko
Gorsh
Nuri
AkiShadowpaw
RaisorTheAvali
Thory Fox
William

Awareness + Inclusion

Director
Windmelodie
Mara
Crew
Runoratsu
Mobo
Schnopp
BlueBerry
Mstr f Dstrctn
JinxMcKenzie
RealZero
Malti
Gabe Foxx
Lume
ButterScotch
Bane
Kitsune Schwarzfeuer
Makishi
Revo
Akira
Sprout
Kalynx
Sheepsie
Ashnu
Cato
OtysPossum
MikaMilton
Jaime
Sami
Alleris
Kardu
Edel
Sunny
Kirei

Critter Operations

Team Lead
Pattarchus
Rusty Braze
GitHub Manager
Fenrikur
Team Coordinator, Info Desk Staff
Menarian
Grouplead Development
Gemoron
Developer
kshade
Wolfsauge
Dhalucario (Leon Grünewald)
Ekkoklang
KazuneKit
Stax
Info Desk Staff, Theme Designer, Documentation
Balenty
Info Desk Staff
Grünfuchs
Kira Resari
Lu
Obsydian (Daniel Habel)
PC-Ente
Ink
Saturn
Teddy Baarson
Token
Wepwawet
Plüschfuchs
Wrexlin
PseudoCanid
Keys
Ekkoklang

Theming + Experience

Director
Snow-wolf (Patrizia Dona)
Ferolux
Setup / Teardown
Finiarel
Luno Wroo
Noweti
Sparkle Fuchs
Charity Liaison
Joel
AV-Tech / Electronics
norom (Andre Julius)
LupusChaoticus
Designer
MoraMoor
Riegk
Starmax1000
Sebastian
Props
Mstisha

Mascot Team

Director
Panromir
Moray
Spotter
RainbowT

Fursuit Badge

Team Lead
Thiritin
moxtu
Takemura
Crew
Traceo
Fuchs
Malunis
Blueni
Nighty
Kandril
Rusty Braze
Tai
Nerozhen
Johnny McBräsel
MrTomxo
Kloree Stripes
IchiroHeyena
Midnight
Alexis
Sky_Bluefin
Xaymar
Ni

Fursuit Photoshoot

Director
Shorty
Christian "kovu" Hesse
Crew
Fuwo
Fusselotter
Ardes
Pinsel
SinusFox
Lee Taiger
Kibo Karatarus

Fursuit Support

Director
Jake R
Kalaallit Amaroq
Mystifur
F.E.-Team-Electrician
Fuaran
Crew
Amatheia
Amon
Andrew
Arvyr
Atrix
blackdotraven
Bloome
CaelBun
Deidris
Fritz Edelweiss
Furan
Gemoron
Glax
Kazzador
Kanoro
KBK
KiraLKurama
Kodu
Larvagandor
Lucy Lux
Mara
MeraX
m4monty
Marcy Draco
MutzBunny
neo
nick42
Niru
Odvarg
Oppeola
Polarie
Rivel
Rusty Braze
Sazi
SetoxFoxy
Shurikan
Sly SilentClaw
TilCreator
TNT_invader
Turiv
Tuxel
Volskar
Wachhund
Wolfsauge
Ximias
Yony
Zaqurio

IT Department

Director, Team Lead OnSite-IT
gingerwolf
Director, Team Lead App
Fenrikur
Director On Site-IT
Matt
Permission Management Legacy Systems
Zefiro
Legacy Systems
Mendra
System Administrator
DinoEx
Hurga (Hanno Foest)
Fafnyr
Kubernetes Administrator
Canta
App Developer (mobile)
Faye
Pazuzu
Vanj
App Developer (backend)
Maakinoh
Meta
Rain
App Developer (UX/a11y)
Kalynx
EFnav
laura_fae
Taodial
EFnav / Network Engineer
Gwen
Scientress
Network Engineer
Aveexyliium
Lilly
Jadyn
ProtoMuffin
feuerrot
Stally
Cooper (Fanel)
Lordi
Deneb
Inventor
Ember
Fynnley (Marleen-Fynn Haala)

Registration Software Development

Software Developer, Registration System Operator
Jumpy
Software Developer
Rakan
Selis
Noroth
Faye
Pentester
Blastdav
Artist
Pan Hesekiel Shiroi

Internal Software Development

Software Developer
Thiritin
Ni
Alexottr
Habu
Balenty
Hunter/Tim
Proko
ThunderAl
Takemura
Dan/Boshamo
tblFlip
MitchSirco
Shadow Worker
Faye

Logistics

Team Lead
Tanor
Lumex
Crew
Phasor
Nano
Dragoneye
Xerox
Yach
Lucky
Hige

Closing Ceremony

Department Director / Host
Cami Roo
Host
Cheetah (Sven Tegethoff)
Co Host
Onkel Kage
Stage Manager
Haku (Mathias Volkhard)
Photo / Video
SE21
Monsy

Security

Security Director
Dingo
KittehBit FireDawgAT
Kazookie
Chudlight

Security Crew Member
Brookida (Benjamin Grebe)
Junmap
Lyserc
Morkai Pawpad
Nightpaws
Raschkar (Heribert Vogt)
Tristan
Scarlett
Lord Leonidas Aquillon
Vaulz
Kovu
LoganWho
Nath
Zen (Fabian Werheid)
Sammy Snowflake
Futeko
Trust
Flint
Cato
Tommy
Gwein
Aroxxis Downfall
ImiakWolf
Eslar
Wolpertinger
Nighty Swifthoof
DatDraggy
Nighthoof
Firefur Lion
Lucian
Lux
Prochorowka
Vilkas Toxicwolf
Auster
Merv
Ben300
Hawkynt
Brionack
Xenor
Fofi
JinxMcKenzie
Leon
Navak
Tyron
TheSeventhWolf
airfoxxx
Gray (Grace)
TIA
Bønji
Sky Bluefin
Rivel
nek0
LUHI
Tiberia
kshade
Scratch
Soja(Soße)
Firefox
FluffyLightning
Tairecat
Nic
Lykary
Nahkato
Genkuna
Remy the Shepherd
Michi
Arboras
Veno Wolf
LJ
Kurtdevos
AskanTheHusky
SKAKI
Aki the fox
Payam
Kodi
Leopardaone
KTiger84
Ripster
Vanj
Brhama
Berserk
Mighty Maio
Hastarii
Lucky
Boreas
Flurcky
Mika
Blackie the deer
Wilma
The_Egginator
FC_D
Rako
Dalmatian
Kamil the golden cat

Stage

Director
garra (Markus Haferkamp)
Haku (Mathias Volkhard)
Jaryic (Henning Stalke)
Karrn (Torben Hellige)
MafunDi
Tarian (Thorsten Hirschfeld)

Stage Technician
Askara Fluffball
Buck
ChipHusky
Deakia
Dragi
Frechdachs
Kaz
Kruemel (Michael Denthaner)
Krypto
Mineeeeeeee
Moonliah
Monoko
nickelfloof
norom (Andre Julius)
Nox
Oatcake
Rikk
Bahati
Sebasel
Sternchen
Foxy
Ulfgard
Unicat
YellowStreak
Reesa

TL Stage Decoration
Blue_Panther (Robert Keller)

Stage Decoration Tech
Lenny

Production Manager
garra (Markus Haferkamp)
Den (Dennis Gierling)
Haku (Mathias Volkhard)
Tarian (Thorsten Hirschfeld)

Production Assistant
Hai λ
norom (Andre Julius)

Pawpet Show

Team Director
Cheetah (Sven Tegethoff)

Writers
Cheetah (Sven Tegethoff)
Eisfuchs

Production Management
Dunkelpfote
Haku (Mathias Volkhard)

Puppeteers
Aiko
Asmodina
Curry
Dunkelpfote
Eisfuchs
Elektrik
Fuaran
Haku (Mathias Volkhard)
Kayjay
Kida
Kirei
Lynard (Dirk Lang)
Mstisha
Nex Carter
o'wolf (Jörg Reuter)
Orun
Pan Hesekiel Shiroi
Runoratsu
Sunny
Wane
Zephyr

Voice Actors
Blu the Bold
Frechdachs
Pan Hesekiel Shiroi
Reesa (Barbara Reier)

Stage Hands & Assistants
Lab Ratz
Reesa (Barbara Reier)

Editor
Lance Ikegawa

Costumes
Kida

Opening Titles
Big Blue Fox
Cheetah (Sven Tegethoff)
Dunkelpfote
Eisfuchs
Elektrik
Haku (Mathias Volkhard)
Kida
Mstisha
o'wolf (Jörg Reuter)
Thalian
Tioh (Markus Nowak)
Zephyr

Original Score
Fox Amoore

Backstage Manager
Dunkelpfote

Prop Management
Aiko

Art Director
Timmy Fox

Character Designs
Pan Hesekiel Shiroi

Puppet Builders
Haku (Mathias Volkhard)
Kida
Lance Ikegawa
Mstisha
Pan Hesekiel Shiroi
Runoratsu
Sunny
Tioh (Markus Nowak)
Zephyr

Props & Set Pieces
Aiko
Cato
Cheetah (Sven Tegethoff)
Dunkelpfote
Haku (Mathias Volkhard)
Kayjay
Kida
Kirei
Lynard (Dirk Lang)
Mstisha
o'wolf (Jörg Reuter)
Orun
Reesa (Barbara Reier)
Runoratsu
Tab
Tioh (Markus Nowak)
Wane
Wolfsauge
Zephyr

Backdrop Designs
Asmodina
Helen Sunlight
Kaze Kai-Yo-Tei
Martini Snowfox
Monster Cheetah
Red-Izak
WeaselClaw

Projections
Cheetah (Sven Tegethoff)
Dunkelpfote

Sound Design
Cheetah (Sven Tegethoff)
Eisfuchs

Lighting
Askara
Frechdachs
Mineeeee
norom (Andre Julius)

Sound Engineer
Jaryic (Henning Stalke)

Video Playout
Gingerwolf
Lykantrop

Software Development
Dinoex (Dirk Meyer)
Suran

Remote Audio Trigger System (RATS)
Kayjay

Special Effects
Dunkelpfote
norom (Andre Julius)
Orun
Runoratsu

Logistics Lead
Haku (Mathias Volkhard)

Video Recording
Suran

Curtain Call
Andre
Askara
Dunkelpfote
Orun

Special Thanks
Die Urbanisten
Landschaftspark Duisburg-Nord
Nightfox
Union Gewerbehof Dortmund
All our Neural Backers! We would flatline without our syndicate of co-conspirators!

Dances

Director
CaidaTigre

Helpful Hand DJs
Arco

DJs
Addix
BigBlueFox
YellowStreak
Nick Schwenderling
Banjo
KanaMau
Kertinox
Softplush
CaidaTigre
Hoots & Curls
Cheetah
Burutatsu
Fjordy
KlimBim
WitBolf
Asgra
NRJAY

Dance Competition

Director
Koltas
Wolvinny

Greenroom Lead / Programming
P0ssum

Greenroom Support / Producer
Kara

Production Assistant, EtA Host
Kura

Greenroom Support
Faukx

Greenroom Support
Forlore
Faukx

PoF Music
Frees
Panriel

PoF DJ
KimBim

PoF Host
Sheppy

POF and ETA Host
Jay

Animations
Drakonic

Dead Dog Party

Director, Management
ShadeWolf
KanaMau

Management
Howell

Tech - Audio
Glexes

Tech - Lead
OverlayFox

Tech - Lights
Monty!
Naxara

Tech - Laser
Unicat

Tech - Video
Laurent Burg

Security
Rekaron

Head of Security
Zyclonix

Stage Hand
FuzzyPones

Video Operator
Flaik

Inventory Management
Mawterwelon

Media - Lead
Devonshiree

Summerboat Party

Director
Hunter

Director, Relations
Cubitus

IT/Backend/Reg
DatDraggy

Financial
BerkWolf

Critters/Registration
Vaelken

Games Corner

Director
Cintas Fox

Member
Cheynas
Glax

Jason McMaddox
Pechschwinge

CAD Design
Team Lead
norom (Andre Julius)

Telecommunications
Director
Honigeintopf
Winged Neko (Sebastian Kipp)
Crew
Boltee
Carenath Stormwind
Johann
Littlecheetah
Raurmar (Philipp Richter)
SargonPhin
Sivath
Sethaa

Opening Ceremony
Team Director, Production Manager
Wolfdenden
Art Director, Animation
EosFoxx
Team Director, Tech
Art Director
Chaosthief
Animation Lead, Storyboard
PaperCalypso
2D Concepts, Illustrations
Nievaris
Music
CoVahr (AudioCreatures)
Voice Recording
Jaryic (Henning Stalke)
Dubbing Voice
TaniDaReal
Sound Design, Voice Recording
Cami Roo
3D Art and Animation
Malactus
Etrius
Maddy Harber (Shibi_Cherry)
HeadlessM8/LuneyTheCat
Cery
RoseRedTiger
SlimPlay
FreeFoxRagu
Wallydoesthings
Script, Moderator
Yeeny Martini
Moderator
Dmitri
Jay
howl
IT Support
Ægialeus (Roman Mednitzer)
Stagerunner
Royen Blackwing
Bobcat - Puppeteer
Haku (Mathias Volkhard)

Screen Operations Projections Team
Director
Lykantrop (Sascha Heinle)
Technician
Gingerwolf (Olaf Polan)
Technician VJ/ Animator
Urmel
Technician (N+M)
Mastix

Digital Signage Team
Director
Lykantrop (Sascha Heinle)
Software Developer
Thiritin
Nighty
tblFlip

VJ Team
Director
Krauti M.
Vilvi
VJ/Animator
Blueni
MrTомхо
YellowStreak
Mesur
Unicat
Kruemel
ChipHusky
KilianDash
Sparkles
JaydenAra
VJtengen
PatrIX

Video
Director
BigBlueFox
KwisA
Lykantrop (Sascha Heinle)
Gingerwolf (Olaf Polan)
Camera (Field Only)
Athesis
Q-DK
Camera
Cleanerwolf
Jake
Kidran
Kyron
LexieWolf
o'wolf (Jörg Reuter)
Proximus
Randon
Ron Fox
Tsanawo
Yellowstreak
Videodesk / Camera
Gummibjorn
Nighttime Videodesk
Kaarlo
Tellos
Steadycam Op (Field Only)
KeksTheFurry
Painting
Kimon
Administration / Videodesk
TiBoth
Videodesk / Camera / Stream-IT
Tin
Team Member
Thalian
Daxaetrus
Nexus
Paka

EF Prime
Twitter & Schedule Feed, IT
Athesis
Operations, Content, Scheduling, CGI
BigBlueFox
EF Prime Jingles & Sounddesign
FoxAmoore

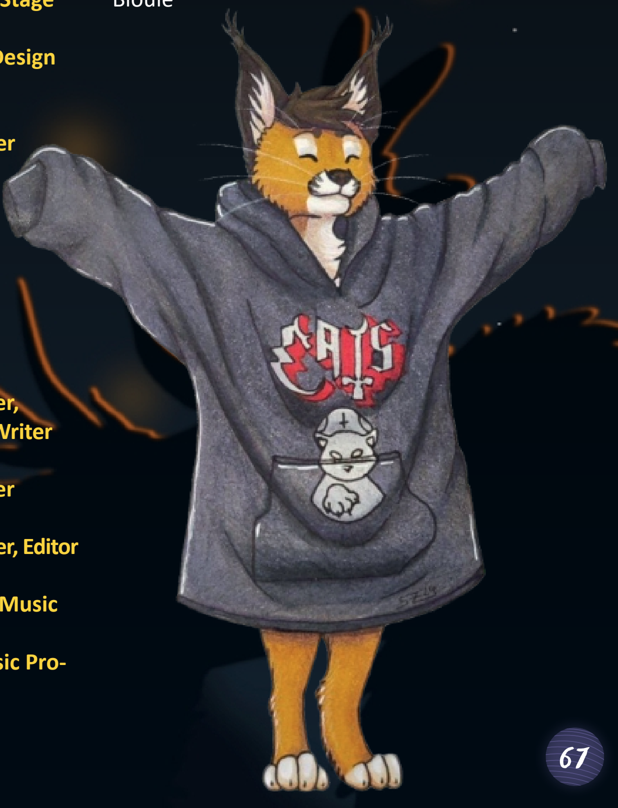
Website
Main Website
draconigen
DevOps
fafnyr
Archive
Fenmar
Logo Design
Art of Fleeks
Accessibility
Hebi
Writing & Proofreading
Lio
HelpCenter
OokamiHudson
Fursuit Photoshoot Site
OxySynth
Banner Exchange
Vinaru
Survey Administration
Xenor
EF30 Redesign Consultation
'Yote
EF30 Redesign Accessibility
Windmelodie
Team Member
Jyanon
Charlie McGrew

VR Department
Director
Cyrus
Wilk (Filip Lipski)
Art Director
Patr|X
Technical Lead Virtual Worlds
Reimajo
Team Lead Outdoor Stage
Howell
Event Technician
Atry
Blueni
KilianDash
VR Team
FuzzyPones
JoRoFox
KanaMau
Laika
Markcreator
ShadeWolf
Stax
Thorri Snep
ToasterTheFox
Vulpes
VR Time Slot System Engineer
NotFish
VR Developer
Atomiklan
VR Moderator Team Lead
Pancake
VR Moderator
FoxSerito
Lekord
SassyBritches
Skumen
theonecutefox
Xstro
VR Tester Team Lead
Vlinx
VR Tester
GrayWolfCoder
Isa Nova
MamaCoffeeCat

Furry Tails Theater
Director
Skaugen
Yeeny Martini
EF Director Trainee
Nico
Theatrical Producer, Backstage Inspizient, Crew Lead
Pestrat/ Anhänger der Pestilenz
Writer, IT, Crew Lead
Drake Knifetail
Treasurer
Laino
A/V Lead, IT, Stage
Rikk
Stage, Light Design & Tech
garra
Stage Manager
Tarian
Stage
YellowStreak
Buck
FOH Audio
Seb
Editor
Tarrik
OST Composer, Music Lead, Writer
Amniraat
OST Composer
Eli
Music Producer, Editor
Martin RJ
Intermission Music
Foxy Hunter
Ambient Music Producer
Fluff
Editor
Ashnu
Sylkar
Space
Editor, Content Creation, Stage Hand
geballo

Creative Director, Actor
Lambda
Actor
Altor
Laffie
Rhubin
Nick
Nico
Codey
Actor, Content Creation
Dusty
Supporting Actor
Kamii
Artist, Content Creation
Jay
Costume Design, Tailor
Djoona
Prop Lead
Husker
Costume (Fursuit)
Kilida (Meli)
Prop Builder
Larvagandor
Twizzarak
Sepura
Chajax
Jascha/Kyomawolf
Xypher
Aurora
Xypher
Sirius Celsius
Twilight
Izu
Cloudfall
Yuri Lynx
Stage Hand
Blouie
Kray
Janusz
Bavel
Slavic Dragon
Nad
Ekatheavali
Link04/Ronan
Eva Keniva
Mona
Stage Hand, Post Production, Mastering Engineer
HeyoNeo
Choreographer
Kura
Logistics, Stage Hand
Fastenpokefurry
Artist, Costume (Fursuit)
Swathy
Artist
Luhrak
Eron Pendragon
Grion
Kay Kay
Jamie
Drakheniel
Mora
Post-Production
Weveonix
Max
feuerrot
Photographer
Soren Wolf
Camera Script
Grey
Souffleur, Dress Help
Kolibrie
Dancer
Cato

Special Thanks
The VirtualFurence Community
The PHC Team



ARTIST CREDITS

AERITUS

linktr.ee/sara_aeritus

Illustrator from Italy, nerdy person, proud furry, cartoon lover and professional dork. Works in different media and styles.

Filler, Arena Stage Banner

AHMA

linktr.ee/artofahma

My name is Ahma (enby, he/they) and I am a animal/furry & human artist from Germany. Most of my drawings are cute and bright and I love using pastel colors a lot!

Standee, Welcome Gate Star, Staff & Critter Festival Cup Eurofurence 30

AKEYLA CATHUMAN

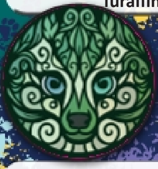
dracolorium.ch/

Akeyla is a Swiss fantasy and furry artist.

Arena Stage Banner

ALECTOR FENCER

furaffinity.net/user/alectorfencer/



AlectorFencer is a professional comic artist, illustrator, creature designer, concept artist and worldbuilder. Her greatest joy is to bring ideas to life on paper, no matter how big they are. Comic Artist, creator of MYRE.

Arena Stage Banner

ALPHA-KI

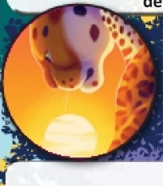
furaffinity.net/user/alphaki/

Graphic designer, illustrator and full time mom with a passion for colors and art.

Dealers' Den Print Job Designer & AD Fruit & Vegetable Posters

ARVEN

deviantart.com/arven92



A freelance illustrator and comic artist from Italy with a huge passion for drawing animals, and especially big cats. Author of the webcomic "Africa". Pizza enthusiast.

Fullpage pg.11

ASHANTI

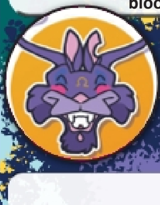
artshanti.carrd.co

Hello there! I'm a part-time artist, 80's, plant, paleo and cyberpunk fangirl from Germany.

Fullpage pg. 15

BLOODHOUNDOMEGA

bloodhoundomega.carrd.co/

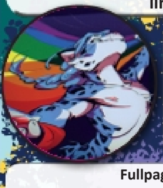


I am a Purple Space Puppy, Illustrator, Photographer, Critter Connoisseur and Headworld Builder.

Glass Sticker in Foyer X

BLUE PANTHER

linktr.ee/Blue_Panther



Bouncy Blue vector addict and ink blotch collector with a soft spot for soft pencils.

Fullpage pg.28 , Arena Stage Banner

BUBBLEWOLF

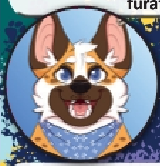
furaffinity.net/user/bubblewolf/

BubbleWolf is a UK anthro artist whose work explores themes of romance, unconventional beauty and self-reflection.

Conbook Cover

CARAMELCORGI

furaffinity.net/user/caracorg/



Hi! I'm Caramelcorgi and a German freelance artist! I draw digitally and traditionally and love anthros, and ferals.

Filler pg. 69

CHAPIDUH

t.me/ChapiduhArt

Mötz Mötz, anthropomorphic art by a friendly cat, soft characters, cozy vibes, and a welcoming safe space. <3

Horizontal Lobby Banner

DARKVIOLET

furaffinity.net/user/darkviolet/

Feral Artist Who Draws Ferals

Filler pg.12, pg.29,pg.72, After Dark Rollup

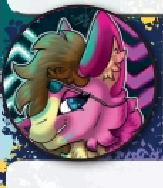
DASPINKZEUG

daspinkzeug.carrd.co

I love drawing sparkly animal people!

Filler pg.13 middle, pg.44

DRAGONLOVA



I'm a 23 year old artist from the USA, and I've been drawing since I was young! I love to draw in my free time and enjoy making people happy with the work I can make.

Filler pg.38

DEUS EX MOOSE

deusexmoose.com/

Moose uses anthropomorphism as a metaphor and visual embodiment for the human condition and critiquing social identity, sexuality and our relationship with the natural world.

Dealers' Den Badge

DOMINO TWIST

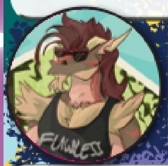
DominoTwist.com

Tattooer and painter from New York currently hiding out in Colorful Colorado. Been hangin' with the furries since 2009.

Tshirt Design Eurofurence 30, Sponsor Pin, Festival Cup Design 2

ERRUNIK

linktr.ee/errunik

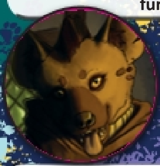


I'm a furry digital artist and fursuit maker from Germany with a slight zebra obsession.

Fullpage pg.27, filler pg.70

FAUKX

furaffinity.net/user/faukx



Faukx fills his time with drawing and creating costumes for conventions and Larp events. He has his den in the Netherlands.

Trophy Design and Illustration

FEXAZAUR

crocconfidential.com

NYC native, Fex has been drawing since they were a wee little hatchling and entered the furry fandom in 2013.

Festival Cup Design 1

FLEEKS

fleeks.art

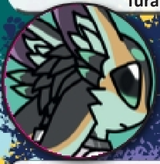
ART AND DESIGN
FLEEKS.ART

Fleeks is a dragon-brained vector artist, merchandise designer and illustrator from Germany.

Eurofurence 30 Logo

FORTESO5

furaffinity.net/user/fortes05

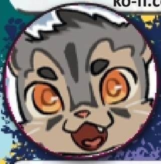


Im a digital artist who mainly just draws a bunch of avali (usually me) and space, and or

Filler pg.62

FROSTYWHISKERS

ko-fi.com/frostywhiskers/gallery



I love working with a wide range of mediums, digital painting, watercolor, 3D printing and crafts! Come check out my work if you like cute chibi drawings or handmade wire figurines!

Filler pg.13 top, pg.33

GREEDO

furaffinity.net/user/dreg

Greedo is little artist, who make the drawing just for fun

Filler pg.71

HALCIFER

halcypher471.bsky.social

Big red fuzzy behemoth artist who LOVES art n games and roaring positive vibes!

Filler pg.24, pg.42

HASETH

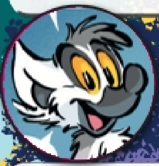
furaffinity.net/user/haseth

I am a furry and anthro artist from Germany who was dropped on Earth in 1993. I like to draw on the more kinky side and often this includes very round and well gifted figures

Filler pg.40, Camp Fire Site Fence

HENRIEKE

henriekegoorhuis.nl



Hi! I'm (Henrieke,) a full time artist (from the Netherlands) and a huge nerd about wildlife, 2D animation(, theme parks) and comic book ducks. I draw(/drew) for Disney, Woezel & Pip, Looney Tunes and Tom Puss but I especially love to draw ALL the animals.

Standee (Seals & Greeny)

JUKAJO

jukajo.carrd.co

Hello there! I'm Jukajo, artist from Germany with a love for drawing expressive toony animals.

Website Artwork, Aluminium Fabric Frame

KATARA

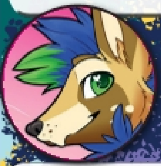
katara.de

Traditional artist and graphic designer, doing furry and animal related artwork since more than 20 years.

Fullpage pg.3, Anniversary Pin

KINGCIVET

t.me/kingcivet



Just a nerd who loves viverrids and lemurs :3

Filler pg.10, pg.20

KIRUTO

toyhou.se/Kiruto

I consider myself an animator,artist and editor.

Filler pg.39

KURASAIYA

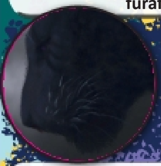
t.me/kurasaiyaart

I am Kura and I draw digital art, traditional art and create clay sculptures of anthro creatures!

Dance Competition Poster

LADY KURAI

furaffinity.net/user/ladykurai



Digital artist with a love for painting cats, nature and magical

Fullpage pg 55

LASERPAINTS

laserpaints.com

LASERPAINTS

A guy who draws beefy horses so much that people just assume he is one. Also does occasional 3D and gamedev.

Fullpage pg.22

LUME

lumephobia.carrd.co/

Hey everyone, I'm Lume, a hobby artist from Germany who enjoys drawing cute creatures and cozy sceneries.

PAW Badge, Service Dog Badge, PAW Filler pg.16 bottom

LEMUR PRINTS

lemurprints.com

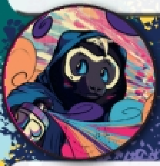
LEMUR PRINTS

A small and independent European print shop, working with stickers, lasers, UV print and acrylics for orders big and small!

Filler, Greeny Trading Card

MAKIBOX

cara.app/makibox



Passionate digital artist and animal/fursuit photograph.

Fullpage - Conbook Cover Inside Left

MALTI

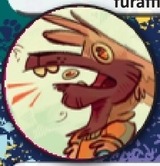
t.me/MaltiDoesArt

I'm Malti, wanna-be artist from Germany and basically 3 corgis in a trench coat. My style leans on the toony side and I have a big heart for everything canine.

Silhouettes Conbook Filler A&I Page

MARLONADE

furaffinity.net/user/marlonade/



I like pigeons, cheese and drawing silly critters!

Horizontal Lobby Banner, Standee, Filler pg.26

MILLICENT

pondaworks.bsky.social

All things furry, arts & crafts

Quiet Room Filler pg.17

MIRRI

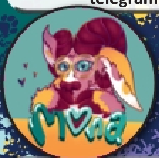
dragonmirri.carrd.co/

“Self-taught artist from the far north of Germany who love’s big cats and small rodents”

ConOps Shirt Design

MONA

telegram.me/mona_thehoofeddragon



Hobby artist, fursuiter and bookwyrm from southern Germany. Self-proclaimed member of the “dragon lover to horse girl” pipeline ;)

Suitwalk Map pg.26

MORAMOOR

furaffinity.net/user/moramoor

I´m an artist from the north of Germany and love to spread joy with my creations. I stream my art on twitch, come and join the progress!
Also visit me at the Dealers’ Den, would be happy to meet you :3

Standee (Drummer Girl, Jazz Crocodile), Themed Pipe Signs, Zipper Wall Small, Balcony Decoration, Filler pg.60

MOXTU

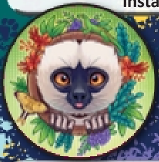
linktr.ee/moxtu

small artist with big creativity, passion and curiosity. Let’s all get along and have a good time.

Filler pg.43, Quiet Room Standee

MR. LEMUR

instagram.com/mister.lemur/



I’m Mr. Lemur, an animal illustrator. I love drawing various animal species. Passionate about lemurs, I support their conservation & animal protection.

Fullpage pg.23

NIEVARIS

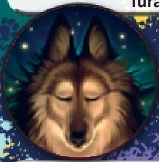
nievaris.art

I’m a freelance illustrator based in Austria.

Orchestra Art pg.50

NIMRAIS

furaffinity.net/user/nimrais



I’m a German veteran anthro and animal artist who sometimes emerges from the void to get creative

Hanging Banner Lobby

NOVA LIMEGOAT

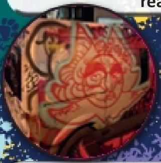
furaffinity.net/user/nova-thelimegoat

Just a small hobby artist who enjoys doing anthro art, nothing more

Filler pg.25, pg.45

NÖFAÏR

reallyhungryanimals.club

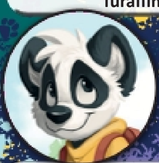


A creature forged from dirt and grime, created by a rouge government experiment in the state of New York.

Volunteer Pin

PACO PANDA

furaffinity.net/gallery/pacopanda/



Anthro traditional and digital artist interested in super cute art

Filler pg.53

PAN HESEKIEL SHIROI

pan-hesekiel-shiroi.de

Professional illustrator by day, gamer and Twitch streamer at nigh

Charity Concert Poster, Pawpet Show Poster pg. 49

PAPER CALYPSO

papercalypso.com

Illustrator and animator of kawaii animals

Filler, VR Rollup Banner

PAZU

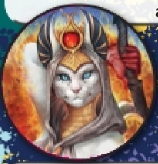
furaffinity.net/user/kaji

I’m a German illustrator and furry artist with a preference for dark themes of all kinds.

Hanging Banner Lobby

PECHSCHWINGE

artstation.com/pechschwinge

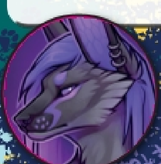


Nadine Schäkel aka Pechschwinge, fulltime artist, art director at Ulisses Spiele and creator of the pen-and-paper RPG "Die schwarze Katze"

Design Greeny Trading Card, Standee Greeny, Bamboo Fan, Large Zipper Wall, Welcome Gate Star, Fullpage pg. 2, Filler pg.21, Paper Fan Sponsor Gift, Vr Rollup Banner

RAIVEN

t.me/foxbane_art



Full time tattoo artist and writer from Germany who loves to create stories on skin and paper. Formerly known as Lunakia."

Escalator Stickers, Column-Banner

REDFLOYD

redfloyd-art.carrd.co/

I'm RedFloyd, a german Anthro Illustrator, messing with digital illustration and analog media like graffiti and linocuts! Bold lines. Bright colors. Organized chaos. Graffiti-inspired art, playful characters and urban aesthetics.

Zipper Banner Small, Late Night Event Ticket Artshow, Arena Stage Banner

RED IZAK

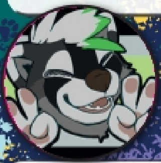
redizak.carrd.co/

Fantasy artist from Poland

Horizont Lobby Banner

REVAIVWRA

t.me/artofrev

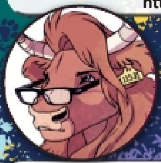


Quick pictures, dumb humour.
Yep it's a Rev

Filler pg.1,pg. 54, Sticker Wall Graphic, Dealers Den Rule Posters

ROIHU

http://roihu.bsky.social/



A Finnish furry artist and author based in Norway, obsessed with designing furry playing cards.

Art Show - Vernissage Ticket Illustration

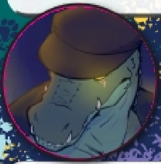
SCHL4FY

schl4fmuetze.com

Hey there! My name is Schl4fy and I'm a freelance artist, focused on fantasy illustrations & videogame artworks, mostly known for Spyro the Dragon fanart and my comic "Verge of the World".

Column-Banner, Standee (Monkey)

SAGI

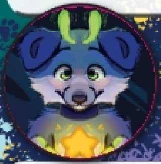


More than twenty years in the fandom. If you were on the internet when Furcadia, Furnation or Tapestries were still a thing, perhaps the name Sagisou Fang will ring a bell. If not, consider this my formal introduction — it's long overdue!

Short Story Author pg.56–58

SATURNRINGZZ

t.me/saturnringzart



Small artist from Hamburg, Germany that loves all sorts of mediums and styles.

Theatre Poster Artwork pg.51

SCHNOPP

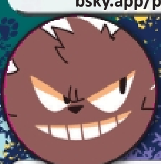
bsky.app/profile/schnoppo.bsky.social

Heya, I'm Schnopp - Graphic designer & dog artist from Germany! I love video games, sports & Franzbrötchen.

What you can do Filler pg.16

SHAMELESS

bsky.app/profile/shamelessart.bsky.social



27 | Artist / Animator | He/Him

Filler pg.32

SOUVILLAINE

souvillaine.com/

Artist from the 'Nett hier.' - part of Germany. Studying media production and active in the fandom since 2022. Loves birbs and fruit!

Standee (Dixi) , Filler pg 1 bottom, Vr Rollup Banner

SPECKLED VIXEN

furaffinity.net/user/firefly8083

Formerly known as firefly8083, Speckled-Vixen has been drawing in the furry fandom for over 15 years. She lives in the mid US. Loves to draw pinups and chibis and resides with her husband and children.

Gender Gap Survey Artwork Filler pg.17 bottom

SWATTHY

t.me/StellarFurs

✦ I bite ✦

Fursuit Badge Art, Filler pg. 9, pg.15

TOZTR

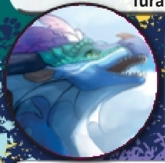
toztr.bsky.social

If I could become anything in my 2nd life I would be a caterpillar. Totally.
And yeah, I do art sometimes.

Dead Dog Poster pg.52

VENS ART

furaffinity.net/user/vensart



I'm an artist from Germany. Drawing dragons and cats and sharing the joy of art makes me happy.

Fullpage - Conbook Cover Inside Right

WINDMELODIE

melsonus.de

I'm Mel, a German furry artist drawing furry artworks big and small and illustrations with geometric figures and lines.

Filler pg.67

WOPBOL

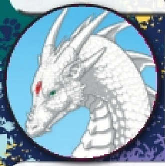
SoundCloud/spotify/instagram -@WopBoL

is a artist/tagger/musician in cahoots w/ Animal Art Crimes who they met in the alleyways communicating initially through art on dumpsters.

Festival Cup Design 3

WYNDE

weynilard.carrd.co/



Hi! I'm Wynde, a 2D animator with a love for drawing animals. I've worked on productions such as Klaus and Hazbin Hotel

Check-in 1 Banner

YOOKIE

yookies-art.carrd.co

I'm a Border collie from the Netherlands who's been trying to hold a pencil without opposable thumbs for well over two decades (and definitely somewhat succeeding).

Zipper Banner Small

YOP

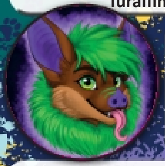
instagram.com/animalartcrimes

Yip Yap Yop. is the current incriminating manifestation of the artist formerly known as Kenket formerly known as Blotch.

Tshirt Design Eurofurence 30, Back Pack

ZIPPY STARDUST

furaffinity.net/user/zippystardust

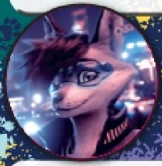


I'm a vibrant Leaf-nosed Bat who dived into the world of digital art in late 2024. Inspired by nature and the furry fandom, I love exploring new styles and sketching whimsical creatures, with a particular fondness for bats and dragons.

Filler pg.46

ZORRYN

linktr.ee/zorryn



German-based visual designer and character freelance artist.

Arena Stage Banner

ZWIEZDA

furaffinity.net/user/zwiezda

Digital artist from Poland. I have been drawing dragons since kindergarden (no kidding!) and I can't stop it! In my gallery you can find mighty feral dragons, but also handsome boys and pretty gals in their anthro forms. In my spare time I try to resolve the mysteries of pixel art technique.

Greeny Badge

REOCCURING CREDITS

Artyeen:	Rules of Conduct Art, pg.7
Snofu:	Video Creator Badge Design
Tanidareal:	Eurofurence Security Art, pg.8

TIMEWARP BANNER „EF STAGE THROUGH THE AGES"

Alectorfencer, Arven, Blue Hunter, Blue_Panther, Cynthia, Eosfoxx, Fleeks, Foxinajacket, Kikonine, Pechschwinge, Red Izak, Revaivwra, Skrimshaw, Snow-wolf, Steel, Zorryn

CRITTER SYSTEM CREDITS

Kosse, Greedo, Arven, DinskiDotArt, Haseth, Damasath, Mstisha, Aqweno, Samaraka, Winterowl, Kashmere, Emily, AnimasAnimus Cat, laserpaints, Noohm, Anupap, DarkDragonArt Neotori, Ahma